

# Memory in Processes II

Reading for this lecture:

*CMR* article RURO.

## Memory in Processes II ...

### Classes of Excess Entropy:

**Finitary process:**  $E < \infty$

Exponential or finite-length convergence

**Infinitary process:**  $E \rightarrow \infty$

Notable examples:

Finitary, finite-state:  $\infty$ -order Markov (Even Process)

Finitary, infinite-state: Simple Nonunifilar Source

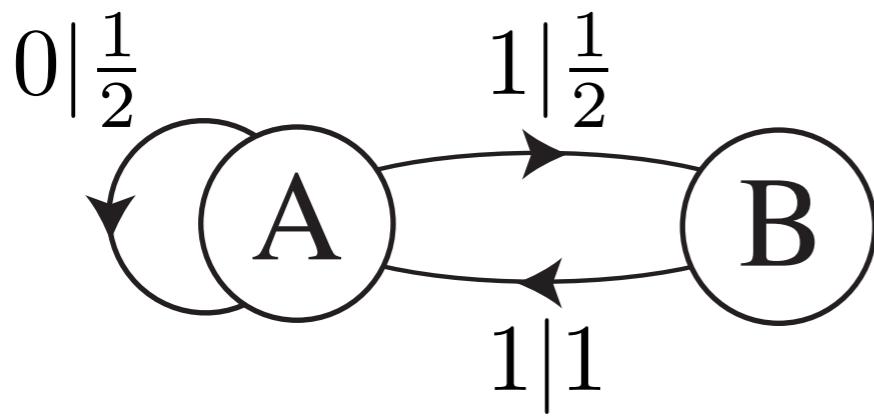
Infinitary, infinite-state: Topological complexity (Morse-Thue)

# Memory in Processes II ...

## Classes of Excess Entropy ...

Even Process: After pair of 1s, coin flip

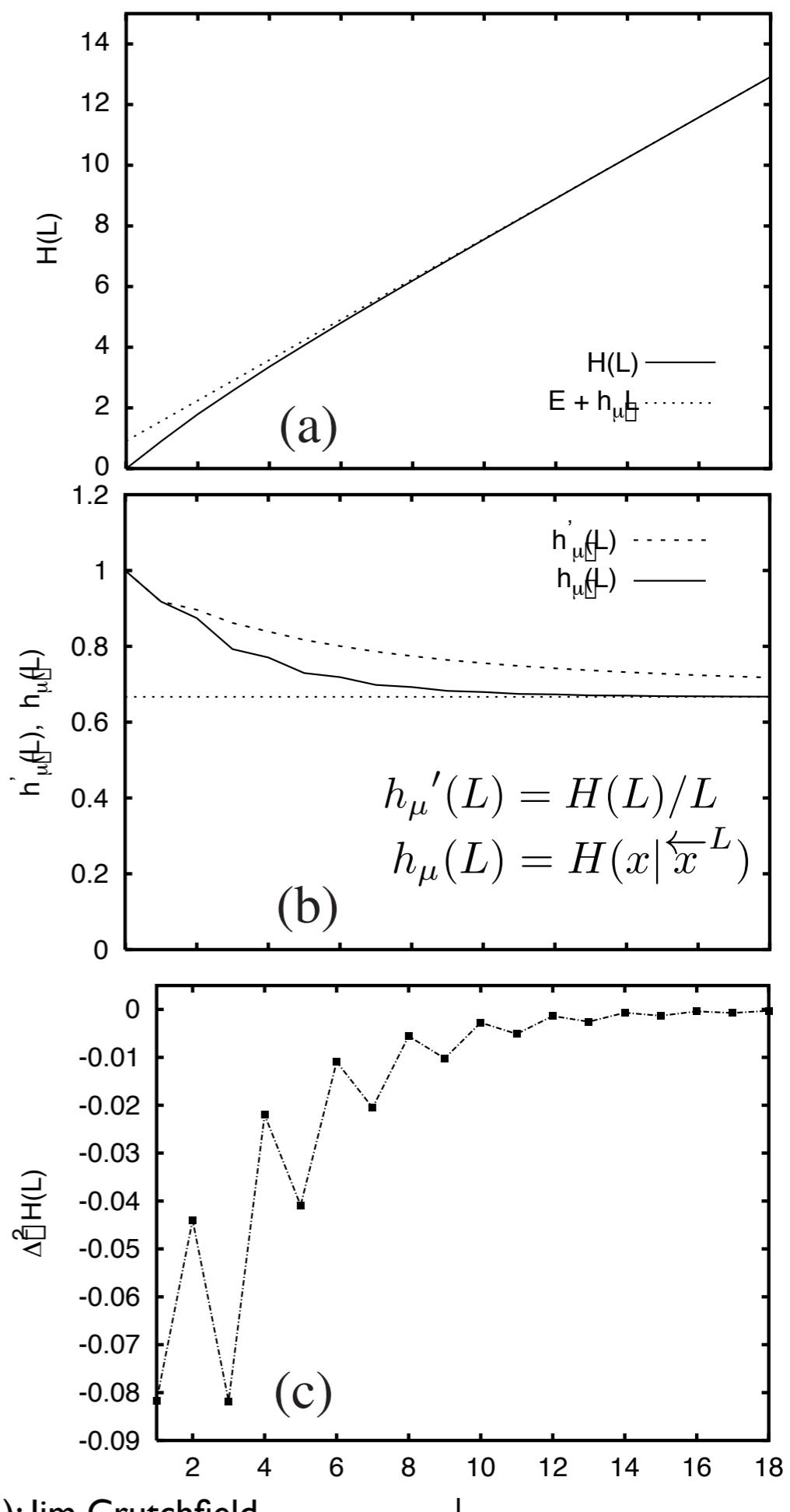
Presentation as Unifilar HMM



No finite-order Markov process  
exactly models the Even process.

But,

$E \approx 0.902$  bits



# Memory in Processes II ...

## Classes of Excess Entropy ...

Even Process ...

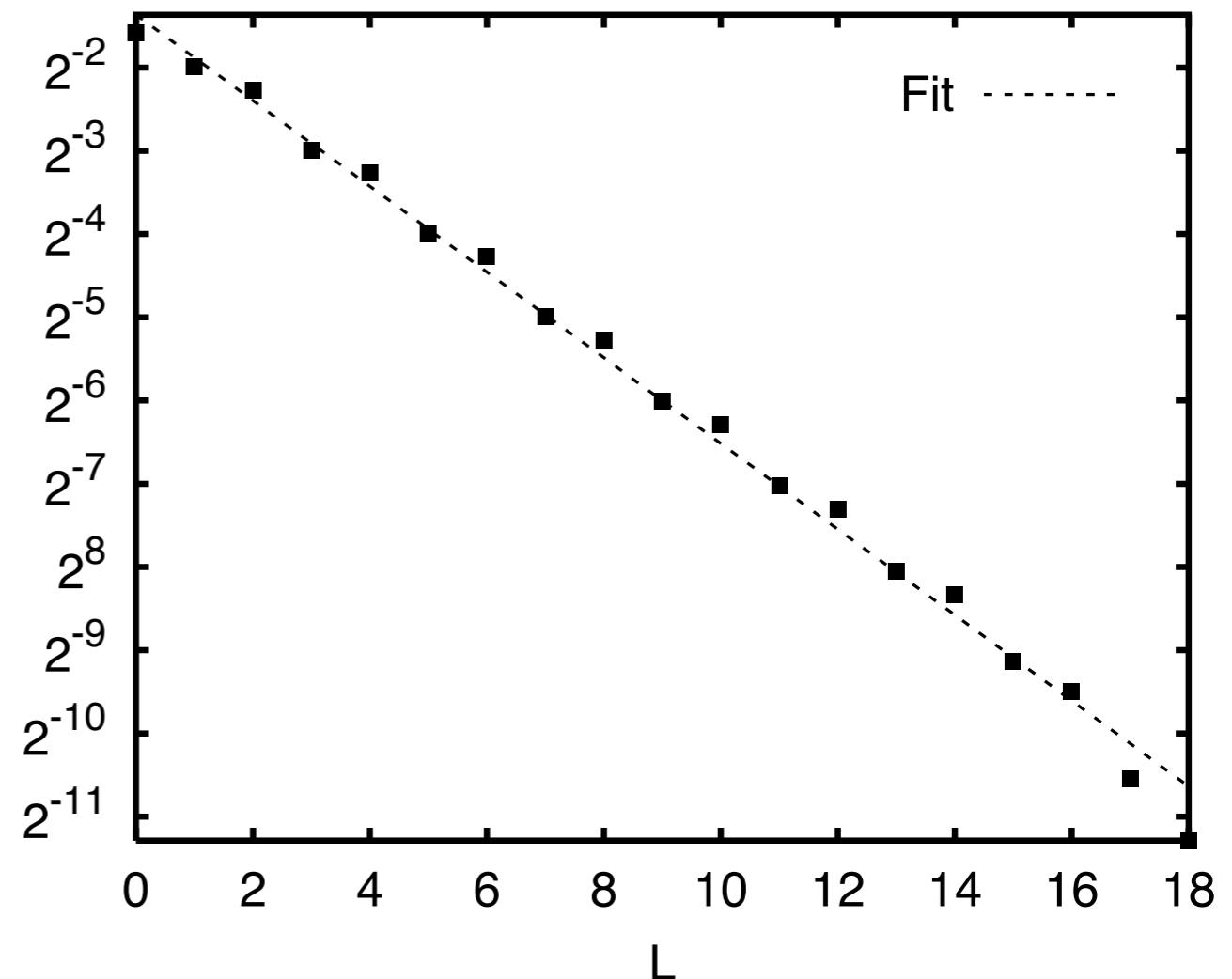
$\infty$ -order Markov process.

