

# Memory in Processes II

Reading for this lecture:

*CMR* article RURO.

# Memory in Processes II ...

## Classes of Excess Entropy:

**Finitary process:**  $\mathbf{E} < \infty$

Exponential or finite-length convergence

**Infinitary process:**  $\mathbf{E} \rightarrow \infty$

## Notable examples:

Finitary, finite-state:  $\infty$ -order Markov (Even Process)

Finitary, infinite-state: Simple Nonunifilar Source

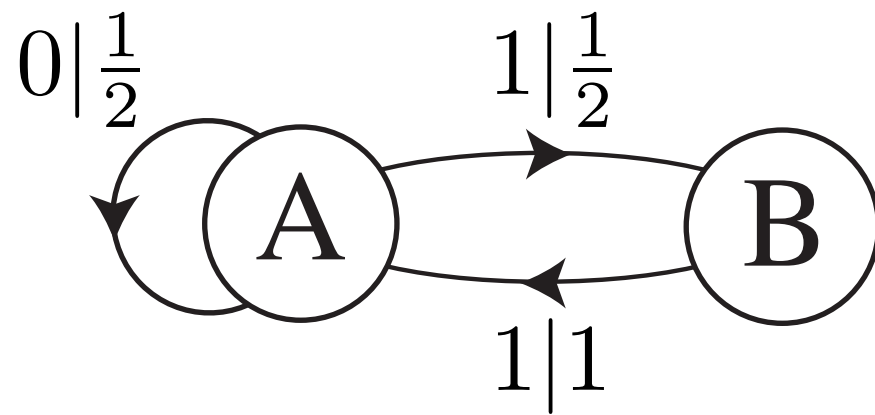
Infinitary, infinite-state: Topological complexity (Morse-Thue)

# Memory in Processes II ...

## Classes of Excess Entropy ...

Even Process: After pair of 1s, coin flip

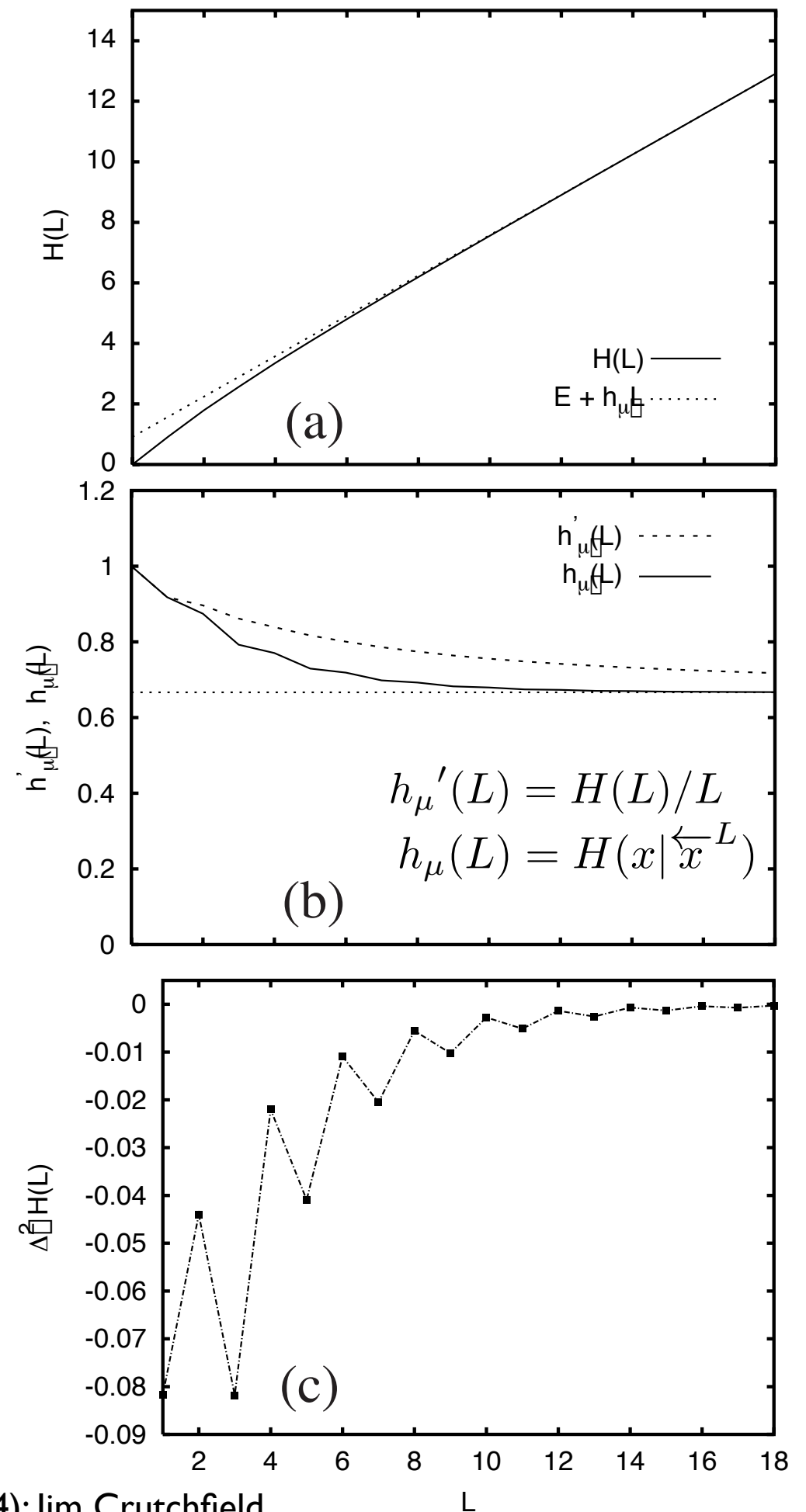
Presentation as Unifilar HMM



No finite-order Markov process  
exactly models the Even process.

But,

$$\mathbf{E} \approx 0.902 \text{ bits}$$



# Memory in Processes II ...

## Classes of Excess Entropy ...

### Even Process ...

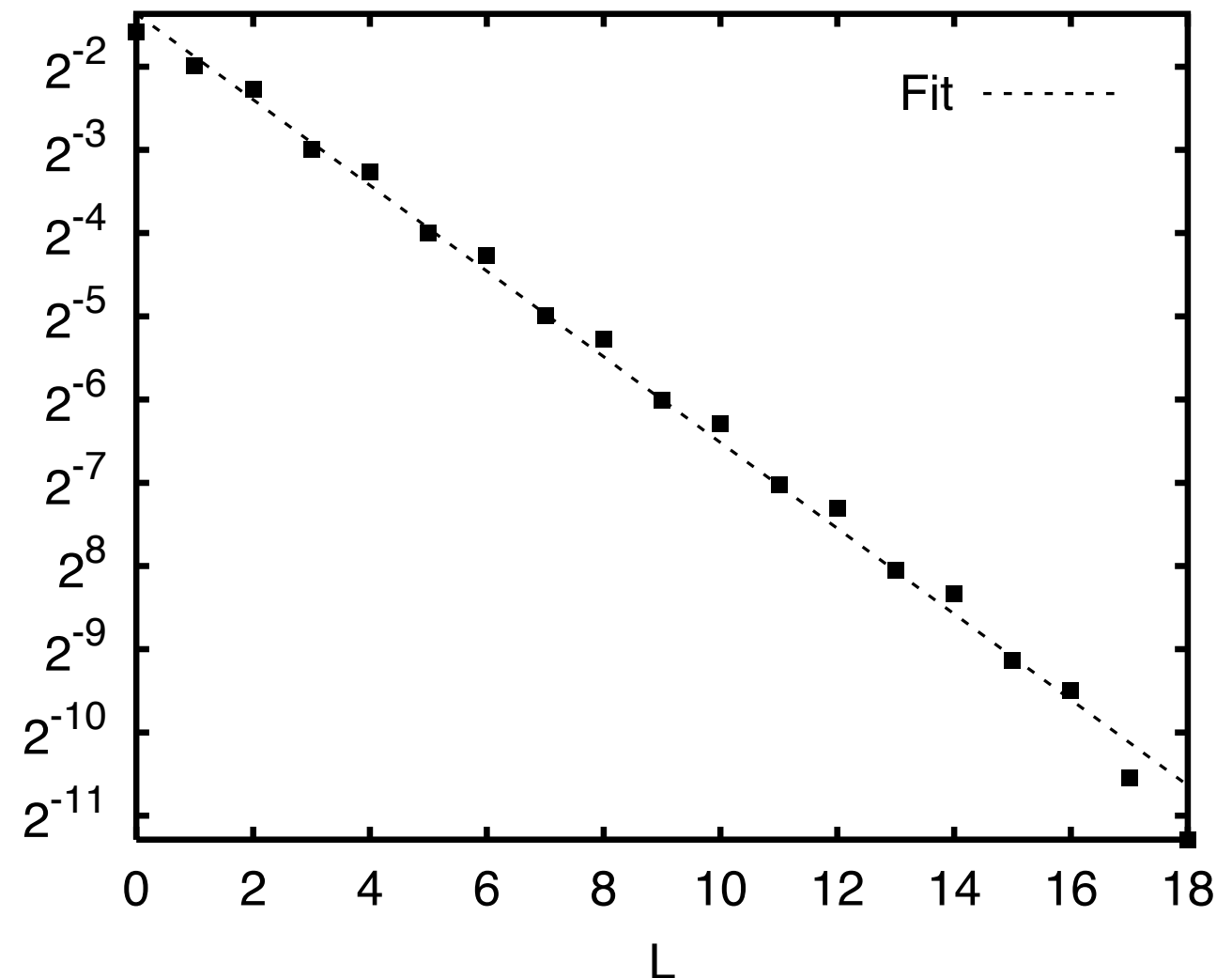
$\infty$ -order Markov process.

But, still exponential entropy-rate decay:

$$h_{\mu}(L) - h_{\mu} \propto 2^{-\gamma L}$$

$$\gamma \approx \frac{1}{2}$$

$h_{\mu}(L) - h_{\mu}$





# Memory in Processes II ...

## Classes of Excess Entropy ...

### Morse-Thue Process:

Support is a context-free language


Generated by Logistic map at onset of chaos

### Production rules:

$$\sigma(0) = 01$$

$$\sigma(1) = 10$$

### For example:


$$\sigma^5(1) = 10010110011010010110100110010110$$

Aperiodic, infinite memory, predictable!

