

AUTOMATED PATTERN DETECTION IN HASKELL

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Below are complete implementations of Algorithms 2 and 4 from the paper *Automated Pattern Detection: An Algorithm for Constructing Optimally Synchronizing Multi-Regular Language Filters* [1]. We use the programming language Haskell, which represents the state of the art in polymorphically typed, lazy, purely functional programming language design [2]. Haskell compilers and interpreters are freely available for almost any computer (see www.haskell.org).

The raw source code of what follows is available at <http://cse.ucdavis.edu/~cmg/compmech/pubs/apd.htm>.

We will require the following standard modules:

```
module APD where
import List
import Maybe
import Array
```

REPRESENTING AUTOMATA

We emulate our exposition in [1] by representing an automaton as a list of starting states, a list of transitions, and a list of final states, and by representing a transducer as an automaton whose alphabet consists of pairs of symbols:

```
data FA s i = FA { faStarts :: [s], faTrans :: [(s, i, s)], faFinals :: [s] }
    deriving (Show, Read, Eq)
type Transducer s i o = FA s (i, o)
```

The following simple functions compute the list of symbols and states present in an automaton:

```
faAlphabet :: Eq i => FA s i -> [i]
faAlphabet fa = nub [ a | (_, a, _) <- faTrans fa ]

faStates :: Eq s => FA s i -> [s]
faStates fa = faStarts fa `union` (transStates $ faTrans fa) `union` faFinals fa

transStates :: Eq s => [(s, i, s)] -> [s]
transStates trans = nub $ foldl (\ss (s, _, s') -> s : s' : ss) [] trans
```

LEMMAS 2 AND 3

The following functions, *faDet* and *faIntersect*, implement Lemmas 2 and 3 (of [1]). They return automata whose states are lists and pairs of the argument automata's states, thus intrinsically encoding the Lemmas' natural injections. Their implementations rely on the function *faTransFromDelta*, which constructs an explicit list of transitions from an algorithmically specified transition function. (Note that far more efficient implementations of *faDet* are possible.)

```
faDet :: (Ord s, Eq i) => FA s i -> FA [s] i
faDet fa = FA starts' trans' finals'
    where starts' = [ sort $ faStarts fa ]
          trans' = faTransFromDelta starts' delta $ faAlphabet fa
          delta detState a | detState' == [] = Nothing
                          | otherwise = Just detState'
          where detState' = sort $ nub [ s'' | s <- detState,
                                             (s', a', s'') <- faTrans fa, s' == s, a' == a ]
          finals' = filter containsFinal (starts' `union` transStates trans')
          containsFinal detState = or [ s <- faFinals fa | s <- detState ]
```

```
faIntersect :: (Eq s, Eq s', Eq i) =>      -- assumes fa and fa' are semi-deterministic
    FA s i -> FA s' i -> FA (s, s') i
```

```
faIntersect fa fa' =
    FA starts'' trans'' finals''
    where starts'' = [ (s, s') | s <- faStarts fa, s' <- faStarts fa' ]
          alphabet = faAlphabet fa `union` faAlphabet fa'
```

```

trans'' = faTransFromDelta starts'' delta alphabet
delta (s, s') a | null ss ∨ null ss' = Nothing
               | otherwise = Just (head ss, head ss')
  where ss = [s''' | (s'', a', s''') ← faTrans fa, s'' ≡ s, a ≡ a']
        ss' = [s''' | (s'', a', s''') ← faTrans fa', s'' ≡ s', a ≡ a']
finals'' = filter bothFinal $ union starts'' $ transStates trans''
bothFinal (s, s') = s ∈ faFinals fa ∧ s' ∈ faFinals fa'

faTransFromDelta :: (Eq s, Eq i) ⇒ [s] → (s → i → Maybe s) → [i] → [(s, i, s)]
faTransFromDelta starts delta alphabet = trans
  where f states | null (states' \\ states) = states
        | otherwise = f $ nub $ states ++ states'
        where states' = nub $ catMaybes [delta s i | s ← states, i ← alphabet]
        states = f starts
        trans = [(s, i, fromJust s') | s ← states, i ← alphabet, let s' = delta s i, isJust s']

