

# Optimal Computation from Fluctuation Responses

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We show how to design computation protocols that minimize thermodynamic cost while ensuring correct outcomes using fluctuation response relations (FRR) and machine learning. Unlike current approaches, our method simultaneously optimizes distributions and protocols, using FRR-derived gradients and learning iteratively from sampled trajectories. We design protocols for bit erasure in a double-well potential and translating harmonic traps. The framework extends to both overdamped and underdamped systems while achieving the theoretically optimal protocol and work costs comparable to relevant finite-time bounds.

Keywords: stochastic thermodynamics, computation, control protocol, entropy production

## I. INTRODUCTION

Nowadays, computation—ranging from operating personal digital devices to training very large-scale machine learning models—consumes a significant amount of energy. This raises questions we long to answer: *how to perform computation efficiently* and *what is the minimal cost of implementing computation?* The most well-known result in this setting is Landauer’s bound that the minimum energetic cost to erase one bit of information at temperature  $T$  is  $k_B T \log 2$ , where  $k_B$  is Boltzmann’s constant [1]. Though Landauer’s original derivation has limitations, it was groundbreaking in establishing a deep connection between computation and thermodynamics.

Since Landauer’s time, we now appreciate that rigorously investigating the energetic costs of computation requires nonequilibrium physics—as all computation takes place in physical systems operating far from equilibrium. As a key innovation in this, researchers successfully developed a stochastic dynamics for thermodynamic resources. This, in turn, led to *stochastic thermodynamics* [2] and established an arena for exploring the thermodynamics of computation.

Consider a stochastic system  $\mathcal{S}$  with a time-dependent energy landscape control parameter  $a_t$ . Suppose the initial distribution over  $\mathcal{S}$  is  $p_0$ . To implement a computation we aim to transform the distribution from  $p_0$  to a goal distribution  $p_{\text{target}}$  over a time duration  $\tau$ . We further impose a cyclic boundary condition on the control protocol— $a_0 = a_\tau$ —to enable information storage and to support follow-on computations. The question then becomes: how to design the time-dependent protocol  $a_t$  to transform the distribution from  $p_0 \rightarrow p_{\text{target}}$  at minimal energetic cost.

Two distinct energetic cost optimization approaches have been studied previously [3–22]. The first is distribution-oriented: transform an initial distribution

into a target distribution, without regard to the final energy landscape. In this, we have the correct distribution but the potential is not correct. As a result, the information after processing is unstable and cannot be used in the future. The second approach is protocol-oriented: drive the system from one protocol configuration to another, without considering the resulting final distribution. However, this is unsuited to computational tasks. Imposing constraints on both final distribution and final protocol values can over-constrain the system, leading to no feasible solution at all.

Unlike previous approaches that only optimize either distributions or protocols, we introduce a framework integrating both optimizations. Following Ref. [23] we use a coarse-grained distribution to store information. In a computational task, we do not ask the final distribution in  $\mathcal{S}$  to be exactly  $p_{\text{target}}$ . Instead, we only require the coarse-grained distribution at final time  $p_{\tau \text{cg}}$  to match the coarse-grained target distribution  $p_{\text{target,cg}}$ , ensuring both a correct coarse-grained distribution and a correct potential landscape. We show how to design loss functions for different computation tasks and use fluctuation response relations (FRR) to compute the loss function gradients. We demonstrate that these loss functions successfully drive the distribution toward the target coarse-grained distribution, all the while achieving work costs close to Landauer’s bound.

Our framework introduces several advantages: (1) Leveraging universal fluctuation-response relations, it can optimize a large family of stochastic systems including overdamped and underdamped Langevin dynamics, Markovian jump processes, and the like. (2) It allows for highly flexible weighting of target metrics, including logical error and energetic cost, in the loss function. (3) Since the learning algorithm optimizes via gradient descent and tracks samples of simulated trajectories, rather than solving a system of equations, it lends itself to algorithmic implementations which take advantage of modern machine learning tools that scale to high-dimension problems.