# Memory in Processes II ...

## Classes of Excess Entropy ...

Exact entropy-rate approximates:

$$h_{\mu}(1) = 1$$

$$h_{\mu}(2) = \log_2 3 - \frac{2}{3}$$

$$h_{\mu}(3) = \frac{2}{3}$$

$$h_{\mu}(L) = \begin{cases} 4/(3 \cdot 2^k), & \text{if } 2^k + 1 \leq L - 1 \leq 3 \cdot 2^{k-1} \\ 2/(3 \cdot 2^k), & \text{if } 3 \cdot 2^{k-1} + 1 \leq L - 1 \leq 2^{k+1} \end{cases}$$

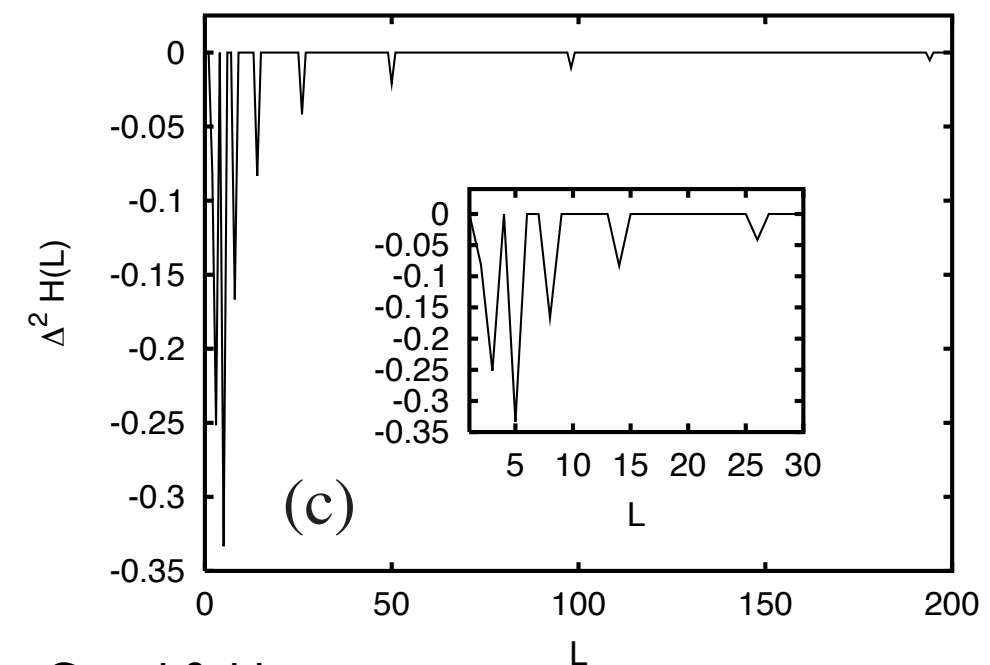
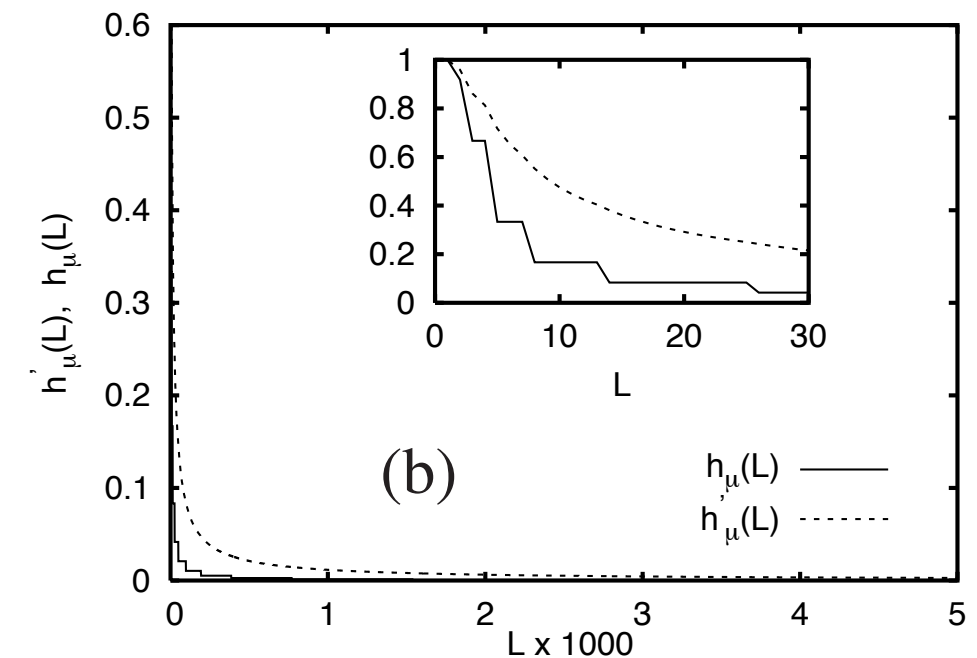
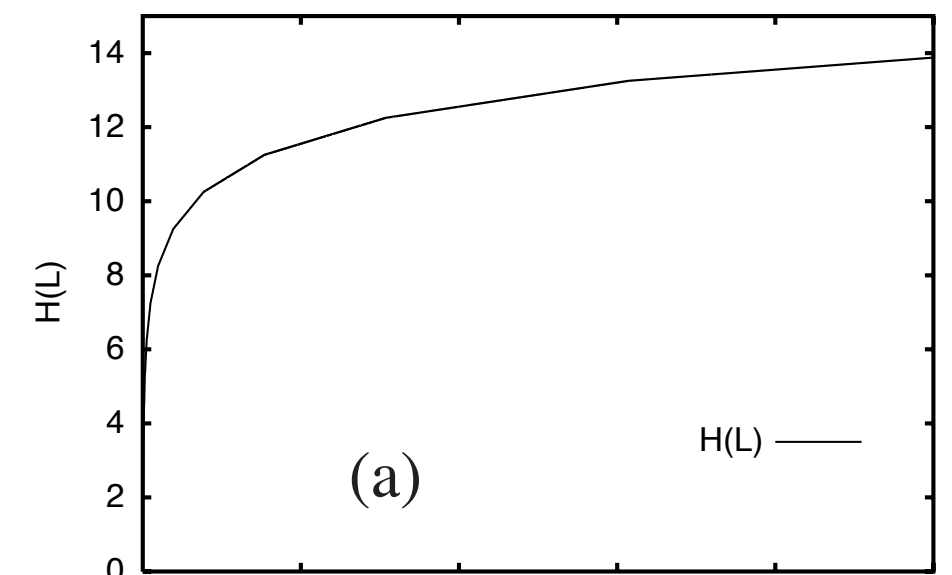
Slow entropy convergence (power-law):

$$h_{\mu}(L) \propto \frac{1}{L}$$

Entropy-rate vanishes:

$$h_{\mu} = 0 \text{ bits per symbol}$$

$$H(L) \propto \log_2(L)$$



# Memory in Processes II ...

## Classes of Excess Entropy ...

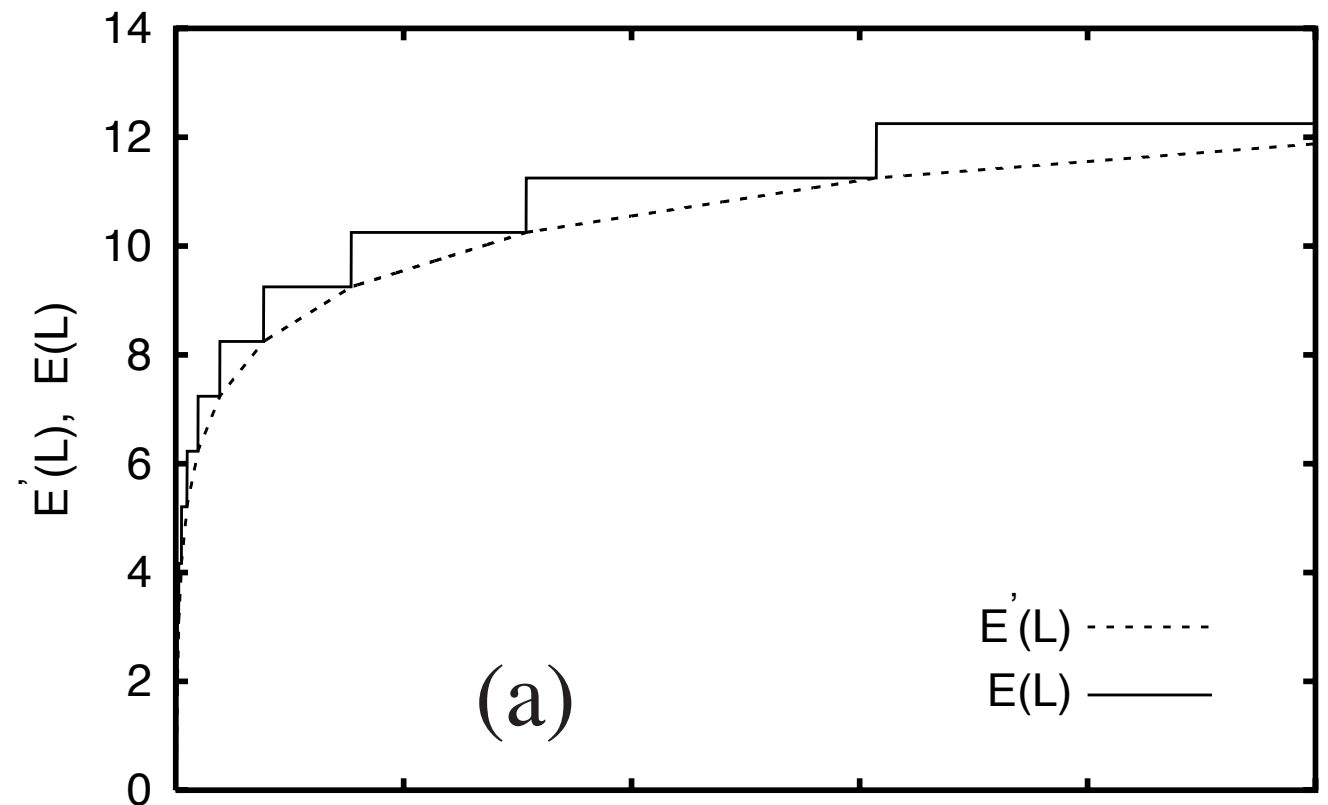
Excess entropy diverges:

Arbitrarily long-range correlations

(e.g., critical phenomena at phase transitions)

Infinitary Process!

$$\mathbf{E} \rightarrow \infty$$



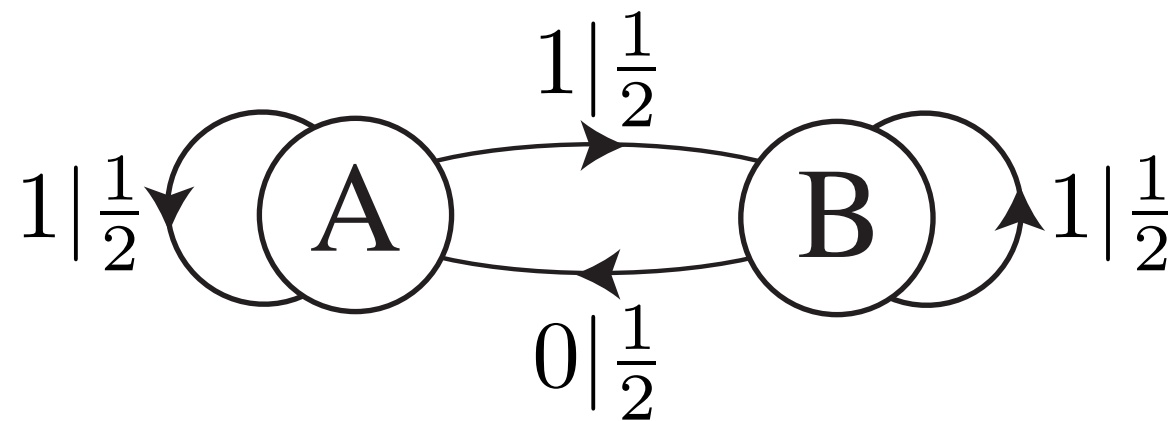
$$\mathbf{E}'(L) = I(\overleftarrow{X}^{L/2}; \overrightarrow{X}^{L/2})$$

$$\mathbf{E}(L) = H(L) - h_\mu L$$

# Memory in Processes II ...

## Classes of Excess Entropy ...

### Simple Nonunifilar Source:



What is its entropy rate?