```

The function *faDisjointUnion* forms the disjoint union of automata. It returns an automaton whose states are pairs (i, s) where s is a state of the i th argument automaton $\mathcal{D}_i$.

```

faDisjointUnion :: [FA s i] → FA (Int, s) i
faDisjointUnion fas = concatFas $ zipWith renameStates [1..] fas
  where renameStates n fa = FA starts' trans' finals'
        where starts' = [(n, s) | s ← faStarts fa]
              trans' = [(n, s), a, (n, s')] | (s, a, s') ← faTrans fa
              finals' = [(n, s) | s ← faFinals fa]
concatFas [] = FA [] [] []
concatFas (FA starts trans finals : fas) =
  FA (starts ++ starts') (trans ++ trans') (finals ++ finals')
  where FA starts' trans' finals' = concatFas fas

```

We use these representations frequently in the following implementation of Algorithm 2.

ALGORITHM 2

```

transducerFilterFromDomains :: (Eq s, Ord s, Eq i) ⇒ [FA s i] → Transducer [(Int, s)] i Int
transducerFilterFromDomains faDs =
  FA (faStarts faA) (baseTTrans ++ newTTrans) (faFinals faA)
  where faA = faDet $ faDisjointUnion faDs --  $\mathcal{A} := \text{Det}(\mathcal{D}_1 \sqcup \dots \sqcup \mathcal{D}_n)$ 
        baseTTrans = [(s, (a, f s'), s') | (s, a, s') ← faTrans faA]
        where f ss | length is ≡ 1 = head is -- transition ending in  $\mathcal{D}_i$ 
              | otherwise = 0 -- synchronization,  $\lambda$ 
              where is = nub $ map fst ss
        forbiddenPairs = [(s, a) | s ← faStates faA, a ← faAlphabet faA] \\ [(s, a) | (s, a, -) ← faTrans faA]
        newTTrans = map newTransition forbiddenPairs
        newTransition (s, a) = (s, (a, o), s')
        where faAsa = (FA (f : faStates faA) ((s, a, f) : faTrans faA) [f]) -- the automaton  $\mathcal{A}^{s,a}$ 
              f = [(1 + length faDs, head $ faStarts $ head faDs)] -- the fresh state  $f$  used to build  $\mathcal{A}^{s,a}$ 
              faDetAsaCapA = (faDet faAsa) 'faIntersect' faA -- the automaton  $\text{Det}(\mathcal{A}^{s,a} \cap \mathcal{A})$ 
              faZ = faDet $ zero faDetAsaCapA -- the automaton  $\text{Det}(\mathcal{Z}[\text{Det}(\mathcal{A}^{s,a} \cap \mathcal{A})])$ 
              reachableStateSeq = take (length $ faStates faZ) -- the states  $s_1, \dots, s_{m+m'}$ 
                                (iterate nextState $ head $ faStarts faZ)
              where nextState s = head [s'' | (s', -, s'') ← faTrans faZ, s' ≡ s]
        sStarLs = map ((map snd) ∘ -- the sets  $\{S_{*,\ell}\}_{\ell=1}^{m+m'}$ 
                      (intersect $ faFinals faDetAsaCapA)) reachableStateSeq
        sdStars = [nub -- the sets  $\{S_{d,*}\}_{i=1}^n$ 
                   [s | s ← map snd $ faFinals faDetAsaCapA, d ≡ length (nub (map fst s))]
                   | d ← [1..length faDs]]
        sdls = concatMap (λsdStar → map (intersect sdStar) sStarLs) sdStars -- the sets  $\{S_{d,\ell}\}$ 
        [s'] = head $ filter (λsdl → length sdl ≡ 1) sdls -- the state  $s'$  to which to synchronize
        o = -1 -- domain break
zero fa = FA (faStarts fa) [(s, 0, s') | (s, -, s') ← faTrans fa] (faFinals fa)