But, still exponential entropy-rate decay:

$$h_\mu(L) - h_\mu \propto 2^{-\gamma L}$$

$$\gamma \approx \frac{1}{2}$$

$$h_\mu(L) - h_\mu$$



# Memory in Processes II ...

# Classes of Excess Entropy ...

# Morse-Thue Process:

# Support is a context-free language

# Generated by Logistic map at onset of chaos

## Production rules:

$$\sigma(0) = 01$$

$$\sigma(1) = 10$$

For example:

$$\sigma^5(1) = \overline{1}0010110011010010110100110010110$$

# Aperiodic, infinite memory, predictable!

# Memory in Processes II ...

## Classes of Excess Entropy ...

Exact entropy-rate approximates:

$$h_\mu(1) = 1$$

$$h_\mu(2) = \log_2 3 - \frac{2}{3}$$

$$h_\mu(3) = \frac{2}{3}$$

$$h_\mu(L) = \begin{cases} 4/(3 \cdot 2^k), & \text{if } 2^k + 1 \leq L - 1 \leq 3 \cdot 2^{k-1} \\ 2/(3 \cdot 2^k), & \text{if } 3 \cdot 2^{k-1} + 1 \leq L - 1 \leq 2^{k+1} \end{cases}$$

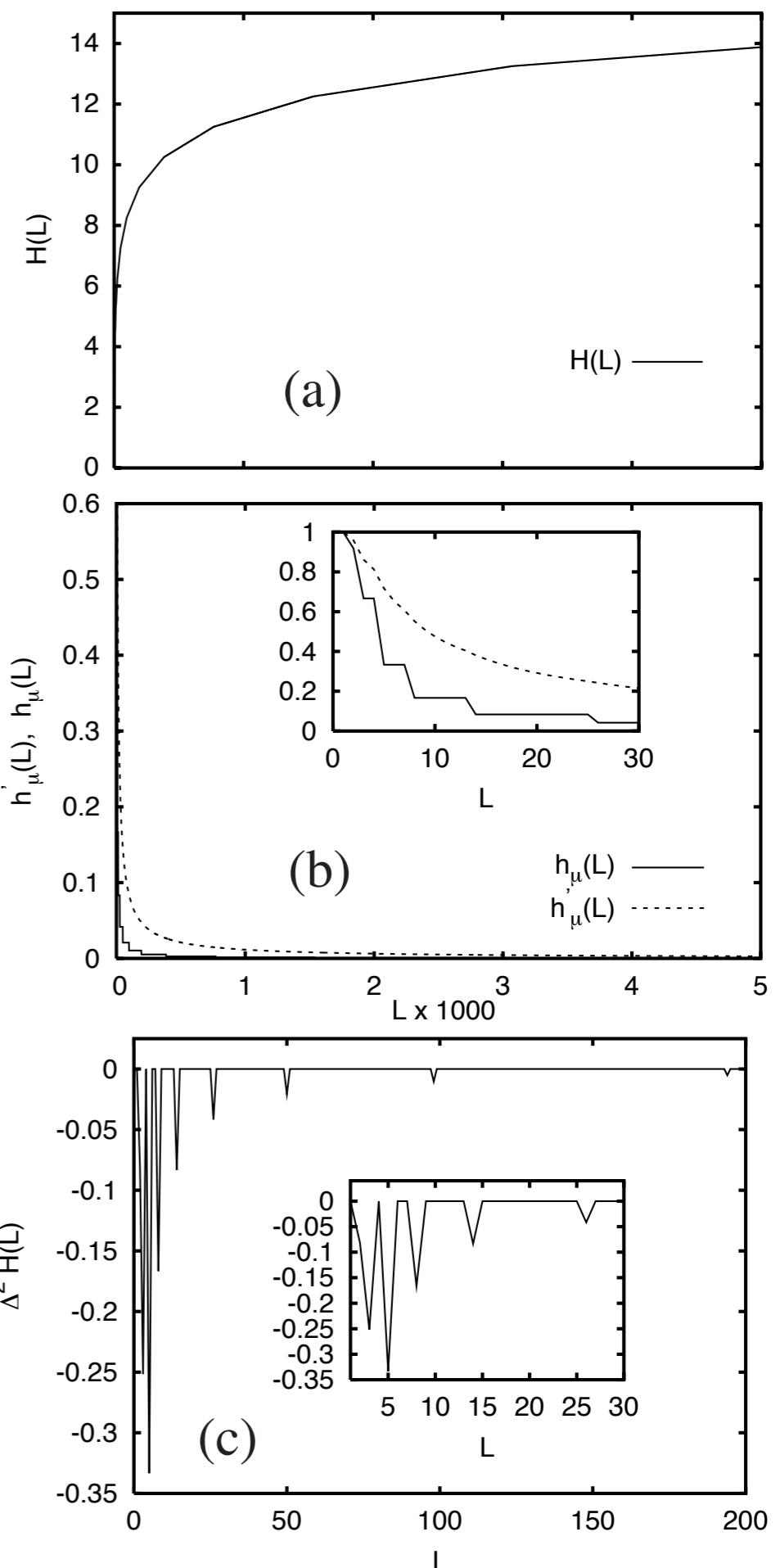
Slow entropy convergence (power-law):

$$h_\mu(L) \propto \frac{1}{L}$$

Entropy-rate vanishes:

$$h_\mu = 0 \text{ bits per symbol}$$

$$H(L) \propto \log_2(L)$$



# Memory in Processes II ...

## Classes of Excess Entropy ...

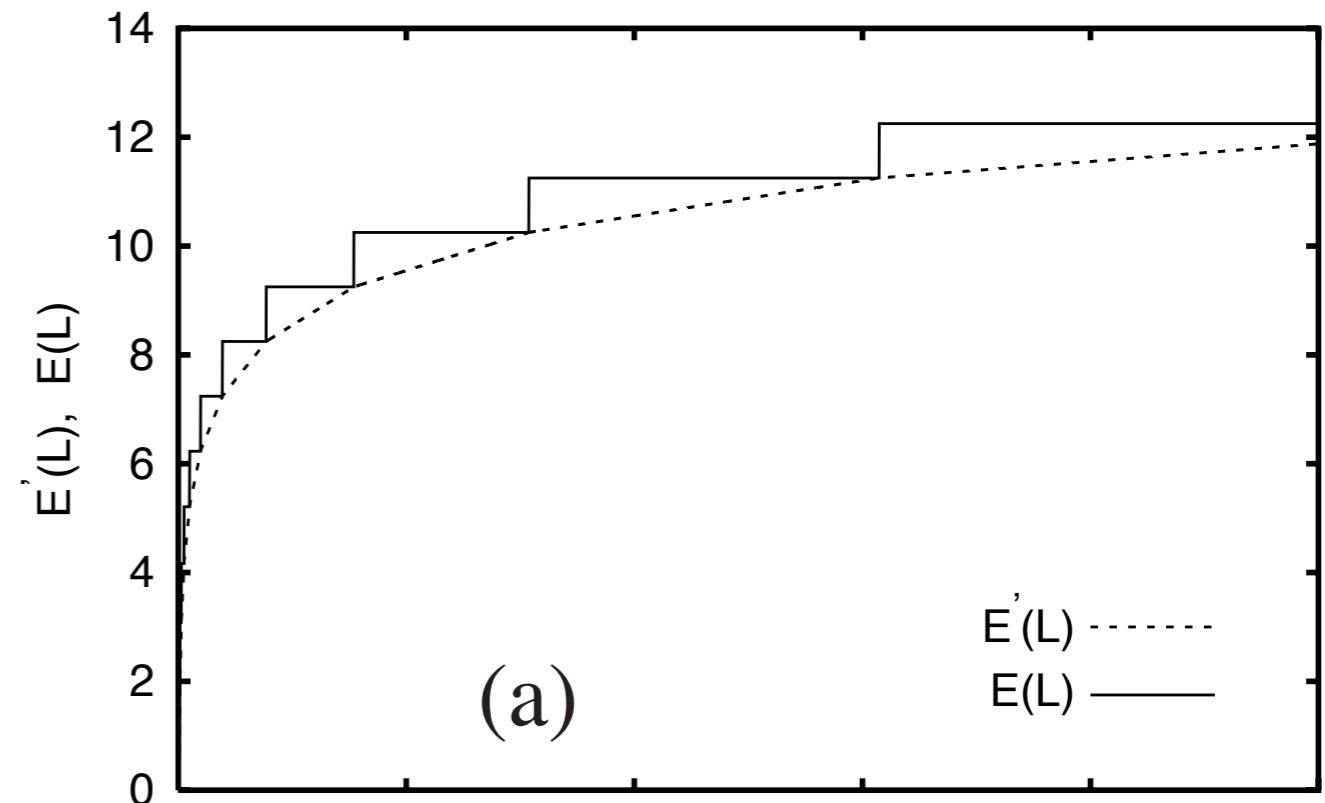
Excess entropy diverges:

Arbitrarily long-range correlations

(e.g., critical phenomena at phase transitions)

Infinitary Process!