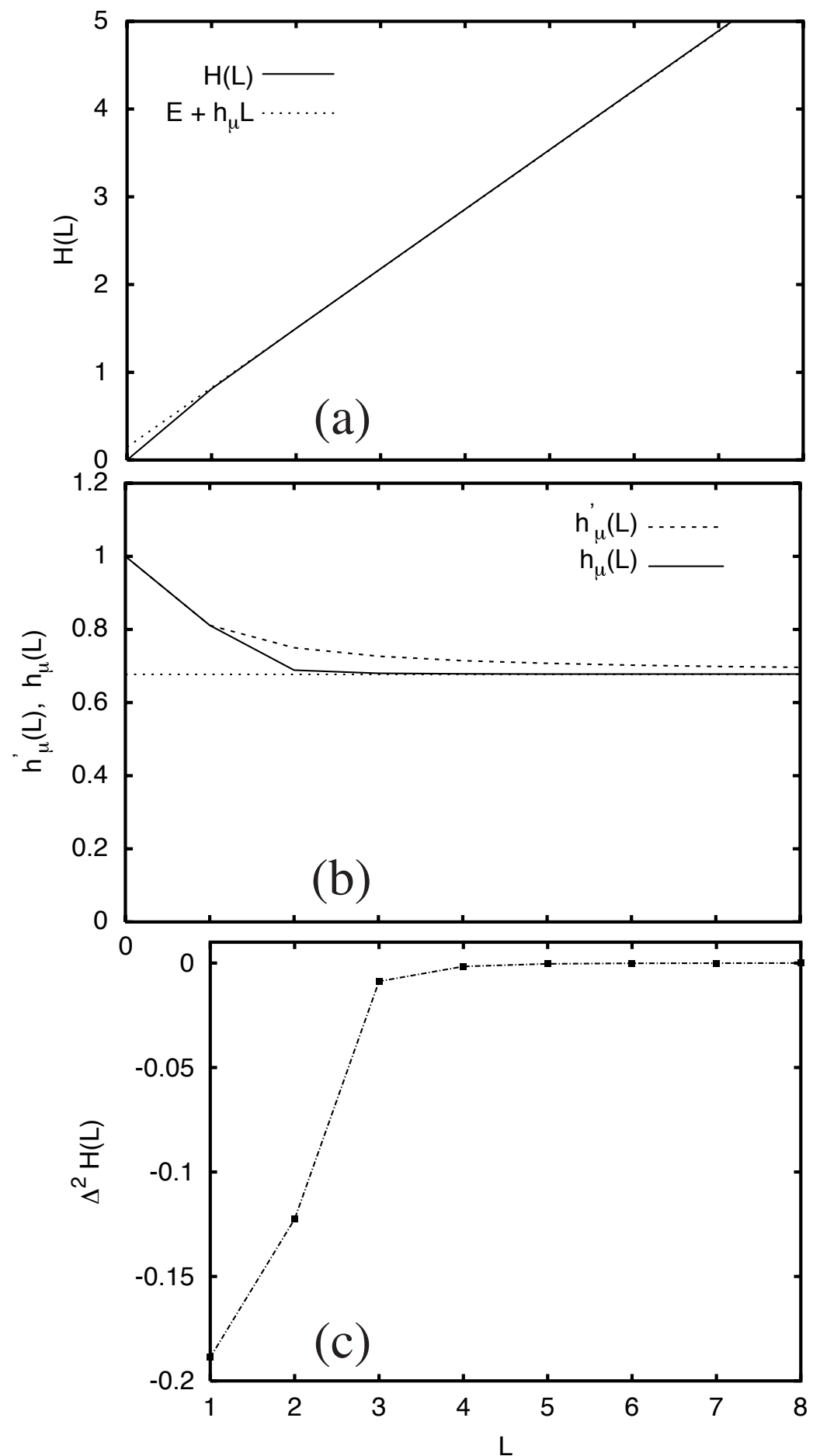
Recall: Cannot use nonunifilar presentation to answer.

# Memory in Processes II ...

## Classes of Excess Entropy ...

### Simple Nonunifilar Source ...

## Entropy curves



# Memory in Processes II ...

## Classes of Excess Entropy ...

### Simple Nonunifilar Source ...

$\infty$ -order Markov process.

Neither exponential decay:

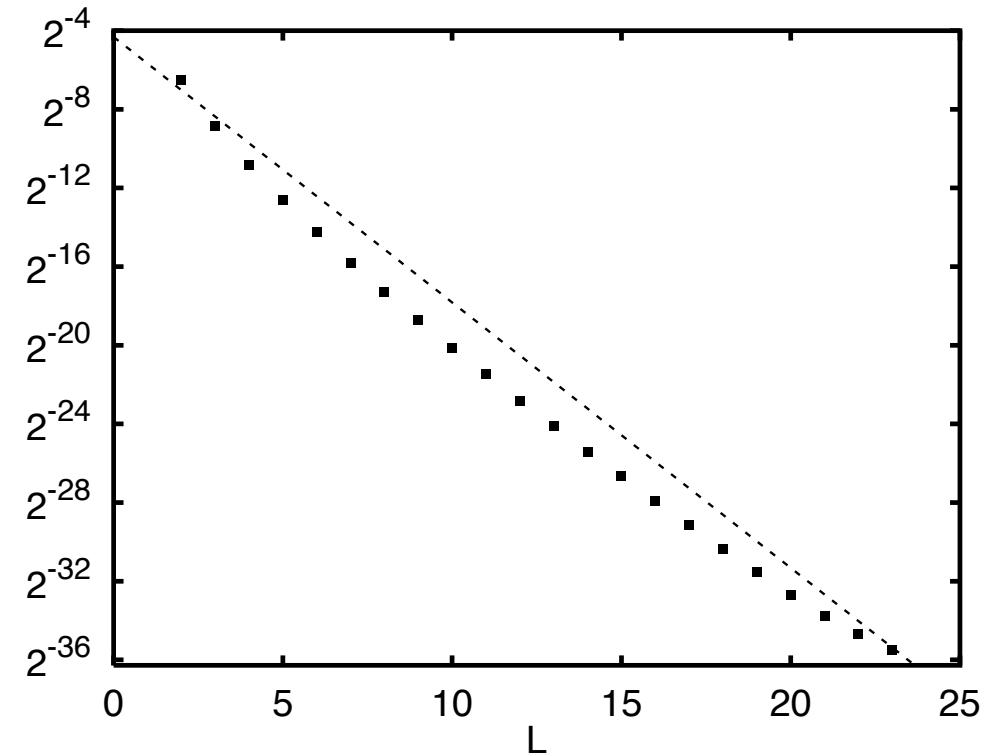
$$h_\mu(L) - h_\mu \propto 2^{-\gamma L}$$

Nor power-law decay:

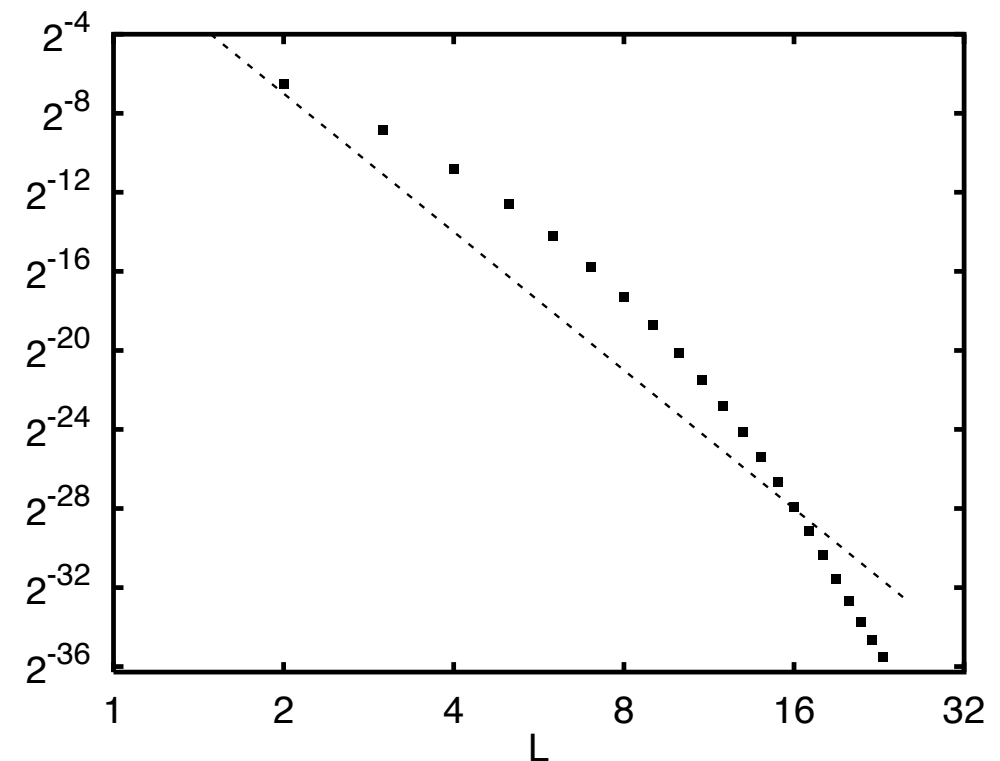
$$h_\mu(L) - h_\mu \propto L^\alpha$$

Infinite state? “State”?

$h_\mu(L) - h_\mu$



$h_\mu(L) - h_\mu$



# Memory in Processes ...

## Synchronization:

### Problem Statement:

You have a correct model of a process,  
but you don't know it's current state.

Question: How much information  
must you extract from measurements  
to know which hidden state the process is in?