```

THE DISJOIN ALGORITHM

To implement Algorithm 4, we need considerably more automata-theoretic machinery. First of all, *faDisjoint* tests whether the languages (of positive-length strings) recognized by two given automata are disjoint:

```
faDisjoint :: (Ord s, Ord s', Eq i) => FA s i -> FA s' i -> Bool
faDisjoint fa fa' = faNull $ fa `faIntersect` fa'
```

Here *faNull* tests whether an automaton accepts any (positive-length) strings:

```
faNull :: (Ord s, Eq i) => FA s i -> Bool
faNull fa | null $ faFinals faD = True
          | not $ null (faFinals faD \ faStarts faD) = False
          | not $ null [s | (s, -, s') <- faTrans faD, s' <- faStarts faD] = False
          | otherwise = True
  where faD = faDet fa
```

We will also need to compute the “difference” of automata:

```
faDifference :: (Eq s, Eq i, Ord s') => FA s i -> FA s' i -> FA (s, [s']) i
faDifference fa fa' = fa `faIntersect` faComplement alphabet fa'
  where alphabet = faAlphabet fa `union` faAlphabet fa'
```

Here the function *faComplement* gives an automaton that accepts precisely those strings that its argument does not:

```
faComplement :: (Ord s, Eq i) => [i] -> FA s i -> FA [s] i
faComplement alphabet fa = FA starts trans finals
  where faD = faDet fa
        starts = faStarts faD
        trans = (faTrans faD)
              ++ [(s, a, []) | (s, a) <- forbiddenPairs alphabet faD, not $ null s]
              ++ [([], a, []) | a <- alphabet]
        finals = ([] : faStates faD) \ faFinals faD
```

```
forbiddenPairs :: (Eq s, Eq i) => [i] -> FA s i -> [(s, i)]
forbiddenPairs alphabet fa =
  [(s, a) | s <- faStates fa, a <- alphabet] \ [(s, a) | (s, a, -) <- faTrans fa]
```

We can now implement the *Disjoin(-)* algorithm:

```
faDisjoin :: (Ord s, Eq i) => [FA s i] -> [FA Int i]
faDisjoin [] = []
faDisjoin (fa : fas) = filter (not . faNull) (faMinusRest : disjointedRestMinusFa)
  where faMinusRest = faIS $ fa `faDifference` (faIS $ faDisjointUnion fas)
        disjointedRestMinusFa = concatMap f (faDisjoin fas)
        f fa' | fa `faDisjoint` fa' = [fa']
              | otherwise = [faIS $ fa `faIntersect` fa',
                             faIS $ fa `faDifference` fa]
```

Here *faIS* “integerizes” the states of an automaton; that is, it produces an equivalent automaton whose states are integers. This simplifies type signatures whenever the output of functions such as *faDet* and *faIntersect* are fed into one another. In fact, *faIS* will be required in order for several algorithms below to have type signatures at all, as they apply functions such as *faDet* a nonconstant number of times.

```
faIntegerizeStates, faIS :: Eq s => FA s i -> FA Int i
faIS = faIntegerizeStates
faIntegerizeStates fa =
  FA starts trans finals
  where table = zip (faStates fa) [1..]
        starts = catMaybes [lookup s table | s <- faStarts fa]
        trans = [(i, a, j) | (s, a, s') <- faTrans fa,
                             let Just i = lookup s table,
                             let Just j = lookup s' table]
        finals = catMaybes [lookup s table | s <- faFinals fa]
```