$E \rightarrow \infty$



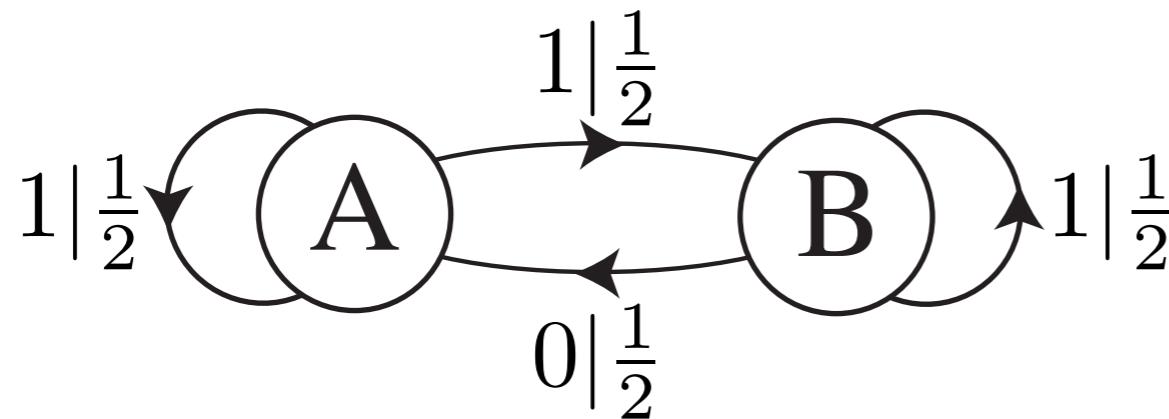
$$E'(L) = I(\overleftarrow{X}^{L/2}; \overrightarrow{X}^{L/2})$$

$$E(L) = H(L) - h_\mu L$$

# Memory in Processes II ...

## Classes of Excess Entropy ...

Simple Nonunifilar Source:



What is its entropy rate?

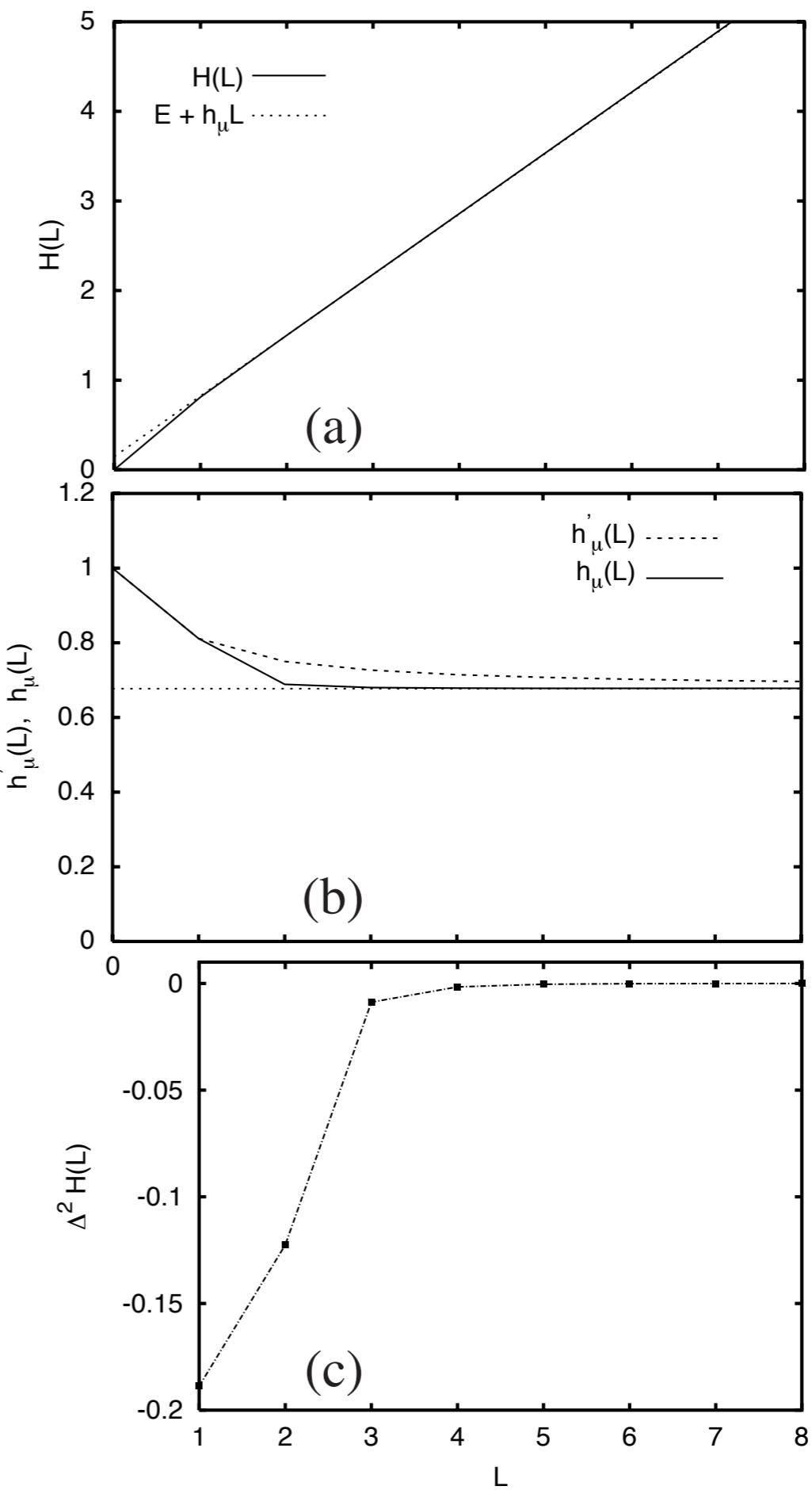
Recall: Cannot use nonunifilar presentation to answer.

# Memory in Processes II ...

## Classes of Excess Entropy ...

### Simple Nonunifilar Source ...

#### Entropy curves



Memory in Processes II ...

Classes of Excess Entropy ...

Simple Nonunifilar Source ...

$\infty$ -order Markov process.

Neither exponential decay:

$$h_\mu(L) - h_\mu \propto 2^{-\gamma L}$$

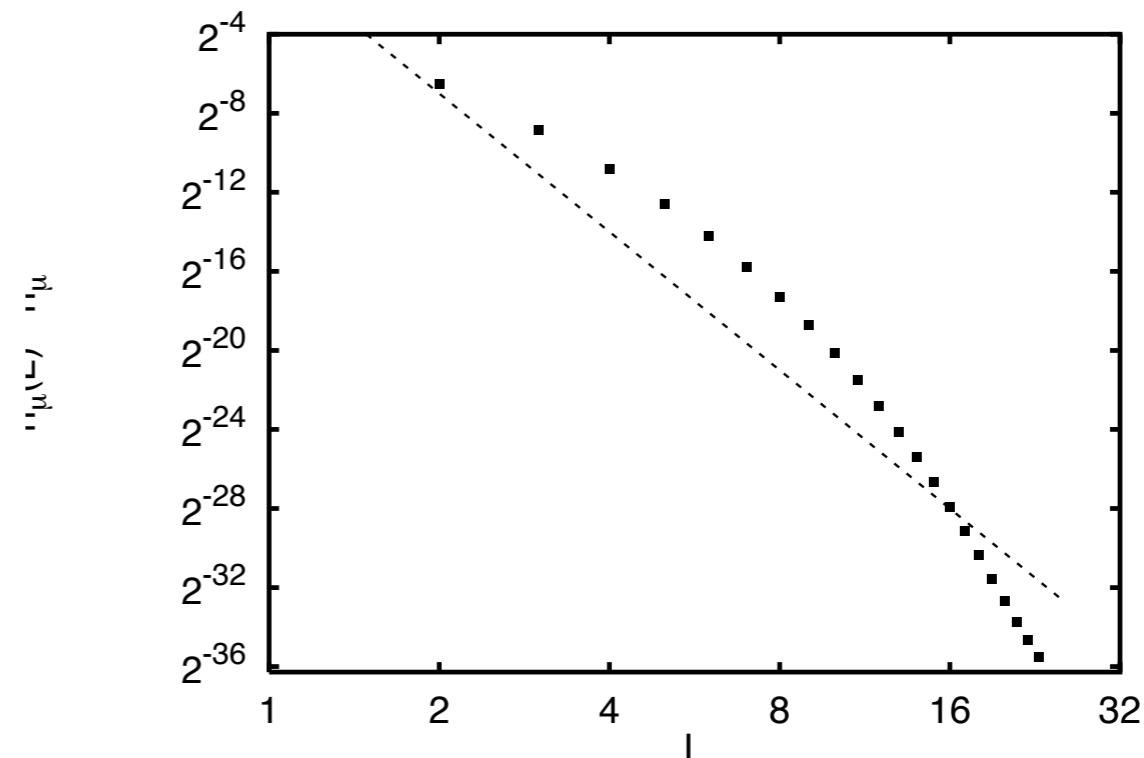
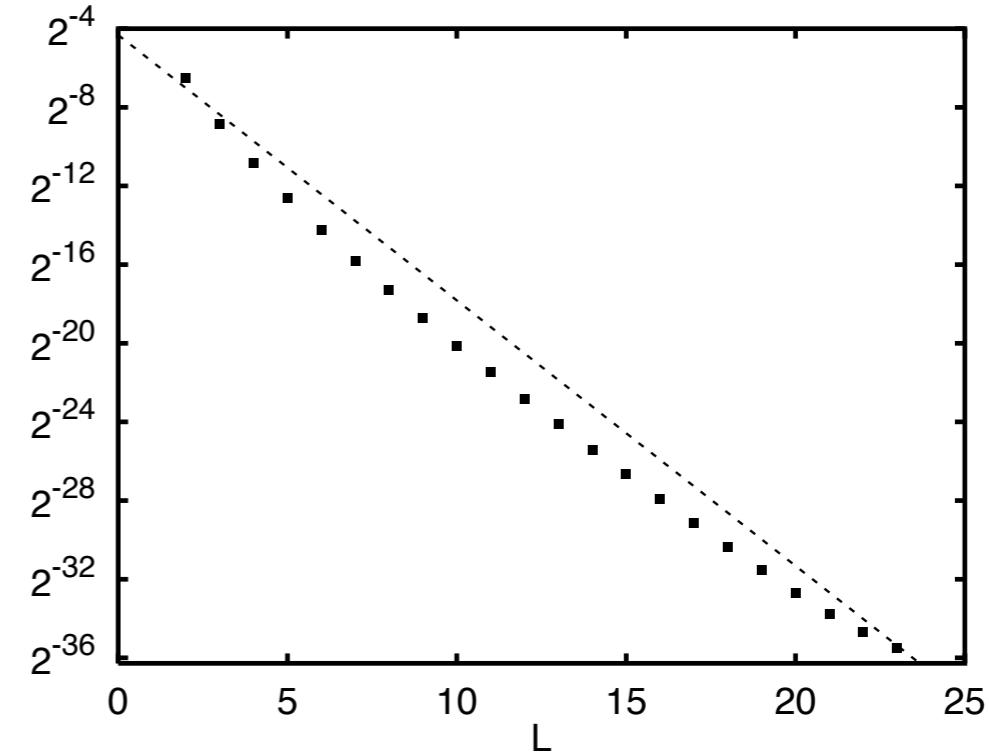
Nor power-law decay:

$$h_\mu(L) - h_\mu \propto L^\alpha$$

Infinite state? “State”?

$\frac{h_\mu(L) - h_\mu}{L}$

$\frac{h_\mu(L) - h_\mu}{L}$



# Memory in Processes ...

## Synchronization:

### Problem Statement:

You have a correct model of a process,  
but you don't know its current state.

Question: How much information  
must you extract from measurements  
to know which hidden state the process is in?

# Memory in Processes ...

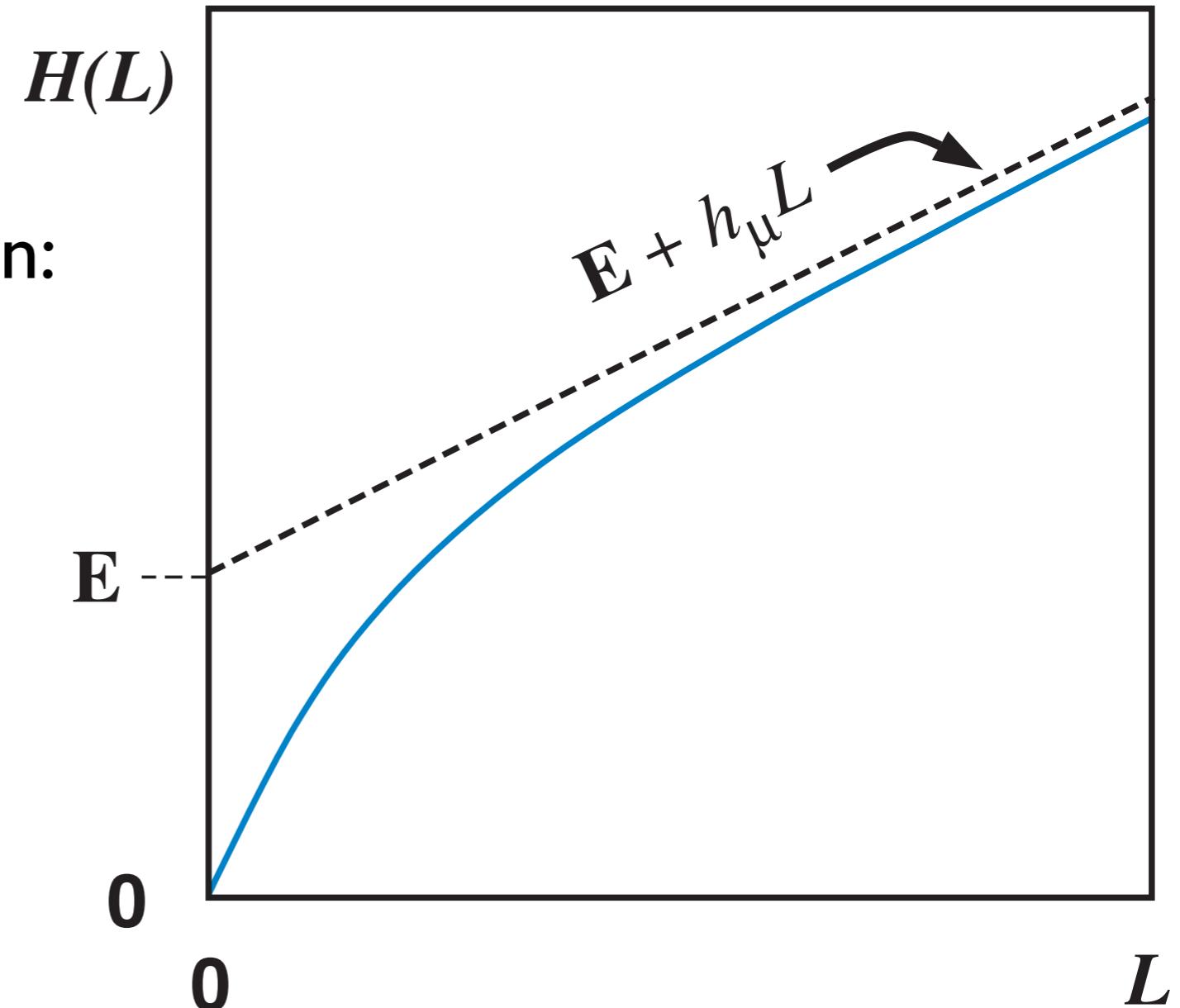
## Transient Information:

Synchronized to source when:

$$L \geq L'$$

you have

$$H(L) \approx E + h_\mu L$$



Synchronized:

At length  $L'$  at which you see true entropy rate.

Extracted sufficient information to do optimal prediction.