# Memory in Processes ...

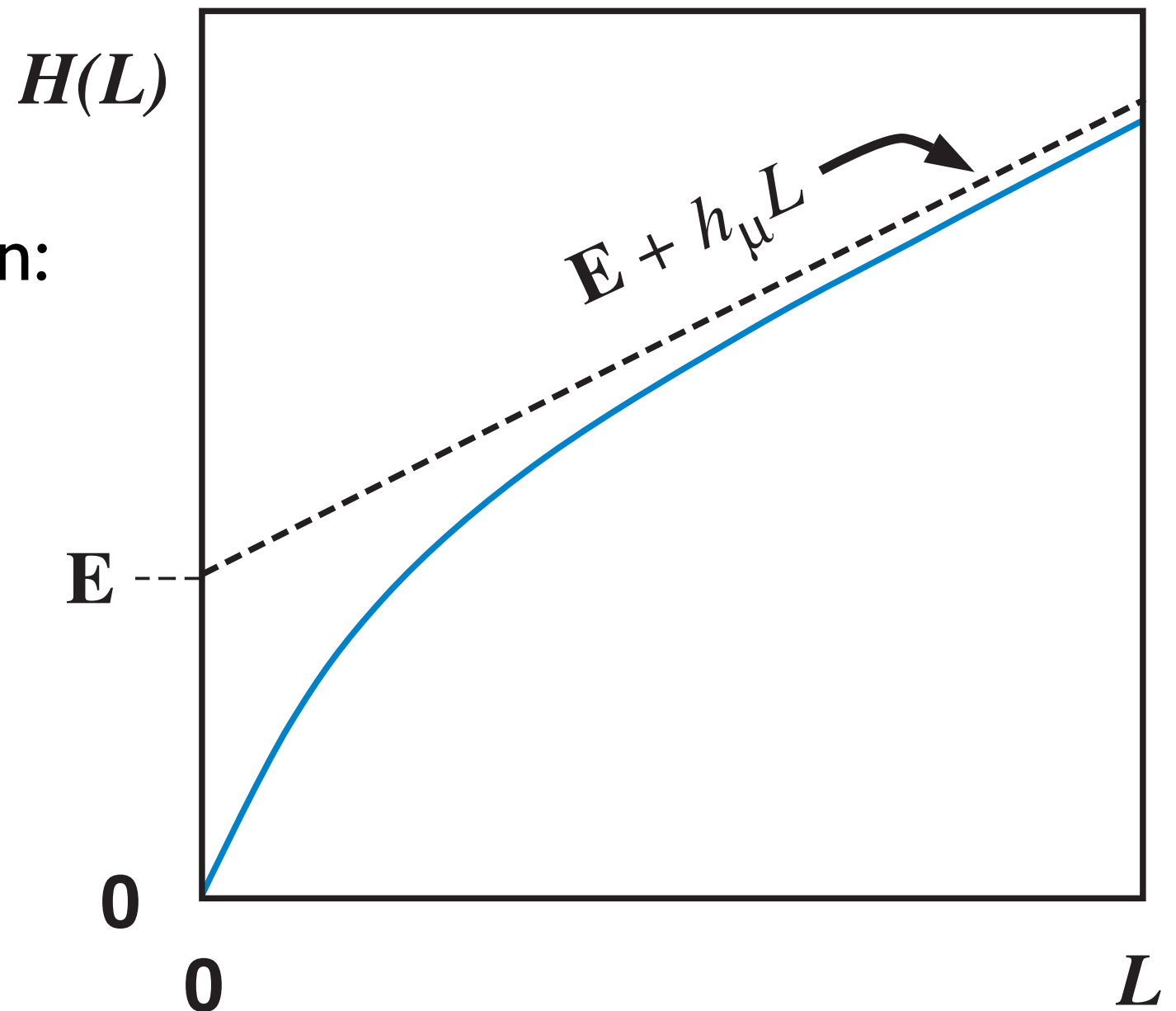
## Transient Information:

Synchronized to source when:

$$L \geq L'$$

you have

$$H(L) \approx \mathbf{E} + h_\mu L$$



Synchronized:

At length  $L'$  at which you see true entropy rate.

Extracted sufficient information to do optimal prediction.



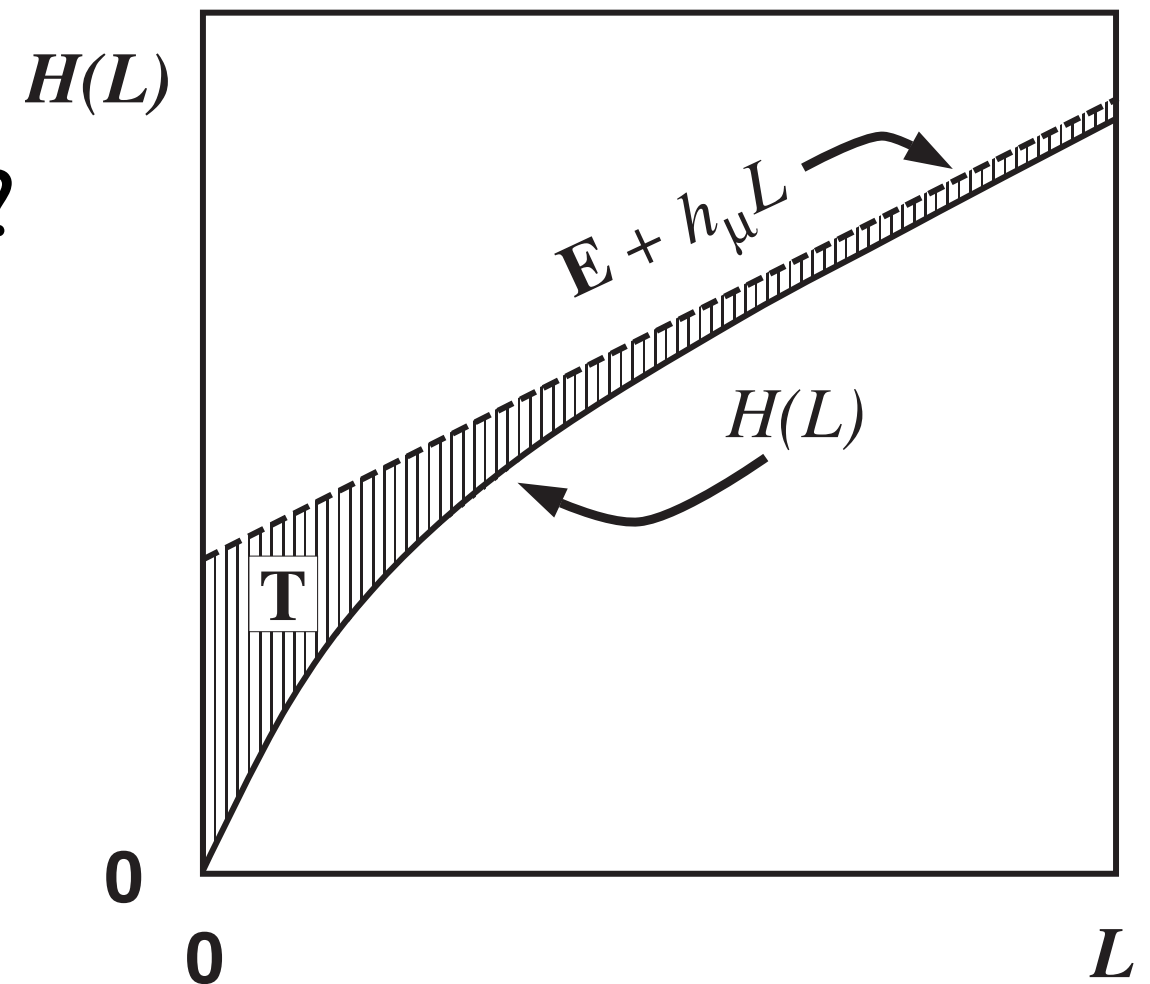
# Memory in Processes ...

## Transient Information ...

How much information to extract?

Transient Information:

$$\mathbf{T} = \sum_{L=0}^{\infty} [\mathbf{E} + h_{\mu}L - H(L)]$$



Controls convergence to synchronization.

Units: bits x symbols

# Memory in Processes ...

## Example of Transient Information:

Tahitian Vacation (3 days)!

Weather has a 5 day cycle:

Two days of rain, followed by three of sun

Weather is exactly predictable:  $h_\mu = 0$  bits per day

Weather has memory:  $E = \log_2 5$  bits

But,

How to pack?

What to pack?

What to wear on trip?

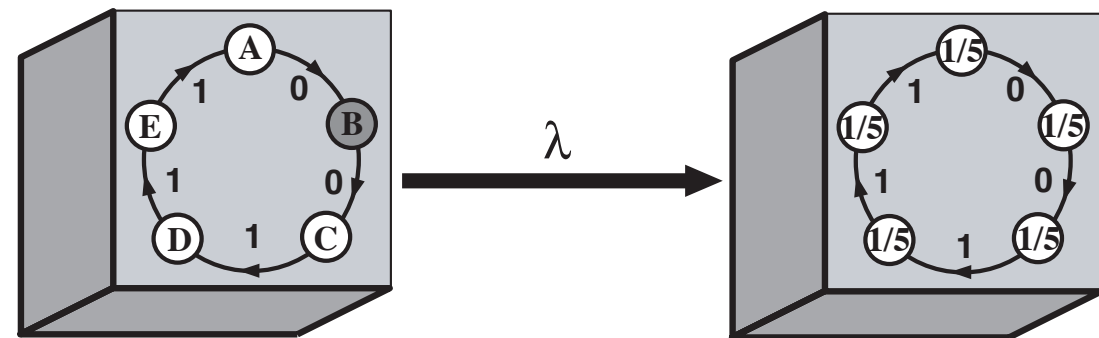
Dressed appropriately for arrival?

# Memory in Processes ...

## Example of Transient Information ...

### Tahitian Vacation ... packing

No weather  
reports yet.