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## II. FLUCTUATION RESPONSE RELATION

We first review the fluctuation-response relation (FRR) in the setting of overdamped dynamics [24–26]. Consider one-dimensional Langevin dynamics with an external control parameter  $a$ :

$$dx = \mu\Phi(x, a)dt + \sigma dw_t ,$$

where  $\mu$  is the particle mobility,  $dw_t$  is an infinitesimal Wiener process,  $\sigma = \sqrt{2\mu k_B T}$  is the standard deviation of the thermal noise or  $D = \frac{1}{2}\sigma^2$  is the diffusion constant, and  $\Phi(x, a) = -\partial_x U(x, a)$  with  $U(x, a)$  being the potential of the system as a function of the position  $x$  and the control parameter  $a$ .

An observable (called a cumulant current)  $J$  along a trajectory  $\omega = \{x_t\}_{t=0}^\tau$  is defined:

$$J(\omega, a) = \int_\omega f(x, a) \cdot dx + g(x, a)dt ,$$

where  $\cdot$  is the Itô product. For example, the energetic cost (work) of one trajectory  $\omega$  can be written as  $W(\omega, a) = \int_\omega \partial_t U(x, a)dt$ . The expectation value of  $J(\omega, a)$  over an ensemble of trajectories is then  $\mathbb{E}[J(\omega, a)] = \sum_\omega \text{Pr}(\omega, a)J(\omega, a)$ , where  $\text{Pr}(\omega, a)$  is the probability of observing trajectory  $\omega$  under protocol  $a$ .

The purpose of an FRR is to monitor how the expectation of current  $J$  changes due to variation in the control parameters:  $\frac{\partial}{\partial a} \mathbb{E}[J(\omega, a)]$ . From the chain rule:

$$\partial_a \mathbb{E}[J(\omega, a)] = \mathbb{E}[\partial_a J(\omega, a) + J(\omega, a) \partial_a \log \text{Pr}(\omega, a)] . \quad (1)$$

The first term is readily calculated given the form of  $J$  and a specific protocol. The second term, involving derivatives of the score function, requires special attention. We can compute this term from trajectory data by noting that the probability of observing a trajectory  $\omega$ , using the the Onsager-Machlup action formalism, can be written as [27]:

$$\text{Pr}(\omega, a) = \mathcal{N} \exp \left\{ -\frac{1}{2\sigma^2} \int_\omega [\dot{x} - \mu\Phi(x, a)]^2 dt \right\} , \quad (2)$$

where  $\mathcal{N}$  is a trajectory independent constant that plays no role in  $\partial_a \log \text{Pr}(\omega, a)$ :

$$\partial_a \log \text{Pr}(\omega, a) = \frac{1}{\sigma^2} \int_\omega \mu \partial_a \Phi(x, a) [\dot{x} - \mu\Phi(x, a)] dt . \quad (3)$$

From the Langevin equation, we recognize that  $[\dot{x} - \mu\Phi(x, a)]dt = \sigma dw_t$ . Thus, plugging the above into Eq. (1) yields:

$$\begin{aligned} \partial_a \mathbb{E}[J(\omega, a)] &= \\ \mathbb{E}[\partial_a J(\omega, a)] + \mathbb{E} \left[ J(\omega, a) \frac{1}{\sigma} \int_\omega \mu \partial_a \Phi(x, a) \cdot dw_t \right] . \end{aligned} \quad (4)$$

This is the FRR, which relates the thermal noise in the observed trajectories to the response function. It can also

be derived from the Girsanov theorem [28]. The FRR allows ready access to the gradient of observables with respect to control parameters through trajectory simulation.

## III. LOSS FUNCTIONS IN COMPUTATIONS

Having introduced the FRR essentials, we now associate the observable  $J$  with a loss function designed to be minimal for a desired behavior. From this perspective, the FRR is a flexible and powerful tool for applying machine learning methods to noisy physical systems: we use it to learn control protocols that drive a system to behave in targeted ways. We now specialize to design loss functions for computational tasks. To begin, we establish how information is encoded within a physical system.

