# Measuring the Organization in Self-Organizing Perceptual Maps

Jules Litman-Cleper Physics 256B, Spring 2022

### Broad Inspiration: How do levels of complexity emerge in nature



# All mammals have a partitioned neocortex, partitions are called cortical fields



Trends in Neurosciences

# How do diverse cortical regions develop?



Both inherited genetic factors and activity-dependent sensory factors organize information in such a way as to produce adult brain phenotypes.



Structures within cortical fields: Topography and Topology



(Tsukano et al, 2016)

Within cortical fields Topography and Topology



Within cortical fields Topography and Topology

Cortical representation of echo delay time in A1



Short-tailed Bat (*C perspicillata*)

(Hagemann, 2009)

Measures for Multi-species comparison of cortical fields:



#### Ethological behaviors shape encoded feature spaces



Fig. 6 Schematic illustration of a dolphin's echolocation system in action.



# Complex features have also been discovered to have *topological* organization in multimodal regions of the cortex

The fusiform face area: a cortical region specialized for the perception of faces



How do complex feature spaces organize?

# How many feature spaces does there really need to be for cognition?

How could new feature spaces come about?

#### Self Organizing maps

1. What are self-organizing maps: Teuvo Kohonen, 1982



Fig. 4. Weight vectors during the ordering process, onedimensional array.

Self Organizing maps

1. What are self-organizing maps



FIGURE 3.3: A Kohonen model with the BMU in yellow, the layers inside the neighbourhood radius in pink and purple, and the nodes outside in blue.

(Sarkar, 2018)

#### Hopes for modelling with an SOM



Space of causal correlations between maps with a 'saliency' rule?



Geometric constraint to predict complex feature spaces between primary fields

### Color version of self-organized map

Each node location (x, y) has a color value (r, g, b) from 0-255 Input SOM



[[172	47	117]
[192	67	251]
[195	103	9]
[173	62	10]
[ 94	96	213]
[104	54	94]]





Various Stumbling blocks: probability distribution while updating?



# Color version of self-organized map



Epochs



# Defining channel capacity for a self-organized map

Communication channel from Input "Information Source" to "Output" SOM Process, BMUs as output (Y) Build a Distribution that roughly corresponds

Source Entropy: H(X)

For x in X Each initial input H(x) = 1.58

```
There are 25 random colors in the input source, so there are 25 \times (255, 255, 255) = 414534375 possible states, so the probability is 1/414534375
```

```
Initial Output Entropy: H(Y)
```

overall output H(Y) = 4.64

Uncertainty about which location will be the Best matching unit is initially 4.64 (?)

Class:	Distribution	x	p(x)
Alphabet:	('b', 'g', 'r') for all rvs	b	1/3
Base:	linear	g	1/3
Outcome Class:	str	r	1/3
Outcome Lenght:	1		

Class:	Distribution	а	b	x	у	p(x)
Alphabet:	(('A',), ('1', '2', '3', '4', '5'), ('B',), ('1', '2', '3', '4', '5'))	A	1	в	1	1/25
Base:	linear	A	1	в	2	1/25
Outcome Class:	str	A	1	в	3	1/25
Outcome Lenght:	4	A	1	в	4	1/25
		А	1	в	5	1/25

# Defining channel capacity for a self-organized map

Communication channel from Input "Information Source" to "Output" SOM Process, BMUs as output (Y) Build a Distribution that roughly corresponds

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```

```
Initial Output Entropy: H(Y)
```

overall output H(Y) = 3.32

Uncertainty about which location will be the Best matching unit is initially 3.32?)

Class:	Distribution	x	p(x)
Alphabet:	('b', 'g', 'r') for all rvs	b	1/3
Base:	linear	g	1/3
Outcome Class:	str	r	1/3
Outcome Lenght:	1		

Class:	Distribution	m	n	p(x)
Alphabet:	(('A', 'B'), ('1', '2', '3', '4', '5'))	A	1	1/10
Base:	linear	A	2	1/10
Outcome Class:	str	A	3	1/10
Outcome Lenght:	2	A	4	1/10
		A	5	1/10
		В	1	1/10

Defining channel capacity for a self-organized map: Next steps

How to get correct probability distribution of the SOM as it is being trained, and after training:

- 1. Get the correct probability distribution empirically:
  - a. Keep track of nodes
  - b. count how many times the node becomes a BMU
  - c. counts are a sampling probability distribution, use to calculate H(Y)
- 2. There should be obvious dimensionality reduction properties in the change in conditional entropy
  - a. How many input vectors map to a 2D output: H( Input vectors | x,y ) and H(x,y | Input vectors)
- 3. Try not using colors, and instead use eMs to generate binary strings that have known properties, then test classification with an SOM.
- 4. Is there a way to jump model classes with SOMs, such as by iterating an SOM so that outputs become inputs (correlations of correlations)?

Understand information architectures of feature selectivity:

How do topological feature maps emerge (evolutionarily and statistically)

Are there constraints to the amount or type of feature spaces that can exist (dimensionality)?

How do completely new feature spaces come about?

How do feature maps relate to generalization capacities in cognition (inference, learning, flexible behaviors)?

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