0 = Rain  
1 = Sun

Pack umbrella,  
wear shorts on plane

Tahiti

Weather  
Reports

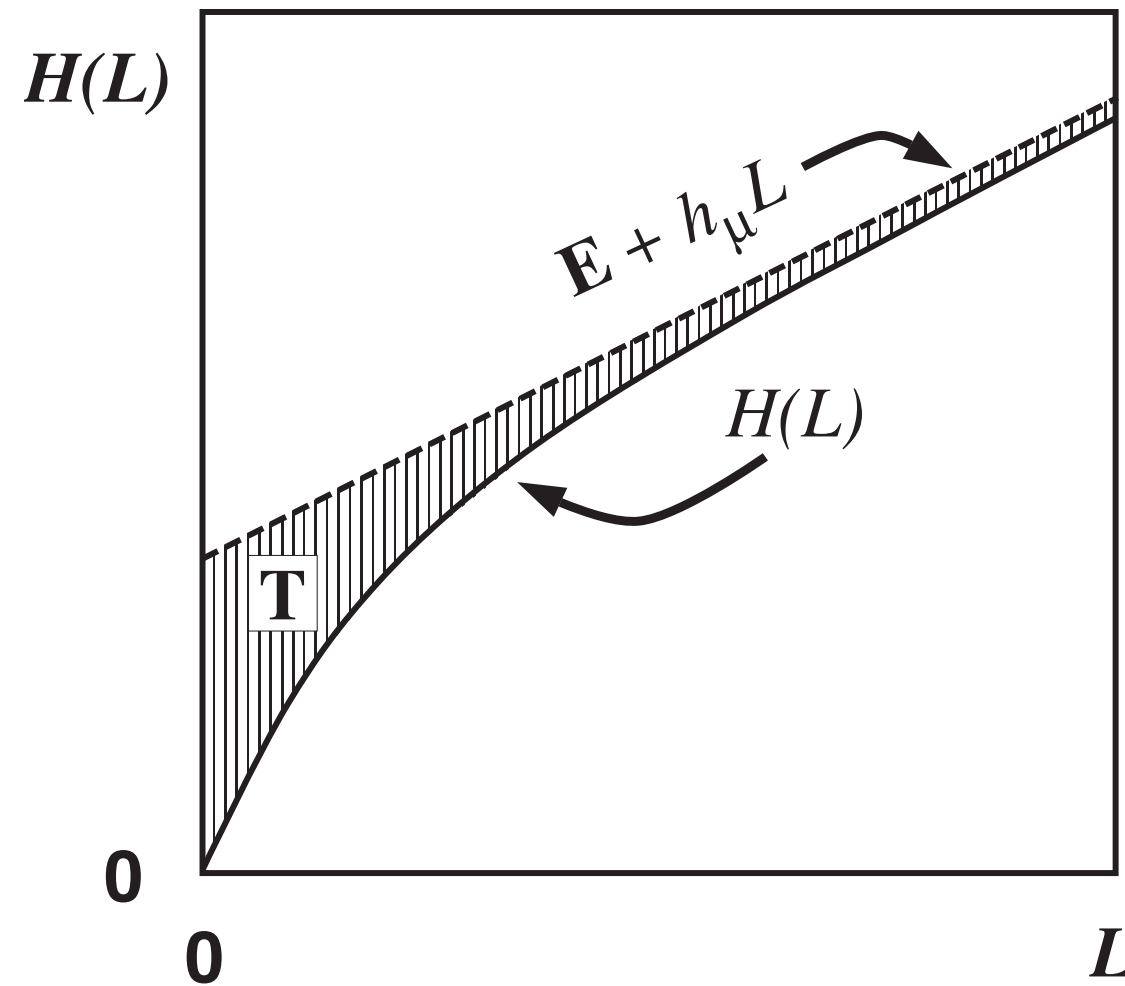
Update  
Traveler's  
Model

$$T \approx 4.073 \text{ bit} \times \text{symbols}$$

# Memory in Processes ...

## Transient Information ...

How to interpret?



Memory in Processes ...

Transient Information ...

Synchronization information:

Observer has correct model of a Markov chain:  $\mathcal{M} = \{V, T\}$

Observer Synchronized to Process:

$$\mathbf{T}(L) \equiv \mathbf{E} + h_\mu L - H(L) = 0$$

Observer knows with certainty in which state the process is:

$$\text{Pr}(v_0, v_1, \dots, v_k) = (0, \dots, 1, \dots, 0)$$

Average per-symbol uncertainty is exactly  $h_\mu$ .

Memory in Processes ...

Transient Information ...

Synchronization information ...

Average state-uncertainty:

$$\mathcal{H}(L) \equiv - \sum_{s^L \in \mathcal{A}^L} \text{Pr}(s^L) \sum_{v \in \mathcal{V}} \text{Pr}(v|s^L) \log_2 \text{Pr}(v|s^L)$$

Synchronization information:

$$\mathbf{S} \equiv \sum_{L=0}^{\infty} \mathcal{H}(L)$$

Memory in Processes ...

Transient Information ...

Synchronization information ...

Theorem: For a R-block (spin-block) process,  
the synchronization information is given by:

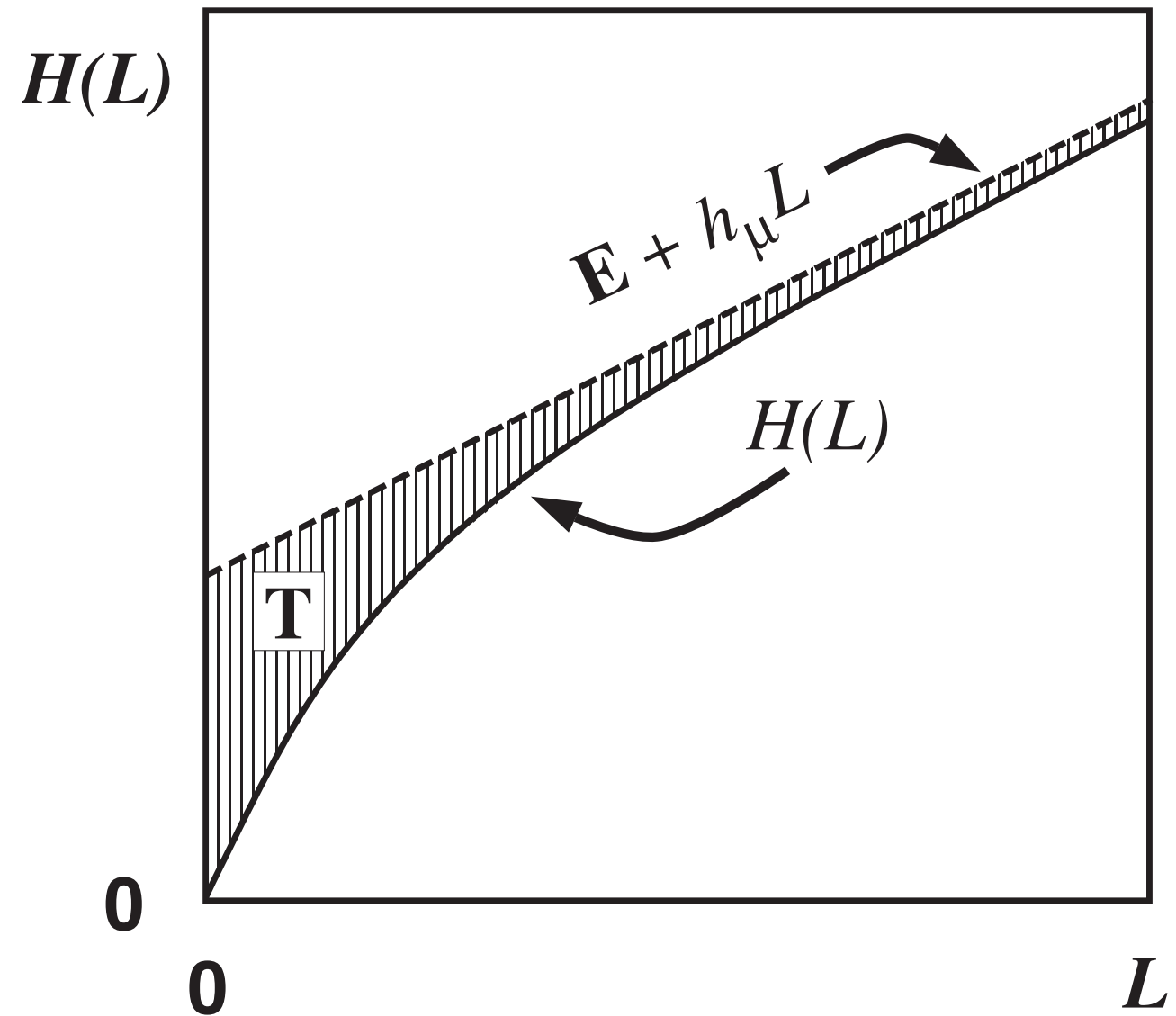
$$\mathbf{S} = \mathbf{T} + \frac{1}{2}R(R+1)h_{\mu}$$

Corollary: For periodic process:

$$\mathbf{S} = \mathbf{T}$$

# Memory in Processes ... Transient Information ...

How to interpret?



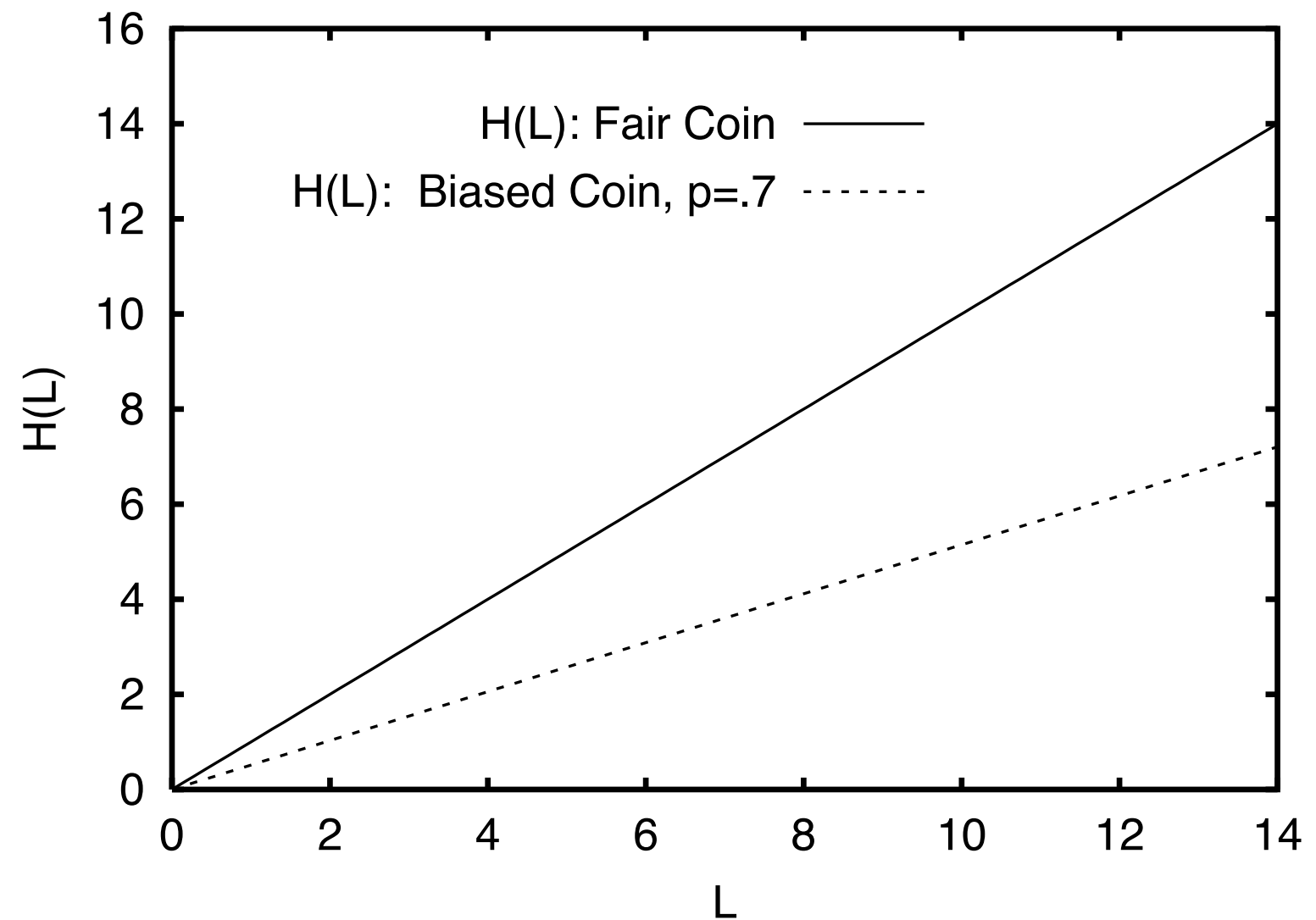
1. Total uncertainty observed while synchronizing.
2. Information to extract to be synchronized.