Consider a classical continuous  $n$ -dimensional system space  $\mathcal{S}$ . Encoding binary information requires coarse-graining  $\mathcal{S}$ —partitioning its continuous space into distinct regions that represent discrete-value states. Mathematically, a coarse-graining  $\sigma$  is a many-to-one map from a distribution  $p$  over system  $\mathcal{S}$  to a distribution  $p_{\mathcal{I}}$  over an informational space  $\mathcal{I}$ . The informational space  $\mathcal{I}$  is a finite-dimension space spanned by binary values; i.e.,  $\mathbf{b} = \{|00000\rangle, |00001\rangle, \dots\}$ . After coarse-graining, the degrees of freedom over this space are called *information-bearing degrees of freedom* (IBDs) [1, 23]. To support a stable information register for  $n$  binary digits, we require the original potential in  $\mathcal{S}$  to have  $2^n$  minima  $\{x_{\mathbf{b}}\}$ , each of which represents  $n$  binary digits.

The aim is to design protocols such that the system's final distribution  $f(x_\tau)$  maps to the correct distribution  $p_{\mathcal{I}_{\text{target}}}$  with minimal energetic cost. To do this, we prioritize achieving the target distribution over IBD, minimizing the work cost simultaneously. This motivates the loss function:

$$\mathcal{L}_{\text{loss}}(a) = \mathbb{E}[\alpha_1 \mathcal{L}_{\text{error}}(\omega, a) + \alpha_W W(\omega, a)] , \quad (5)$$

where  $\mathcal{L}_{\text{error}}$  represents an appropriate error measurement in  $\mathcal{S}$  and  $\alpha_1$  and  $\alpha_W$  are hyperparameters.

Suppose we wish to perform a computation task sending bit value  $b_i$  to  $g(b_i)$ , where  $g(\cdot)$  is the desired computational function. We ask that in the physical system  $\mathcal{S}$ , all trajectories starting around the minimum  $x_{b_i}$  representing  $b_i$  to end around the minimum  $x_{g(b_i)}$  representing  $g(b)$ . To enforce this, we set:

$$\mathcal{L}_{\text{error}} = (x_\tau - x_{g(b_i)})^2 , \text{ if } x_0 \text{ near } x_{b_i} . \quad (6)$$

We add higher-order moments  $\mathbb{E}[(x_\tau - x_{g(b_i)})^n]$  to the loss function if the L2 norm is insufficient. The error penalty used in Eq. (6) is not unique. For example, the sign function  $\text{sgn}(x)$  could also be used.

Before diving into specific examples, we should discuss the optimization framework underlying this intuitively-motivated loss function. The straightforward approach to achieve energetically-efficient operations that meet an

accuracy threshold is to set an upper bound on error rate  $\epsilon$  and then locate the most energetically-efficient protocol with error being no greater than  $\epsilon$ . In optimization this is the *primal problem* [29]:

$$\underset{a}{\text{minimize}} \mathbb{E}[W(\omega, a)] \text{ subject to } \mathbb{E}[\mathcal{L}_{\text{error}}(\omega, a)] - \epsilon \leq 0.$$

The corresponding Lagrangian *dual problem* is:

$$\underset{\lambda}{\text{maximize}} \inf_a (\mathbb{E}[W(\omega, a)] + \lambda(\mathbb{E}[\mathcal{L}_{\text{error}}(\omega, a)] - \epsilon)),$$

subject to  $\lambda \geq 0$ .

Suppose the optimal value of the primal problem—the optimal work cost with error being no greater than  $\epsilon$ —is  $p^*$  and that of the Lagrangian dual problem is  $d^*$ . If strong duality holds, these two problems are equivalent to each other:  $p^* = d^*$ , i.e., for any  $\epsilon$  we can find a  $\lambda$  such that these two optimizations are equivalent. If we do not have strong duality, then we simply select a  $\lambda$  to optimize over and get a lower bound on the primal problem energetic cost  $d^* \leq p^*$ .