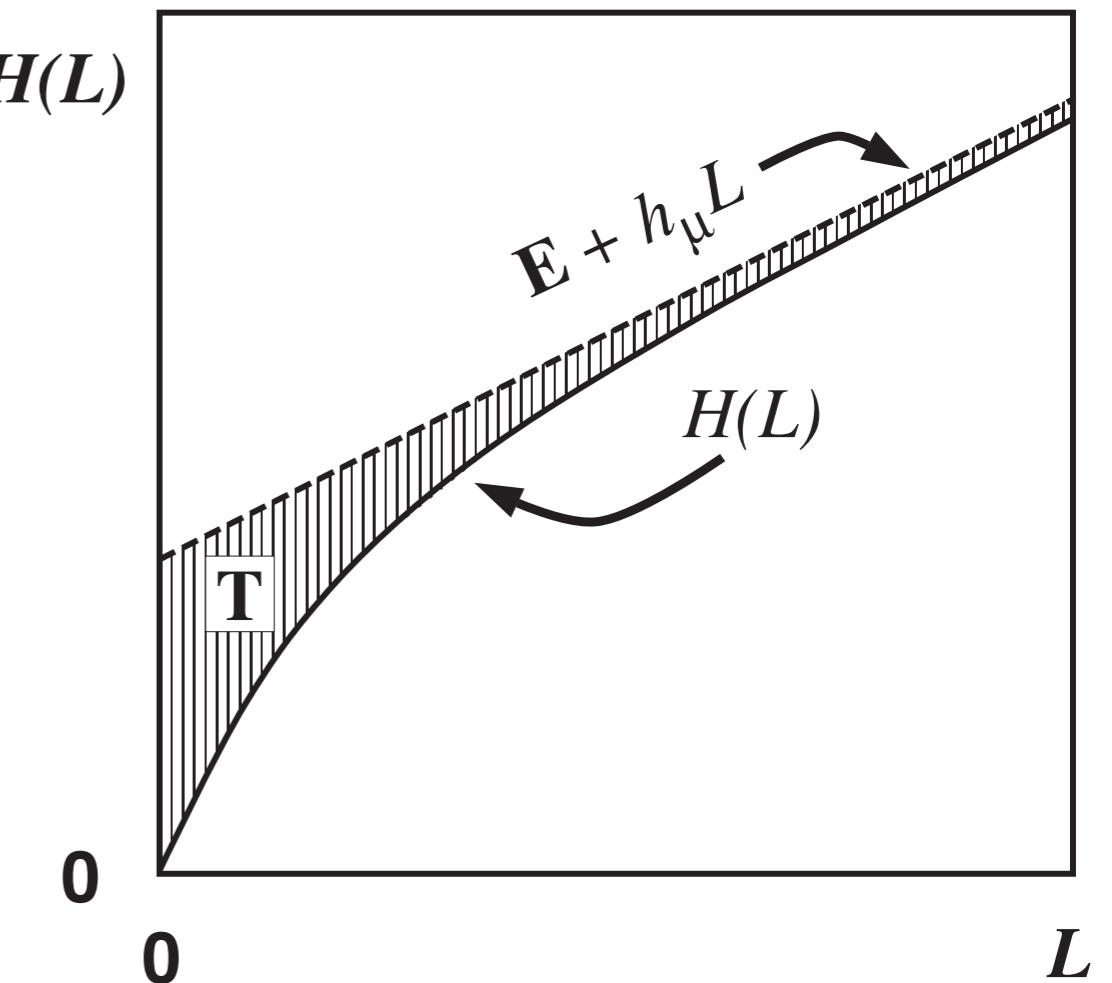
# Memory in Processes ...

## Transient Information ...

How much information to extract?

**Transient Information:**

$$T = \sum_{L=0}^{\infty} [E + h_{\mu}L - H(L)]$$



Controls convergence to synchronization.

Units: bits x symbols

# Memory in Processes ...

## Example of Transient Information:

Tahitian Vacation (3 days)!

Weather has a 5 day cycle:

Two days of rain, followed by three of sun

Weather is exactly predictable:  $h_\mu = 0$  bits per day

Weather has memory:  $E = \log_2 5$  bits

But,

How to pack?

What to pack?

What to wear on trip?

Dressed appropriately for arrival?

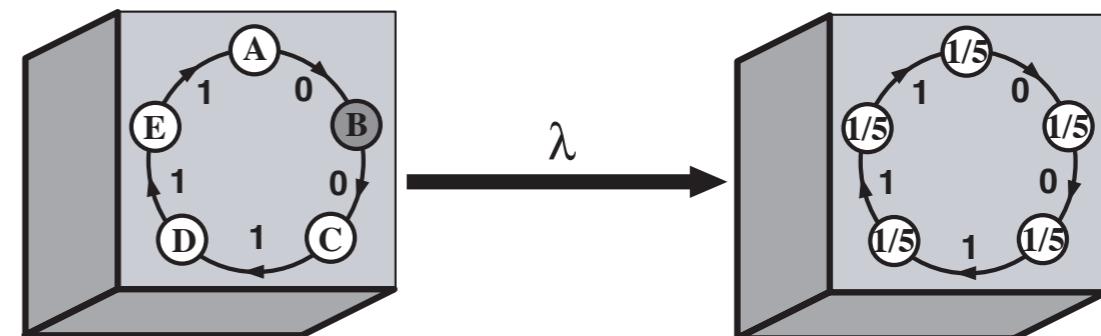
# Memory in Processes ...

## Example of Transient Information ...

### Tahitian Vacation ... packing

0 = Rain  
1 = Sun

No weather  
reports yet.



Pack umbrella,  
wear shorts on plane

Tahiti

Weather  
Reports

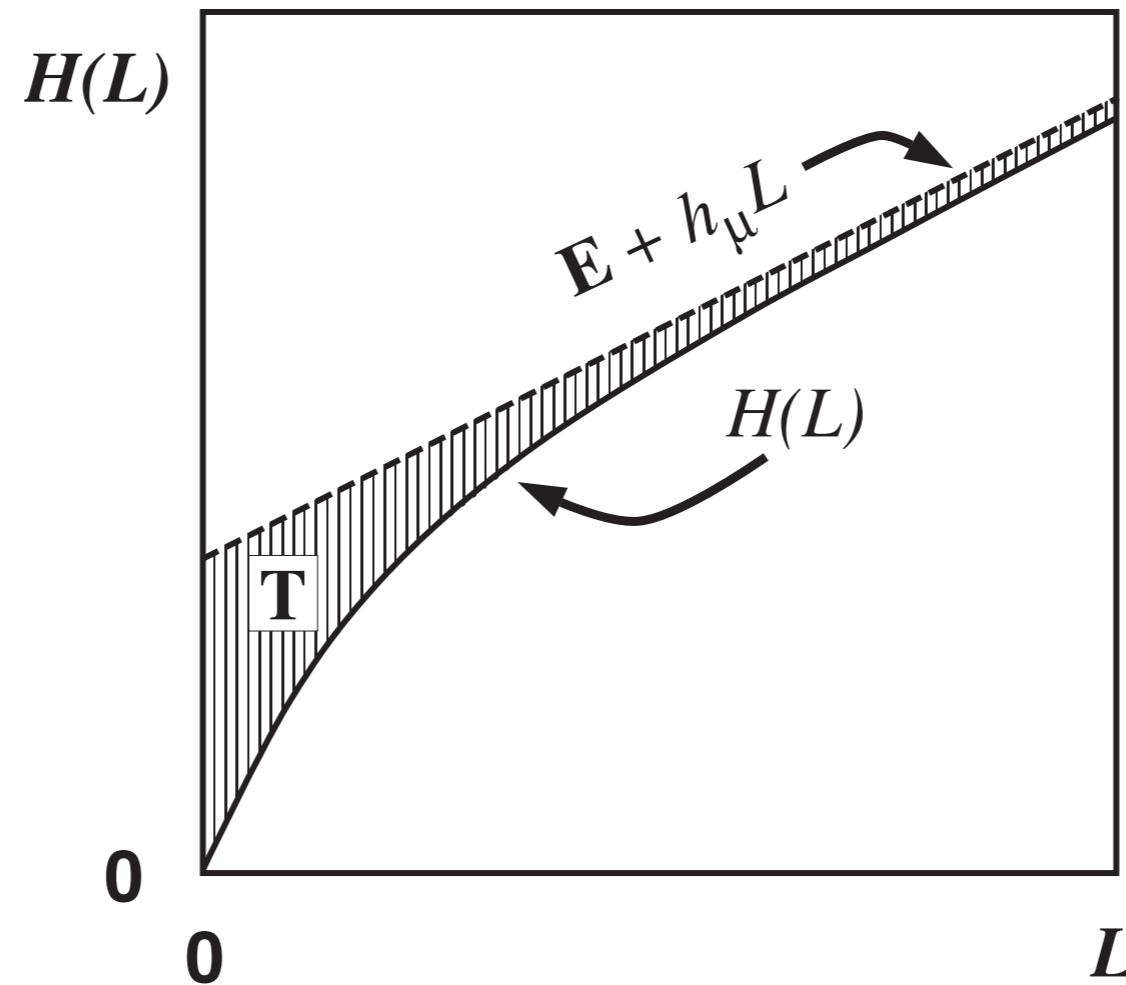
Update  
Traveler's  
Model

$T \approx 4.073 \text{ bit} \times \text{symbols}$

# Memory in Processes ...

## Transient Information ...

How to interpret?



Memory in Processes ...

Transient Information ...

Synchronization information:

Observer has correct model of a Markov chain:  $\mathcal{M} = \{V, T\}$

Observer Synchronized to Process:

$$T(L) \equiv E + h_\mu L - H(L) = 0$$

Observer knows with certainty in which state the process is:

$$\Pr(v_0, v_1, \dots, v_k) = (0, \dots, 1, \dots, 0)$$

Average per-symbol uncertainty is exactly  $h_\mu$ .

Memory in Processes ...

Transient Information ...

Synchronization information ...

Average state-uncertainty:

$$\mathcal{H}(L) \equiv - \sum_{s^L \in \mathcal{A}^L} \Pr(s^L) \sum_{v \in \mathcal{V}} \Pr(v|s^L) \log_2 \Pr(v|s^L)$$

Synchronization information:

$$S \equiv \sum_{L=0}^{\infty} \mathcal{H}(L)$$

Memory in Processes ...

Transient Information ...

Synchronization information ...