EPSILON MOVES AND AUTOMATON CONCATENATION

We use the machinery of “ ϵ -moves” (see [3]) to concatenate automata:

```
data Epsilon a = Epsilon | Letter a
deriving Show
```

```
faRemoveEpsilons :: Eq s => FA s (Epsilon i) -> FA s i
faRemoveEpsilons fa = FA starts trans finals
where starts = epsilonClosure fa $ faStarts fa
      finals = reverseEpsilonClosure fa $ faFinals fa
      trans = concatMap inducedTrans $ faTrans fa
      inducedTrans (_, Epsilon, _) = []
      inducedTrans (s, Letter a, s') =
        [(s'', a, s''') | s'' <- reverseEpsilonClosure fa [s],
                           s''' <- reverseEpsilonClosure fa [s']]

epsilonClosure, reverseEpsilonClosure :: Eq s => FA s (Epsilon i) -> [s] -> [s]
epsilonClosure fa states = fixedPointBy (≡) $ iterate epsilonAway states
where epsilonAway ss = nub $ ss ++ [s' | (s, Epsilon, s') <- faTrans fa, s ∈ ss]
reverseEpsilonClosure = epsilonClosure ∘ faReverse

faReverse :: FA s i -> FA s i
faReverse fa = FA (faFinals fa) trans (faStarts fa)
where trans = [(s', a, s) | (s, a, s') <- faTrans fa]

fixedPointBy :: (a -> a -> Bool) -> [a] -> a -- Assumes that [s] has a fixed point
fixedPointBy eqFunc (a1 : a2 : as) | a1 'eqFunc' a2 = a1
                                   | otherwise = fixedPointBy eqFunc (a2 : as)
```

```
faConcat :: (Ord s, Eq i) => FA s i -> FA s i -> FA [(Int, s)] i
faConcat fa fa' = faDet $ faRemoveEpsilons (FA starts trans finals)
where starts = [(1, s) | s <- faStarts fa]
      finals = [(2, s) | s <- faFinals fa']
      trans = [((1, s), Letter i, (1, s')) | (s, i, s') <- faTrans fa]
             ++ [((1, s), Epsilon, (2, s')) | s <- faFinals fa, s' <- faStarts fa']
             ++ [((2, s), Letter i, (2, s')) | (s, i, s') <- faTrans fa']
```

ALGORITHMS 3 AND 4

The first major step of Algorithm 4 is to construct the initial function Γ (see [1]). Given a list of domains $\{\mathcal{D}_i\}$, we produce for each $\mathcal{D}_i$ the association list (or “graph”) of Γ , $\{(s, \Gamma(s))\}_{s \in S(\mathcal{D}_i)}$. We do this in a slightly more efficient way than in the text. Rather than computing $\text{Det}(\mathcal{A}^{s,a}) \cap \mathcal{A}_{s'}$ repeatedly for each $s' \in S(\mathcal{A})$ —most of them will be empty anyway—, we compute $\text{Det}(\mathcal{A}^{s,a}) \cap \mathcal{A}$ once, and then examine its states to determine which s' actually matter.

```
initialGamma :: (Ord s, Eq i) => [FA s i] -> [[(s, [FA Int i])]
initialGamma faDs =
  [[(s, gamma [(i, s)]) | s <- faStates (faDs !! (i - 1))] | i <- [1 .. length faDs]]
where faA = faDet $ faDisjointUnion faDs
      alphabet = faAlphabet faA
      gamma s | null forbiddenAs = [faSigmaStar alphabet]
              | otherwise = map (faIS ∘ faMin) $
                faDisjoin [faSigmaStar alphabet 'faConcat' faBsas'
                           | a <- forbiddenAs, faBsas' <- gamma' s a]
      -- let  $\Gamma(s) := \text{Disjoin}(\{\Sigma^* \cdot \mathcal{B}(s, a, s') : (s, a, s') \notin T(\mathcal{A}), s' \in S(\mathcal{A})\})$ 
where forbiddenAs = alphabet \ [a | (s', a, _) <- faTrans faA, s' ≡ s]
      gamma' s a = [faIS $ FA (faStarts faDetAsaCapA) (faTrans faDetAsaCapA)
                    [s'' | (s'', -, (s''')) <- faTrans faDetAsaCapA, s''' ≡ s']
                    | s' <- resyncStates]
where faAsa = (FA (f : faStates faA) ((s, a, f) : faTrans faA) [f]) -- the automaton  $\mathcal{A}^{s,a}$ 
      f = [(1 + length faDs, head $ faStarts $ head faDs)] -- the fresh state used to build  $\mathcal{A}^{s,a}$ 
      faDetAsaCapA = (faDet faAsa) 'faIntersect' faA -- the automaton  $\text{Det}(\mathcal{A}^{s,a}) \cap \mathcal{A}$ 
      resyncStates = nub [s' | (s, s') <- faFinals faDetAsaCapA] -- the states  $s'$  that actually matter
```

```
faPullBackFinalsBy :: (Eq s, Eq i) => i -> FA s i -> FA s i
faPullBackFinalsBy a fa = FA (faStarts fa) (faTrans fa) finals
```