*Example: Overdamped Harmonic Trap Translation*  
We start with a well-known model for which the optimal protocol can be solved exactly: moving a harmonic trap from 0 to  $a_f$  over the time duration  $\tau$ . The potential is  $U(x, t) = (x - a_t)^2/2$ , where  $a_t$  is the center of the harmonic well and we have full control of  $a_t$  with boundaries fixed at  $a_0 = 0$  and  $a_\tau = a_f$ . We assume the system is in equilibrium at  $t = 0$  and  $\mu = 1$ .

In addition to minimizing the work, we ask that the particle end up as close as possible to the final target position  $a_f$ . The loss function is taken to be:

$$\mathcal{L}_{\text{move}}(a_t) = \alpha_1 \mathbb{E}[(x_\tau - a_f)^2] + \alpha_W \mathbb{E}[W(\omega, a_t)]. \quad (7)$$

Our goal now is to find the control protocol  $a_t^*$  that minimizes the loss function  $\mathcal{L}_{\text{move}}$ . This can be done analytically using the method of Lagrange multipliers. (See the Appendix IV.) In short, the optimal protocol is that  $a_t$  is a linear function of time  $t$  except at times  $t = 0$  and  $t = \tau$ .

For numerical optimization, we parameterize the protocol values  $a_t$  by a continuous piecewise-linear function with 10 parameters that are the break points  $\mathbf{a} = \{a_1, \dots, a_{10}\}$ . Figure 1 shows the training results with different weights in the loss function.

*Example: Bit Erasure*  
We now move into the domain of optimizing computations by considering single-bit erasure. Bit erasure is a fundamental computational task that maps the uniform distribution over IBD  $p_{\mathcal{I}0} = (1/2, 1/2)$  to a nearly-deterministic state  $p_{\mathcal{I}\text{target}} = (\epsilon, 1 - \epsilon)$ . To implement bit erasure, we use a quartic potential with three parameters  $\mathbf{a}_t = \{a_t, b_t, c_t\}$ :

$$U(x, t) = a_t x^4 - b_t x^2 + c_t x. \quad (8)$$

The parameter boundary conditions are cyclic, with  $a_0 = a_\tau = a$ ,  $b_0 = b_\tau = b$ ,  $c_0 = c_\tau = 0$ , and  $2a = b$ . Parameters  $a_t$  and  $b_t$  control equilibrium positions  $x_{\text{eq}} = \pm b_t/2a_t$

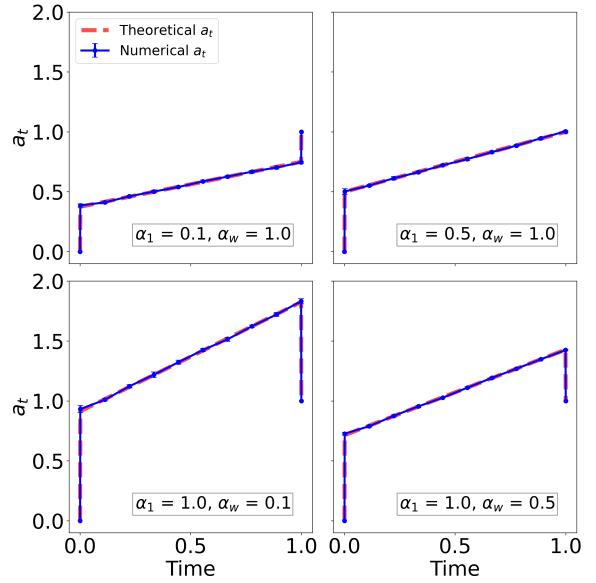


FIG. 1. Optimal protocol for translating a harmonic trap: We fix  $a_f = 1$  and  $\tau = 1$  and show different optimal protocols with different weight combinations after 600 iterations.

and  $c_t$  tilts the potential. With these boundary conditions imposed, the potential  $U$  can encode a binary value as it has two stable equilibrium points  $x = \pm 1$ .