Theorem: For a R-block (spin-block) process,  
the synchronization information is given by:

$$S = T + \frac{1}{2}R(R+1)h_\mu$$

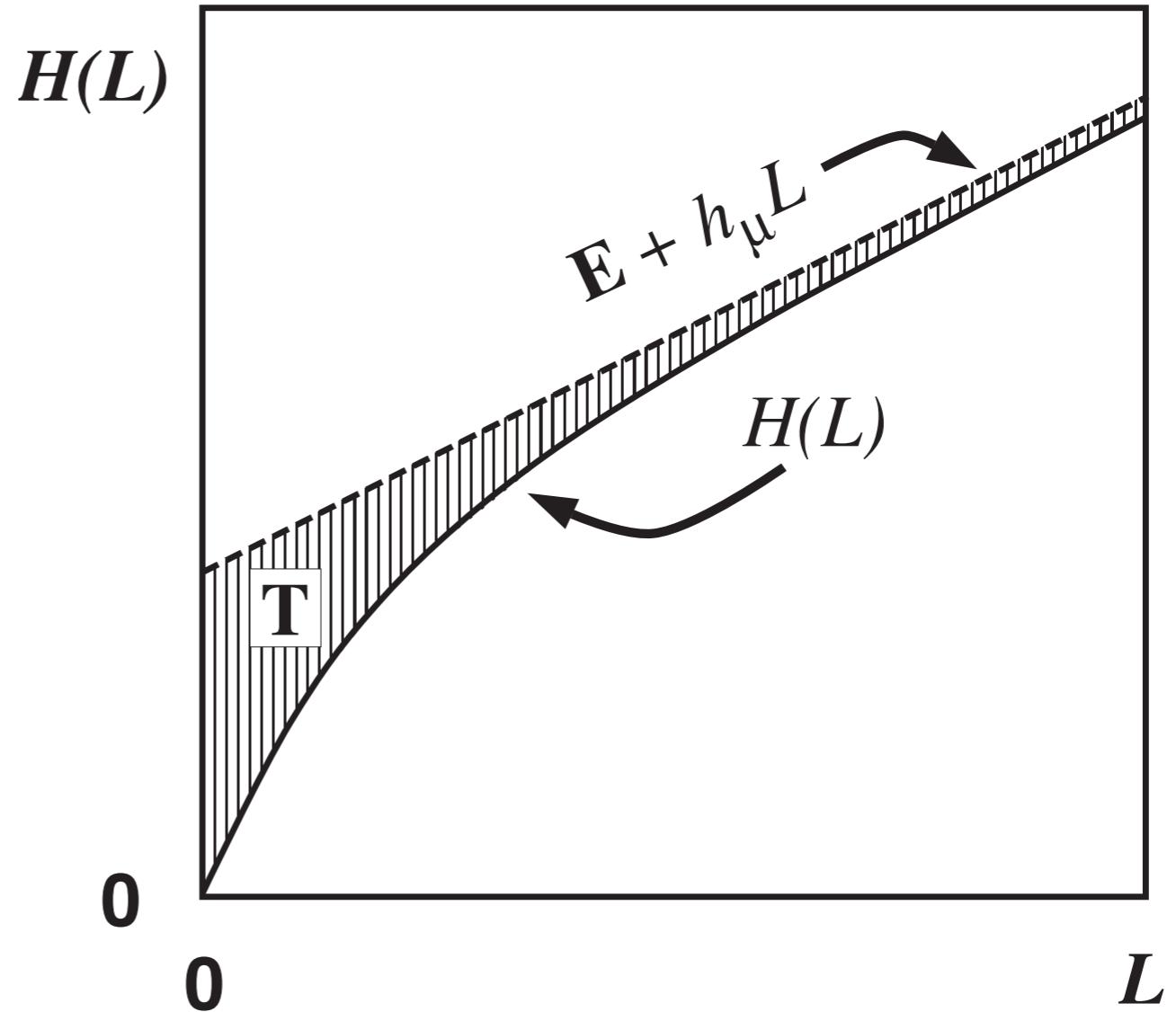
Corollary: For periodic process:

$$S = T$$

# Memory in Processes ...

## Transient Information ...

How to interpret?



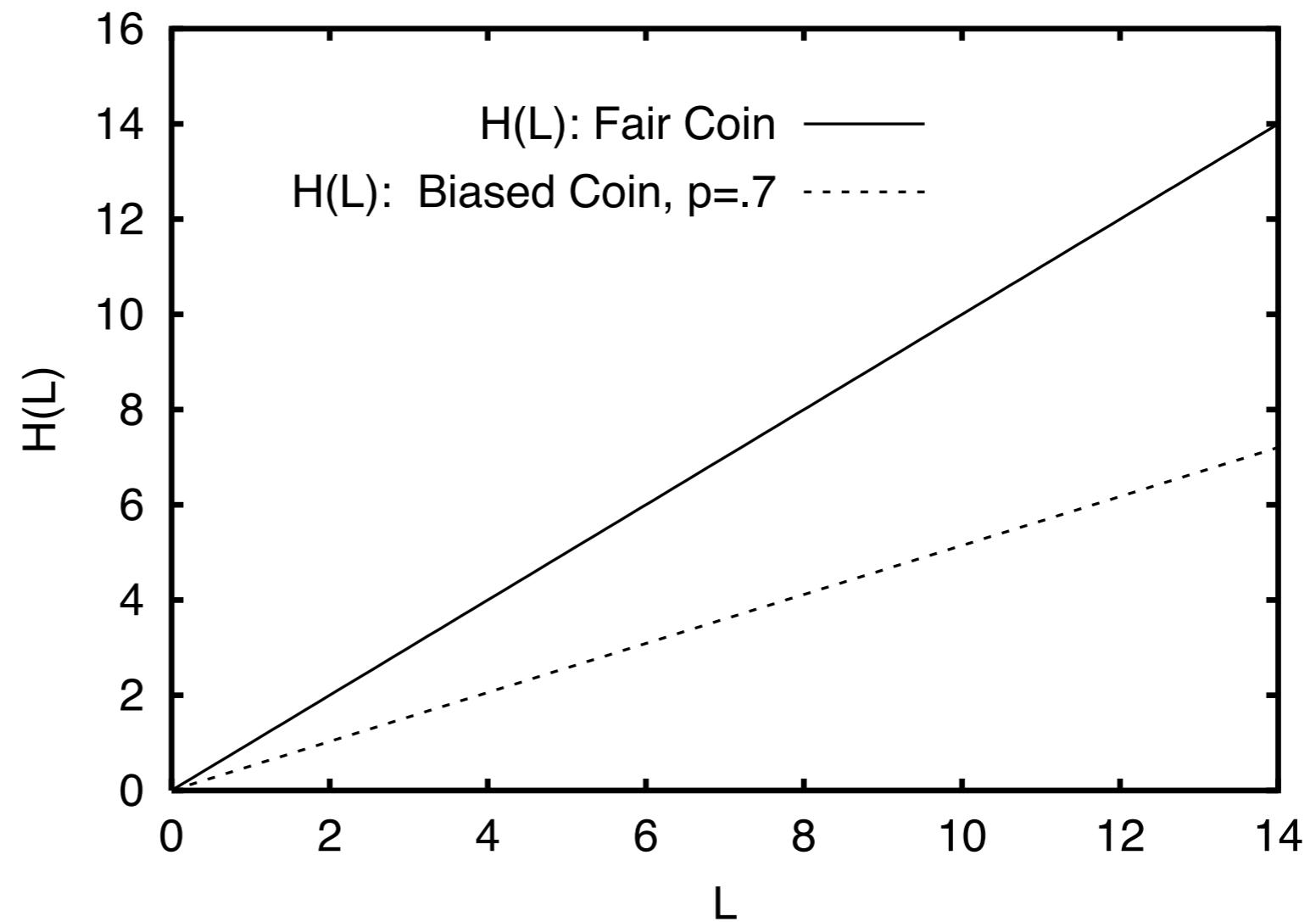
1. Total uncertainty observed while synchronizing.
2. Information to extract to be synchronized.