where $finals = [s \mid (s, a', s') \leftarrow faTrans\ fa, a' \equiv a, s' \in faFinals\ fa]$

$faSigmaStar :: [i] \rightarrow FA\ Int\ i$
 $faSigmaStar\ alphabet = FA\ [1]\ [(1, a, 1) \mid a \leftarrow alphabet]\ [1]$

Here $faMin$ “minimizes” an automaton; that is, it produces an equivalent automaton having as few states as possible (see [3]). Note that we do this here for the sake of tidiness alone. A concise, but extremely inefficient, implementation of $faMin$ is:

$faMin :: (Ord\ s, Eq\ i) \Rightarrow FA\ s\ i \rightarrow FA\ [s]\ i$
 $faMin = faDet \circ faReverse \circ faDet \circ faReverse$

The second major step of Algorithm 4 is to refine Γ to make it compatible with the transition structures of the $\mathcal{D}_i$ —a process called Algorithm 3 in [1]. The function *optimalGamma* ultimately produces the same output as Algorithm 3 of the paper, but it requires fewer refinement steps because it refines *transition by transion*, rather than state by state, and the refinements thus made are immediately passed along to the following transitions within a single refinement step. Not only does this reduce the total number of refinement steps, but by refining a single transition at a time we can avoid expensive $Disjoin(-)$ operations. We also use Haskell arrays to further boost performance.

$refineGammaForSingleD :: (Ix\ s, Eq\ i) \Rightarrow FA\ s\ i \rightarrow [(s, [FA\ Int\ i])] \rightarrow [(s, [FA\ Int\ i])]$
 $refineGammaForSingleD\ faD\ associations =$
 $\quad assoc \$ foldl\ refineArrayWithTransition\ initialGammaArray \$ faTrans\ faD$
where $initialGammaArray = array\ arrayBounds\ associations$
 $\quad arrayBounds = (minimum \$ faStates\ faD, maximum \$ faStates\ faD)$
 $\quad refineArrayWithTransition\ array\ (s, a, s') = accum\ (curry\ snd)\ array\ [(s, gamma')]$
 $\quad \quad \textbf{where } gamma' = map\ (faIS \circ faMin) \$ filter\ (\neg \circ faNull)$
 $\quad \quad \quad [faPullBackFinalsBy\ a \$ faIS \$$
 $\quad \quad \quad (faE\ 'faConcat'\ FA\ [1]\ [(1, a, 2)]\ [2])\ 'faIntersect'\ faE'$
 $\quad \quad \quad \mid faE \leftarrow array ! s, faE' \leftarrow array ! s']$