The particle is at equilibrium with potential  $U(x, 0)$  at temperature  $T$  initially. At time  $t = \tau$ , all particles are required to be around  $x = +1$ , so we choose the loss function for the bit-erasure task to be:

$$\mathcal{L}_{\text{erase}}(\mathbf{a}_t) = \mathbb{E}[\alpha_1 (x_\tau - 1)^2 + \alpha_W W(\omega, \mathbf{a}_t)]. \quad (9)$$

In numerical experiments, we set  $\alpha_1 = 1$ , work weight  $\alpha_W = 0.1$ ,  $\mu = 1$ ,  $k_B T = 1$ , and  $\tau = 1$ . Figures 2 and 3 show the numerical optimization results.

In the quasistatic limit, efficient erasure operates as follows. First, lower the energy barrier; next, tilt the potential; finally, raise the energy barrier and remove the tilt. In our optimized finite-time protocol, we see that lowering the barrier and tilting the potential happen all at once at  $t = 0^+$ . The linear potential  $c_t x$ , used to drive the particle towards  $x = +1$ , dominates after  $t = 0.33$  and  $U$  is almost linear in the region of interests ( $x \in [-1, 1]$ ). After  $t = 0.33$ ,  $c_t$  decreases quickly to around  $-30$ .  $c_{1-} \simeq -30$  ensures that the potential  $U(x, t = 1^-)$  has minima around  $x = +1$ , aligned with the minima at the fixed boundary conditions. The work cost after 2000 iterations is  $\tilde{W}_{\min} = (2.942 \pm 0.026)k_B T$ .

To compare our result with other attempts at bit erasure, we calculate the ratio  $r = (\tilde{W}_{\min} - \ln 2)/(\text{var}[x_0]/D\tau) = 2.311 \pm 0.027$ . The ratios of other bit erasure frameworks [5, 11, 30–34] range from 2.89 to 5.67. (See the detailed table in Ref. [9].) While one cannot analytically calculate the optimal protocol for this

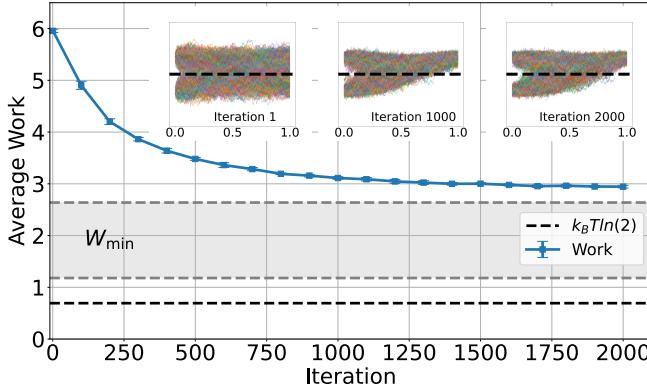


FIG. 2. Bit erasure optimization: For each training iteration, we use 5000 trajectories to compute the gradient and update parameters. We validate with  $10^5$  trajectories to estimate work cost. Three trajectory ensembles are selected from a random training. The plot also includes the upper and lower bounds of the minimal work cost in finite-time bit erasure under full control of the potential [9], denoted with a gray highlight.

setting, we see that the training converges to a work cost that is close to the upper bound  $r = 2$  for optimal erasure under full control of the potential [9]. Given that our control is limited by our choice of piecewise linear protocol, the form of the potential, and the closeness of our distribution at  $t = \tau$  to the local equilibrium distribution, the proximity to the work cost for unrestricted optimal control demonstrates that our learning algorithm finds truly efficient protocols.