# Memory in Processes ...

## Examples of Transient Information:

Fair & Biased Coins

& IID Processes:  $T = 0$



# Memory in Processes ...

## Examples of Transient Information ...

Period-5 Processes:

There are three distinct:

$(11000)^\infty$

$(10101)^\infty$

$(10000)^\infty$

All:

Predictable:  $h_\mu = 0$  bits

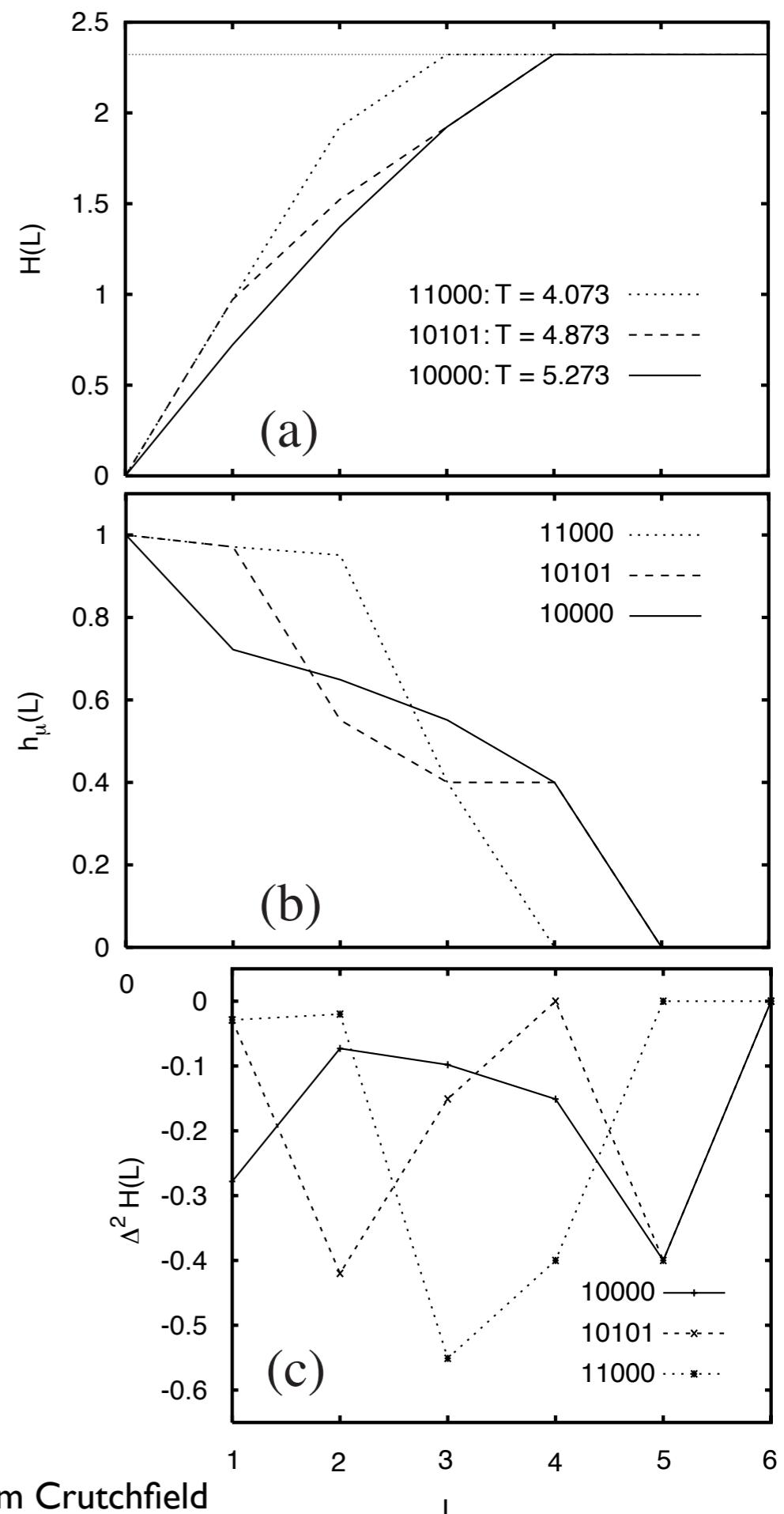
Memory:  $E = \log_2 5$  bits

# Memory in Processes ...

## Examples of Transient Information ...

### Period-5 Processes ...

But different ways to sync:



# Memory in Processes ...

## Examples of Transient Information ...

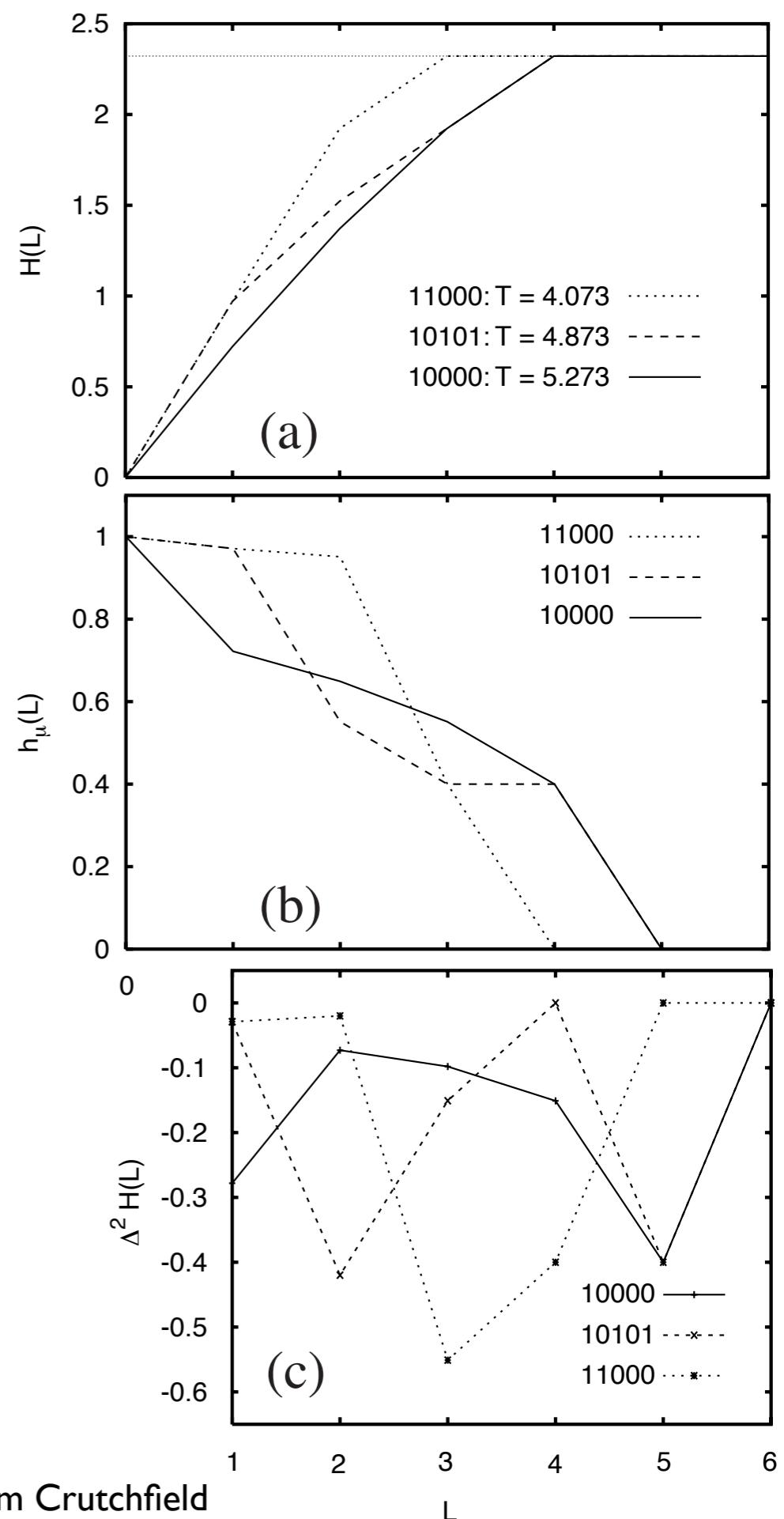
### Period-5 Processes ...

But different ways to sync:

$(11000)^\infty$   $T \approx 4.073$  bit  $\times$  symbols

$(10101)^\infty$   $T \approx 4.873$  bit  $\times$  symbols

$(10000)^\infty$   $T \approx 5.273$  bit  $\times$  symbols



Memory in Processes ...

Examples of Transient Information ...

Period-P Processes:

Entropy rate vanishes.

Excess entropy same for all.

But T distinguishes periodic processes.

# Memory in Processes ...

## Transient Information For Periodic Processes

Period:  $P$

Max T:

Slow convergence

Most nonuniform word dist.