$optimalGamma :: (Ix\ s, Eq\ i) \Rightarrow [FA\ s\ i] \rightarrow [[(s, [FA\ Int\ i])]]$
 $optimalGamma\ faDs =$
 $\quad fixedPointBy\ cardinalityEq \$ iterate\ (zipWith\ refineGammaForSingleD\ faDs) \$ initialGamma\ faDs$
where $cardinality\ aa = sum\ [length\ gammaOfs \mid associations \leftarrow aa, (-, gammaOfs) \leftarrow associations]$
 $\quad cardinalityEq\ aa\ aa' = cardinality\ aa \equiv cardinality\ aa'$

Now that Γ is compatible with the transition structures of the $\mathcal{D}_i$, we can construct the automata $\{\mathcal{D}'_i\} = Optimize(\{\mathcal{D}_i\})$:

$optimizeDomains :: (Ix\ s, Ord\ s, Eq\ i) \Rightarrow [FA\ s\ i] \rightarrow [FA\ Int\ i]$
 $optimizeDomains\ faDs =$
 $\quad zipWith\ optimalDomainFromGamma\ faDs \$ optimalGamma\ faDs$
where $optimalDomainFromGamma\ faD\ associations = faIS \$ FA\ starts\ trans\ finals$
 $\quad \quad \textbf{where } starts = [(s, faE) \mid s \leftarrow faStarts\ faD, faE \leftarrow gamma\ s]$
 $\quad \quad \quad trans = [((s, faE), a, (s', faE')) \mid (s, a, s') \leftarrow faTrans\ faD,$
 $\quad \quad \quad \quad faE \leftarrow gamma\ s, faE' \leftarrow gamma\ s',$
 $\quad \quad \quad \quad (faIS\ (faE\ 'faConcat'\ (FA\ [1]\ [(1, a, 2)]\ [2])))\ 'faSubset'\ faE']$
 $\quad \quad \quad finals = [(s, faE) \mid s \leftarrow faFinals\ faD, faE \leftarrow gamma\ s]$
 $\quad \quad \quad gamma\ s = fromJust \$ lookup\ s\ associations$

$faSubset :: (Ord\ s, Eq\ i) \Rightarrow FA\ s\ i \rightarrow FA\ s\ i \rightarrow Bool$
 $faSubset\ fa\ fa' = faNull \$ fa\ 'faDifference'\ fa'$

This concludes the implementation of Algorithm 4.

EXAMPLE

Consider the automata in FIG. 7 of [1]:

$fig7Domains = [FA\ [1, 2]\ [(1, 0, 2), (1, 1, 2), (2, 0, 1)]\ [1, 2],$
 $\quad FA\ [3..6]\ [(3, 1, 4), (4, 1, 5), (5, 0, 6), (6, 0, 3), (6, 1, 3)]\ [3..6]]$

The above defined function *optimizeDomains* when applied to *fig7Domains* gives:

$[FA\ [1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13]$
 $\quad [(1, 0, 9), (2, 0, 10), (3, 0, 11), (4, 0, 12), (5, 0, 13), (1, 1, 6), (2, 1, 7), (3, 1, 8), (4, 1, 7),$
 $\quad (5, 1, 7), (6, 0, 1), (7, 0, 1), (8, 0, 1), (9, 0, 2), (10, 0, 2), (11, 0, 2), (12, 0, 2), (13, 0, 2)]$
 $\quad [1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13],$

FA $[1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18]$,
 $[(1, 1, 6), (2, 1, 6), (3, 1, 6), (4, 1, 7), (5, 1, 7), (6, 1, 12), (7, 1, 12), (8, 1, 12), (9, 1, 12),$
 $(10, 1, 12), (11, 1, 13), (12, 0, 16), (13, 0, 16), (14, 0, 16), (15, 0, 17), (16, 0, 1), (17, 0, 2),$
 $(18, 0, 3), (16, 1, 4), (17, 1, 4), (18, 1, 5)]$,
 $[1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18]]$

(Compare FIG. 8 of [1]).

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- [3] J. E. Hopcroft and J. D. Ullman. *Introduction to Automata Theory, Languages, and Computation*. Addison-Wesley, Reading, 1979.