We briefly discuss the optimal protocol's dependence on the hyperparameter ratio  $\alpha_w/\alpha_1$ . Increasing the ratio  $\alpha_w/\alpha_1$  can lower the work at the cost of higher error rates. To understand this, consider the following two reference protocols. In Protocol 1, the potential  $U(x, t)$  remains unchanged during  $[0, \tau]$  so that  $\mathbb{E}[W] \sim 0$  but the error is  $\mathbb{E}[\mathcal{L}_{\text{error}}] \sim 0^2 \cdot \frac{1}{2} + 2^2 \cdot \frac{1}{2} = 2$ . Protocol 2 is a faithful erasure for which  $\mathbb{E}[W] \sim \log 2 + 2\text{var}[x_0]/(D\tau) = 2.69$  [9] and  $\mathbb{E}[\mathcal{L}_{\text{error}}] \sim 0$ . Around  $\alpha_w/\alpha_1 \sim 0.7$ , the two protocols are equally favorable, with Protocol 2 being more favorable below this value. In Figure 4, starting from  $\alpha_w/\alpha_1 = 0.1$ , we observe a sharp transition from Protocol 2 to Protocol 1 around 0.47, strongly suggesting a second-order phase transition, which we leave for detailed future study.

*Extension: Underdamped-dynamics optimization*  
 Let's turn to exploring optimizing underdamped dynamics, a regime that is known to be challenging for existing methods. Position trajectories are no longer Markovian in underdamped dynamics and this property can be exploited to accomplish certain computational tasks that are unachievable in Markovian position dynamics (overdamped) without additional hidden states [35], such as the bit flip [36].

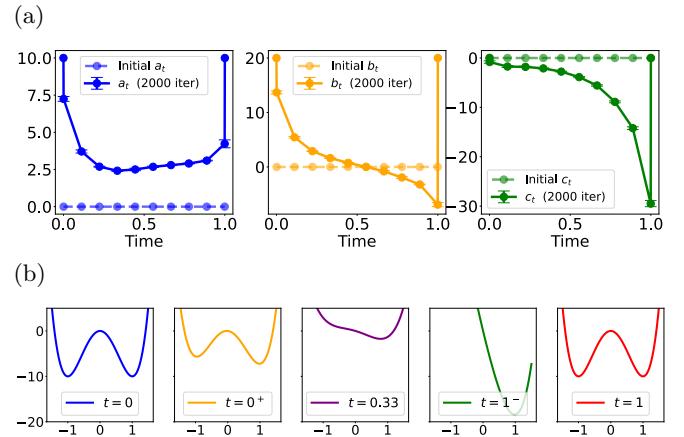


FIG. 3. Optimal erasure protocol: For each protocol parameter  $\{a_t, b_t, c_t\}$ , we use 10 break points for parameterization. (a) They are initialized to 0. Final protocol values after training for 2000 iterations. (b) Potentials  $U$  at different times.

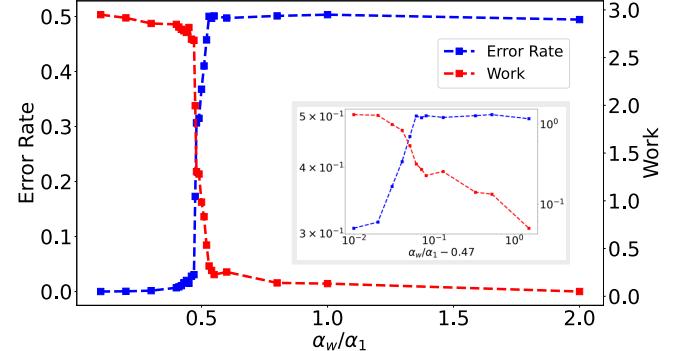


FIG. 4. Error rate and work dependence on the hyperparameter ratio in erasure: Around  $\alpha_w/\alpha_1 = 0.47$ , we observe a sharp rise in error rate. The inset is error rate and work versus  $(\alpha_w/\alpha_1 - 0.47)$  in log scale, indicating a second order phase transition.