# Memory in Processes ...

## Examples of Transient Information:

### Fair & Biased Coins & IID Processes: $T = 0$



# Memory in Processes ...

## Examples of Transient Information ...

### Period-5 Processes:

There are three distinct:

$$(11000)^\infty$$

$$(10101)^\infty$$

$$(10000)^\infty$$

All:

Predictable:  $h_\mu = 0$  bits

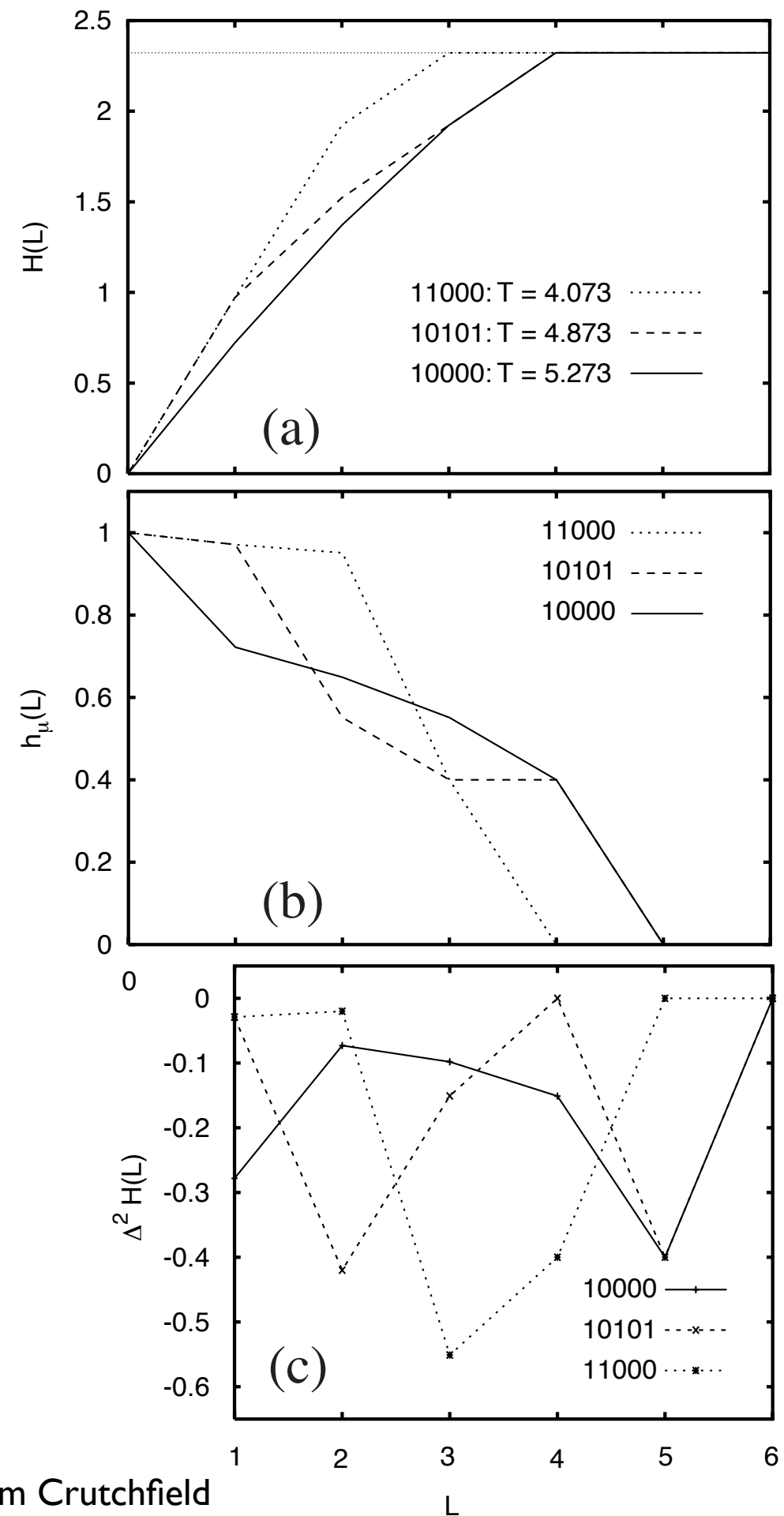
Memory:  $\mathbf{E} = \log_2 5$  bits

# Memory in Processes ...

## Examples of Transient Information ...

### Period-5 Processes ...

But different ways to sync:



# Memory in Processes ...

## Examples of Transient Information ...

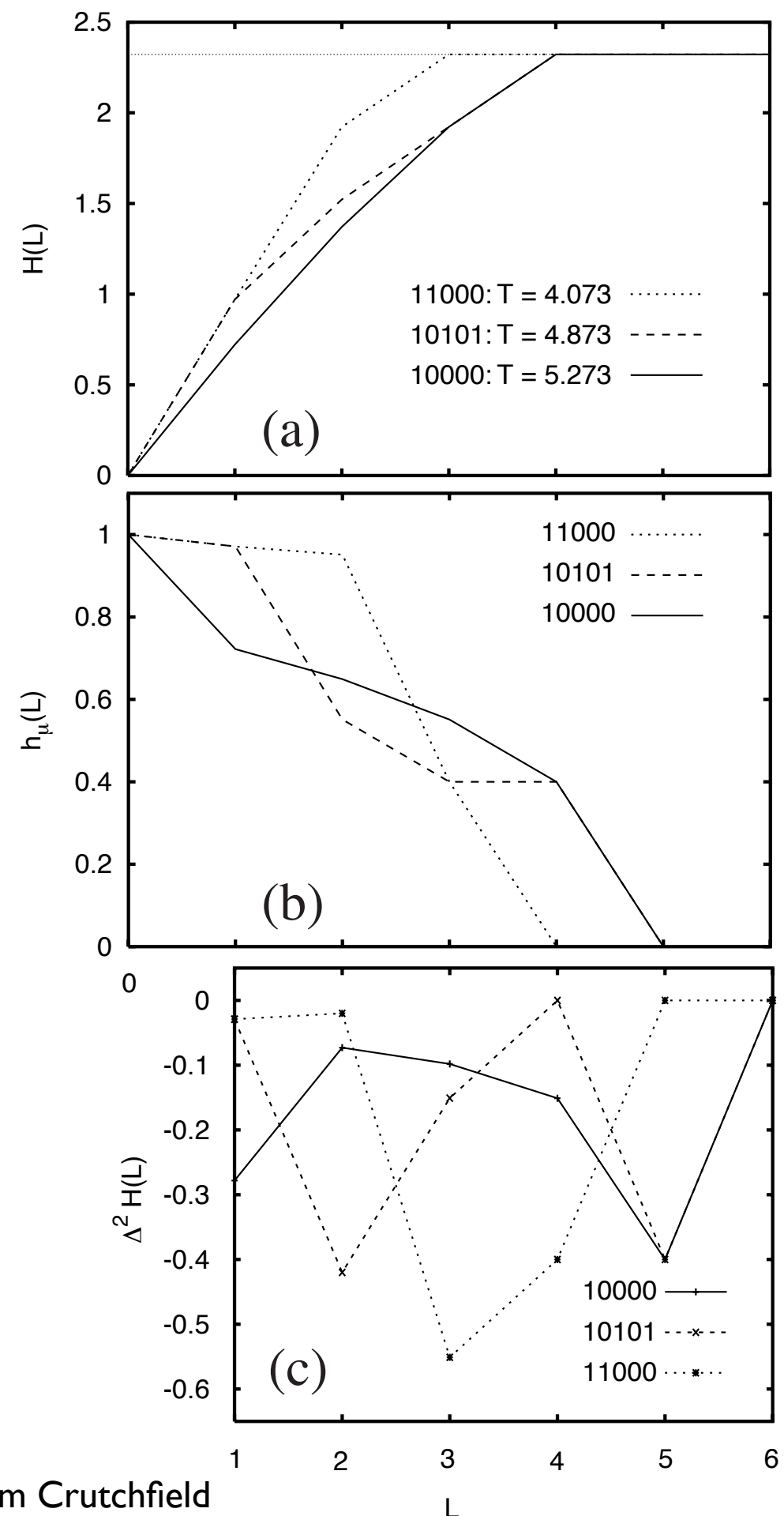
### Period-5 Processes ...

But different ways to sync:

$(11000)^\infty$   $\mathbf{T} \approx 4.073$  bit  $\times$  symbols

$(10101)^\infty$   $\mathbf{T} \approx 4.873$  bit  $\times$  symbols

$(10000)^\infty$   $\mathbf{T} \approx 5.273$  bit  $\times$  symbols



# Memory in Processes ...

## Examples of Transient Information ...

### Period-P Processes:

Entropy rate vanishes.

Excess entropy same for all.

But  $T$  distinguishes periodic processes.

# Memory in Processes ...

## Transient Information For Periodic Processes

Period:  $P$

Max T:

Slow convergence

Most nonuniform word dist.

P-I 0's followed by isolated I

$$T_{\max} \approx \frac{1}{2} P \log_2 P$$

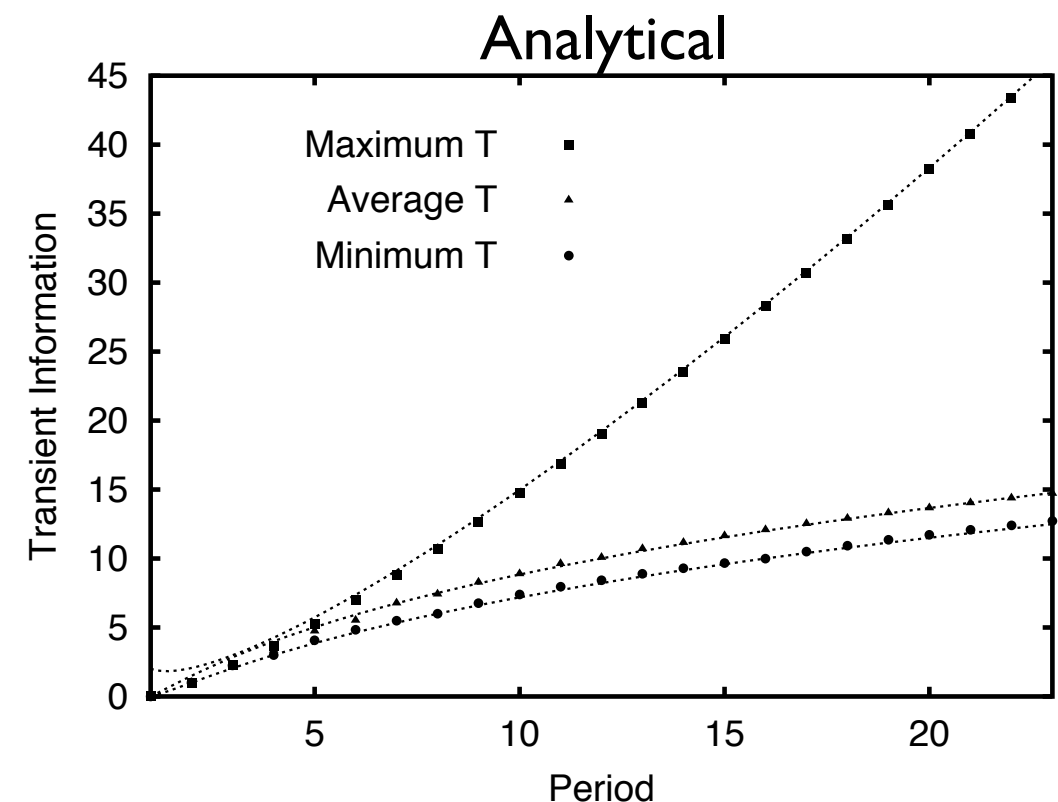
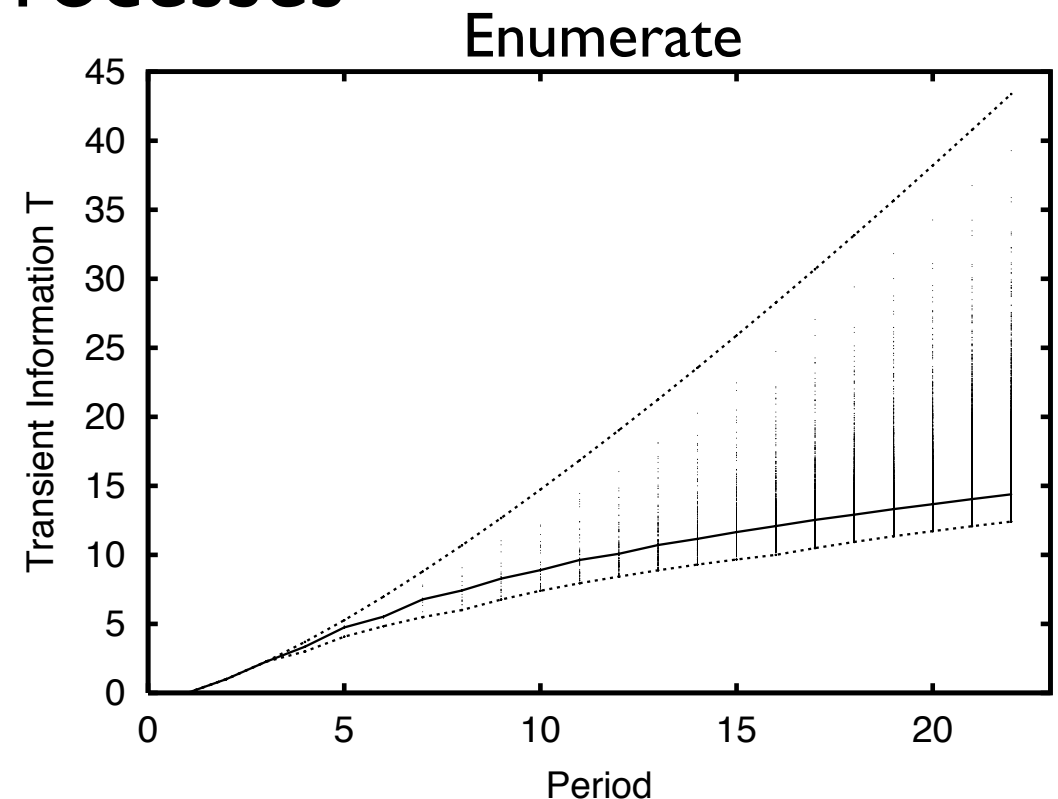
Min T:

Fast convergence

Flattest word distribution

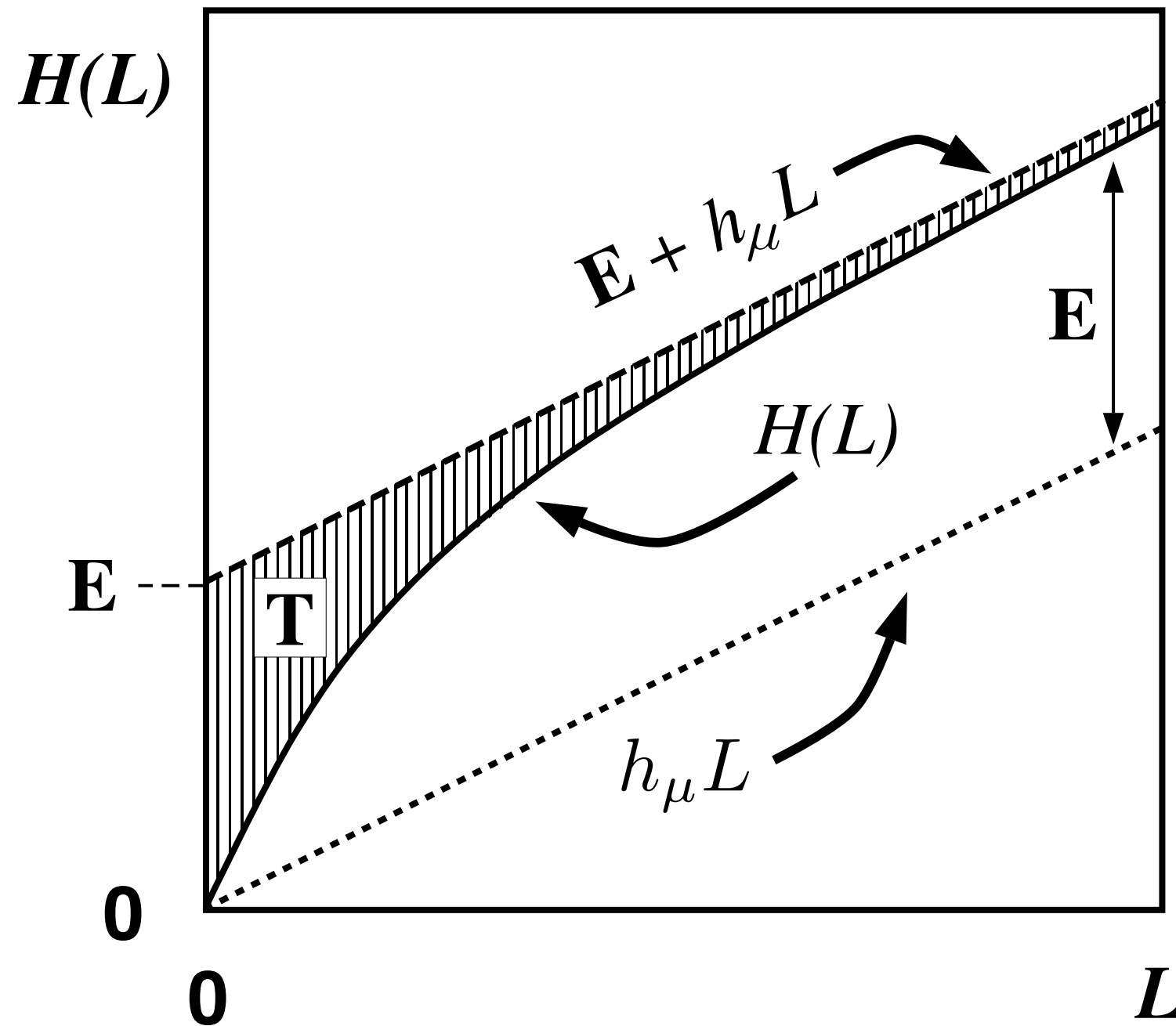
$P = 2^L$ : deBruin sequences

$$T_{\min} \approx \frac{1}{2} (\log_2^2 P + \log_2 P)$$



# Memory in Processes ...

## Information-Entropy Roadmap for a Stochastic Process:



# Memory in Processes ...

## Regularities Unseen, Randomness Observed:

- Untangle distinct sources of apparent randomness?
- Estimates of entropy rate if ignore a process's structure?

## Consequences:

- When an observer ignores entropy-rate convergence?
- When the process's apparent memory is ignored?
- If the observer ignores synchronization?
- If the observer assumes it is synchronized?



# Memory in Processes ...

Disorder is the Price of Ignorance:

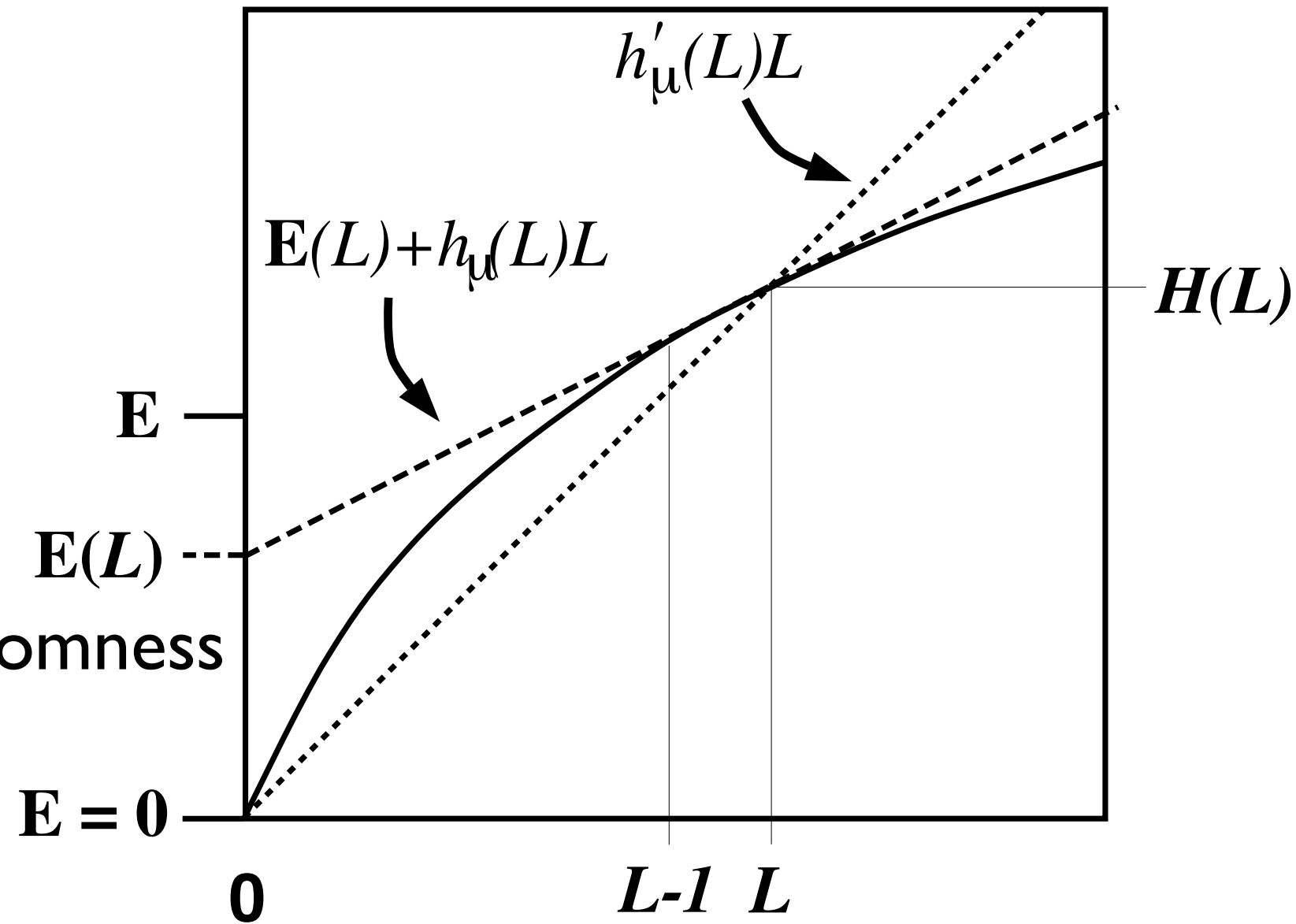
Ignore process's memory

By assuming

$$\mathbf{E} = 0$$

Over-estimate true randomness

$$h_{\mu}' > h_{\mu}$$



Lesson:

Structure ( $\mathbf{E}$  &  $\mathbf{T}$ ) converted to apparent randomness ( $h_{\mu}$ ).

# Memory in Processes ...

## Predictability and Instantaneous Synchronization:

Instant Sync:

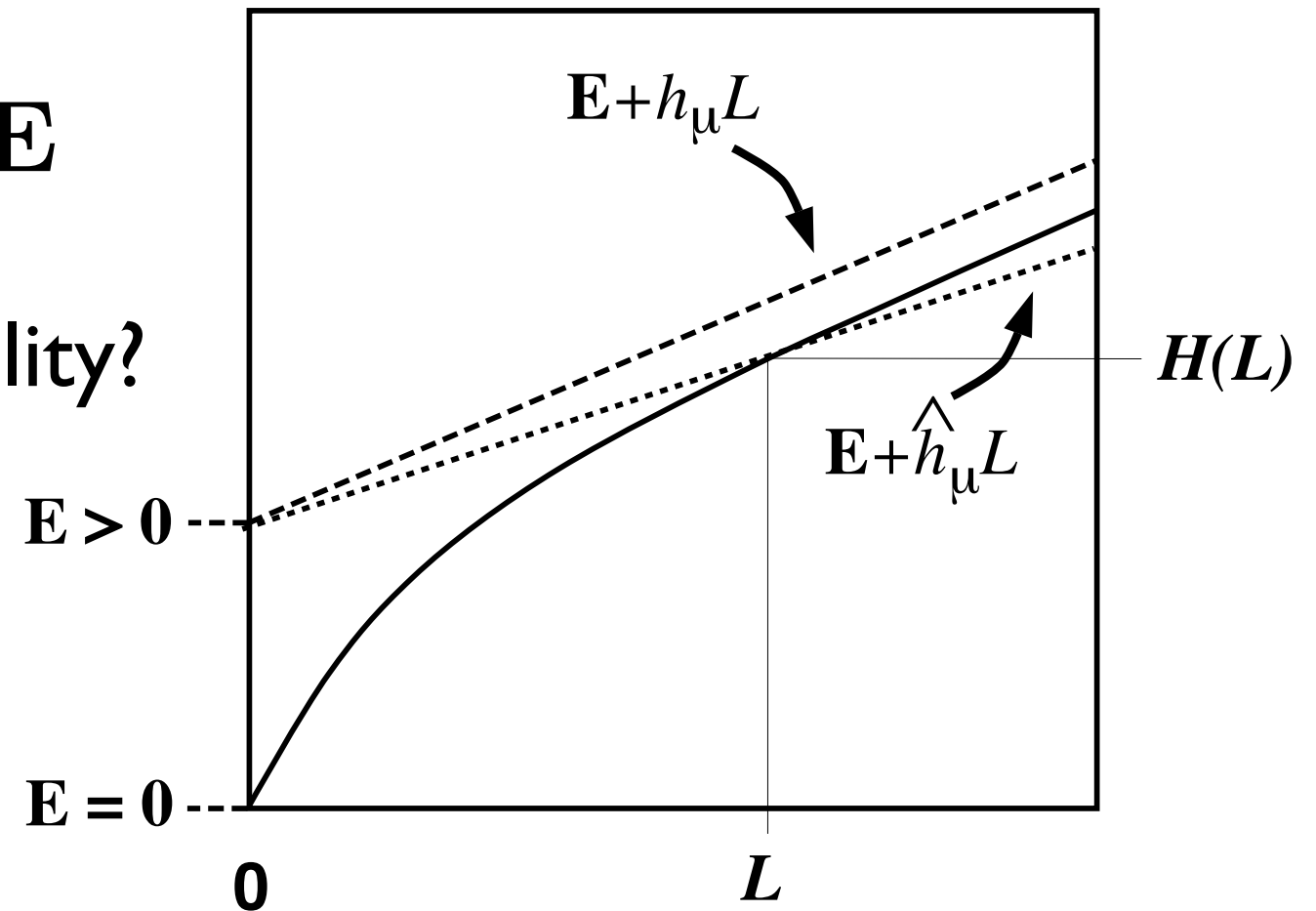
Assume you know memory  $\mathbf{E}$

Your estimate  $\hat{h}_\mu$  of unpredictability?

$$\hat{h}_\mu < h_\mu$$

Lesson:

Assumed synchronization converted to false predictability.



# Memory in Processes ...

Assumed Synchronization Implies Reduced Apparent Memory:

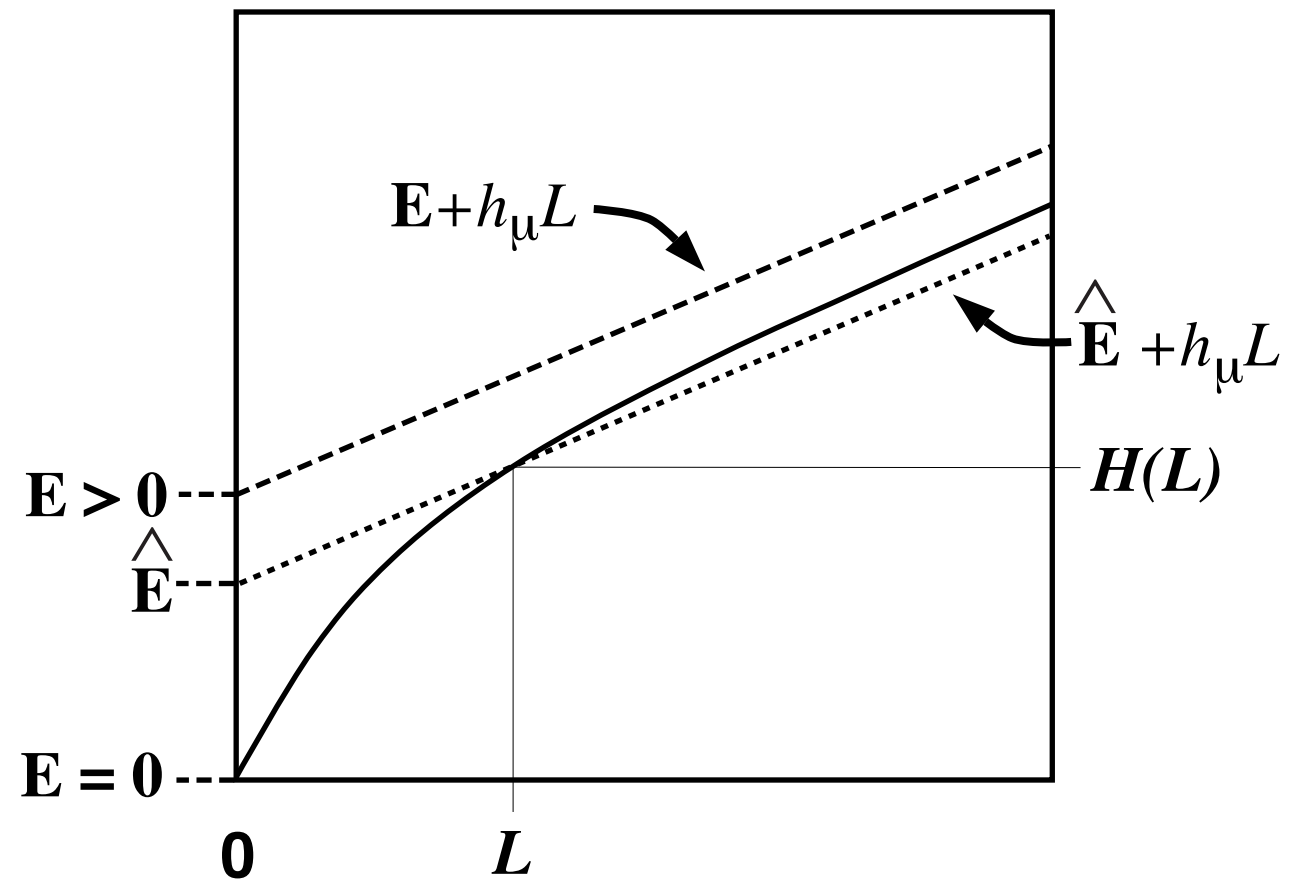
Assume you're sync'd:

$$H(L) = \mathbf{E} + h_{\mu}L$$

$$h_{\mu}(L) = h_{\mu}$$

Estimate of memory?

$$\hat{\mathbf{E}} < \mathbf{E}$$



Lesson:

The world appears less structured.

# Memory in Processes ...

## Calculus of the Entropy Hierarchy:

Via Discrete-Time Derivatives and Integrals

Level	Gain (Derivative)	Information (Integral)
0	Block Entropy $H(L)$	Transient Information $\mathbf{T} = \sum_{L=0}^{\infty} [\mathbf{E} + h_{\mu}L - H(L)]$
1	Entropy Rate Loss $h_{\mu}(L) = \Delta H(L)$	Excess Entropy $\mathbf{E} = \sum_{L=1}^{\infty} [h_{\mu}(L) - h_{\mu}]$
2	Predictability Gain $\Delta^2 H(L)$	Total Predictability (Redundancy) $\mathbf{G} = -\mathcal{R}$
...	...	...

# Memory in Processes ...

Reading for next lecture:

*Yeung and Anatomy* in CMech Reader.