Consider one-dimensional underdamped dynamics:

$$dx = vdt \text{ and } mdv = -\gamma v - \partial_x U(x, a)dt + \sigma dw_t,$$

where  $\gamma$  is the damping coefficient and the thermal noise standard deviation is related to the thermal bath temperature  $T$  by  $\sigma = \sqrt{2\gamma k_B T}$ . The dynamics in  $(x, v)$  space is still Markovian. The FRR derived above in Eq. (4) follows directly from the chain rule and so the considerations above work just as well in underdamped regimes. To illustrate, we successfully optimize a bit flip in one dimension. (See Fig. 5 and details in App. IV.)

#### IV. DISCUSSION AND CONCLUSION

Broadly speaking, we used the Feynman–Kac formula to transform an optimization using partial differential

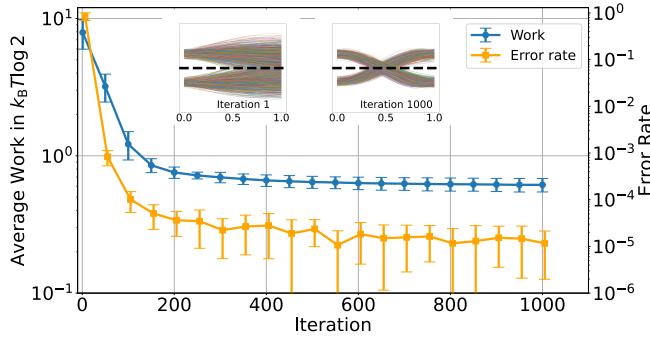


FIG. 5. Bit-flip mean work and error rate. The potential used is  $U(x, t) = a_t x^4 - b_t x^2$ . The work cost of our converged protocol is  $\approx (0.615 \pm 0.070) k_B T$ .

equations to an optimization over trajectories [37]. This reformulation offered a key advantage: simulating noisy trajectories is much easier than solving the corresponding equations for the optimal protocol, either numerically or analytically. This shift, from distributions to trajectories, has led to many exciting results in contemporary nonequilibrium physics [38–75]. Building on this, we introduced a general framework for designing low-cost protocols for computational tasks embedded in physical systems. Given a computational task, we employed a linear combination of work cost and statistical moments to construct the loss function and FRRs to compute its gradient, allowing optimization of the protocol.

Generally, the choice of loss function should depend on the specific requirements of the task. For example, if the final distribution  $p_\tau$  must be exactly  $p_{\text{target}}$ , then a distribution distance as error penalty is needed; one could use the KL-divergence  $\mathbb{E} [\log(p_\tau / p_{\text{target}})]$ . However, computing the gradient of the log distribution  $\partial_a \log p_\tau$  is typically challenging. Within the context of computational tasks, however, we observed that including a limited number of statistical moments (first and second-order only) in the loss function is effective for protocol design.

Of late, FRRs regained attention as studies found that

they can bound the entropy production and dynamical activity in stochastic systems [25, 76–87]. In line with this, our method reveals an application of FRRs—they are a tool to design low-cost protocols for probability-transform tasks within physical systems. The FRR-based gradient yields results consistent with back-propagation and genetic algorithms [13, 20, 88–92]. Perhaps equally important, the FRR method (i) offers a more-physical interpretation, (ii) requires significantly less memory storage, and (iii) is relatively easy to implement in code; see [93]. Additionally, the generality of observables  $J$  for which the FRR can provide a gradient means that our proposed framework extends well beyond information processing tasks simply by swapping out the loss function to encourage any behavior of choice.

The optimization framework presented here offers several promising future research directions and applications, as well. First, it opens low-cost protocol design to different domains including unconventional computation [94–98], efficiency in information and nanoscale engines [99, 100], chemical reactions [101], biophysical systems [102], quantum gates [103], and the like. Second, having proved-out linear piecewise functions as our learning model, one future direction is to replace this with neural networks for enhanced scalability [104]. Third, we fixed the computation-time duration, but one can also treat the total computation time  $\tau$  as a protocol parameter. Adding this to a loss function will enhance discovering protocols that balance duration along with error and work cost [105].

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