P–I 0's followed by isolated I

$$T_{\max} \approx \frac{1}{2} P \log_2 P$$

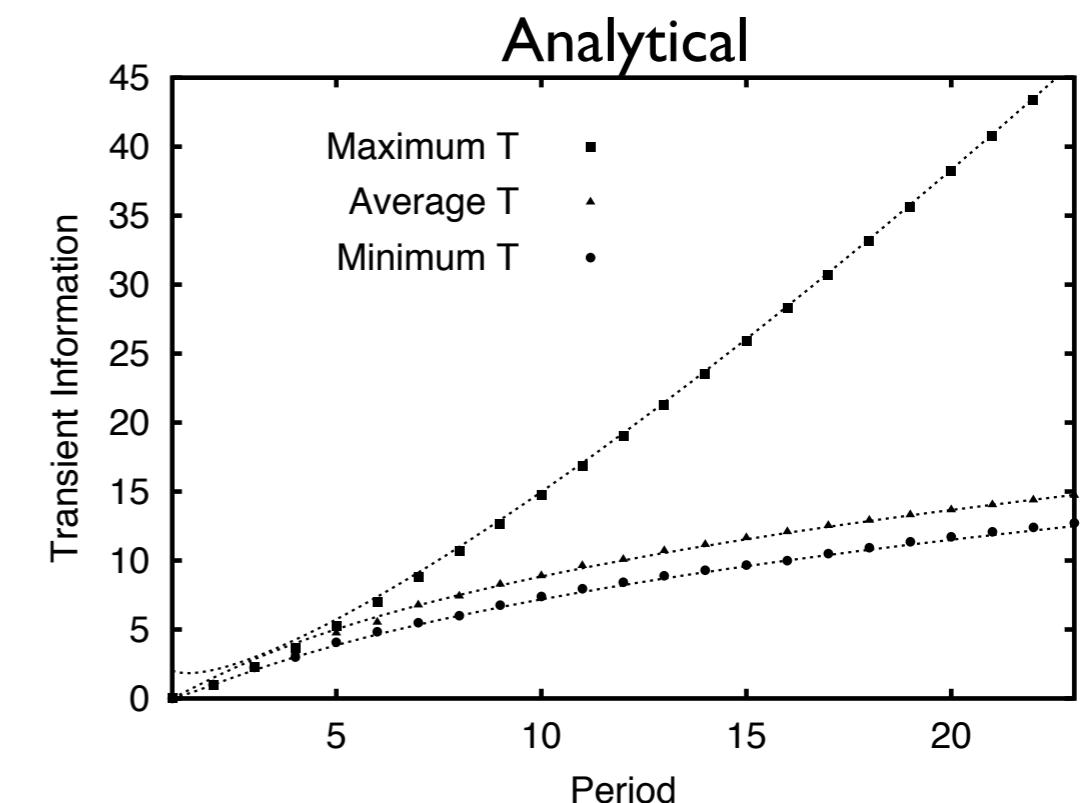
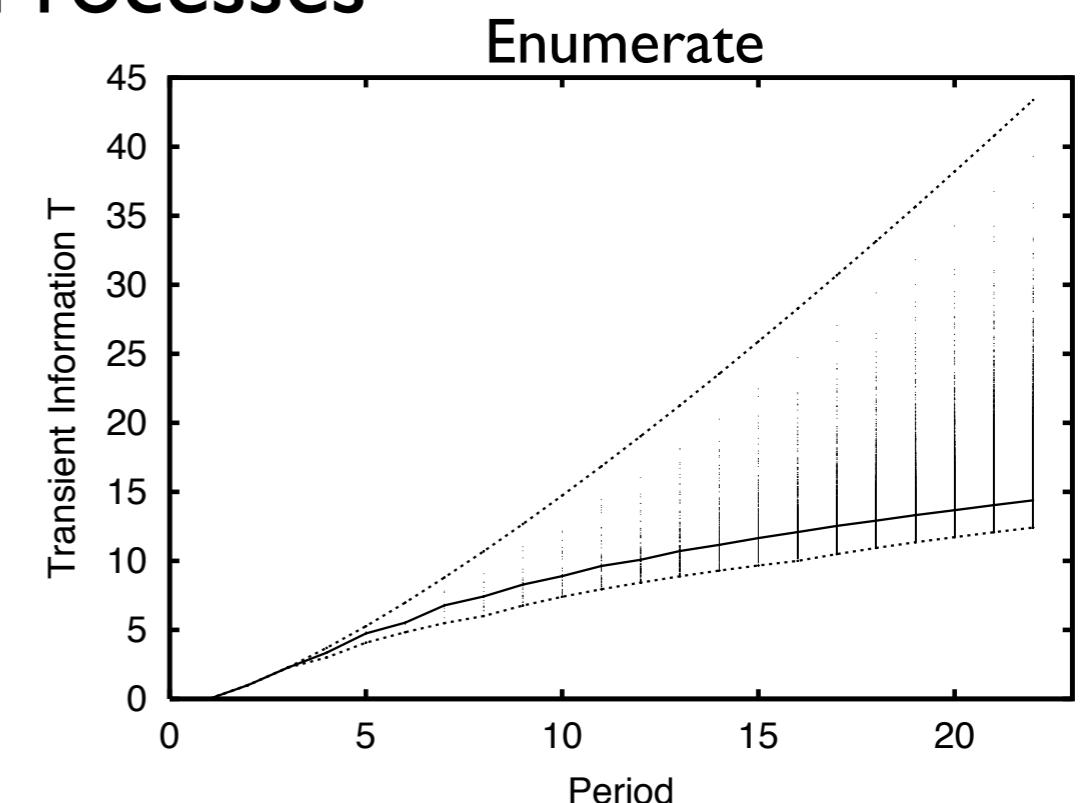
Min T:

Fast convergence

Flattest word distribution

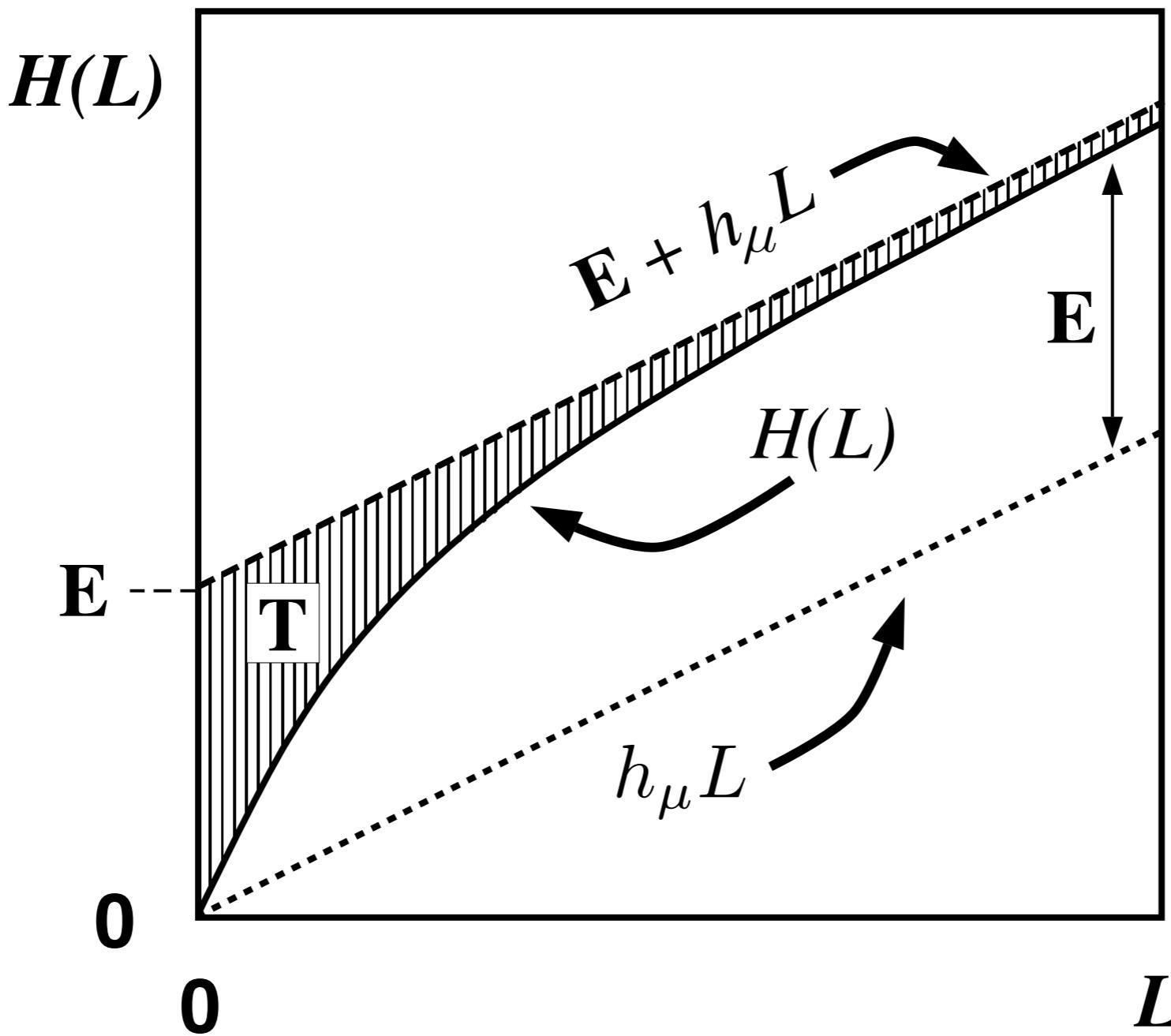
$P = 2^L$ : deBruin sequences

$$T_{\min} \approx \frac{1}{2} (\log_2^2 P + \log_2 P)$$



# Memory in Processes ...

## Information-Entropy Roadmap for a Stochastic Process:



# Memory in Processes ...

## Regularities Unseen, Randomness Observed:

- Untangle distinct sources of apparent randomness?
- Estimates of entropy rate if ignore a process's structure?

## Consequences:

- When an observer ignores entropy-rate convergence?
- When the process's apparent memory is ignored?
- If the observer ignores synchronization?
- If the observer assumes it is synchronized?

# Memory in Processes ...

Disorder is the Price of Ignorance:

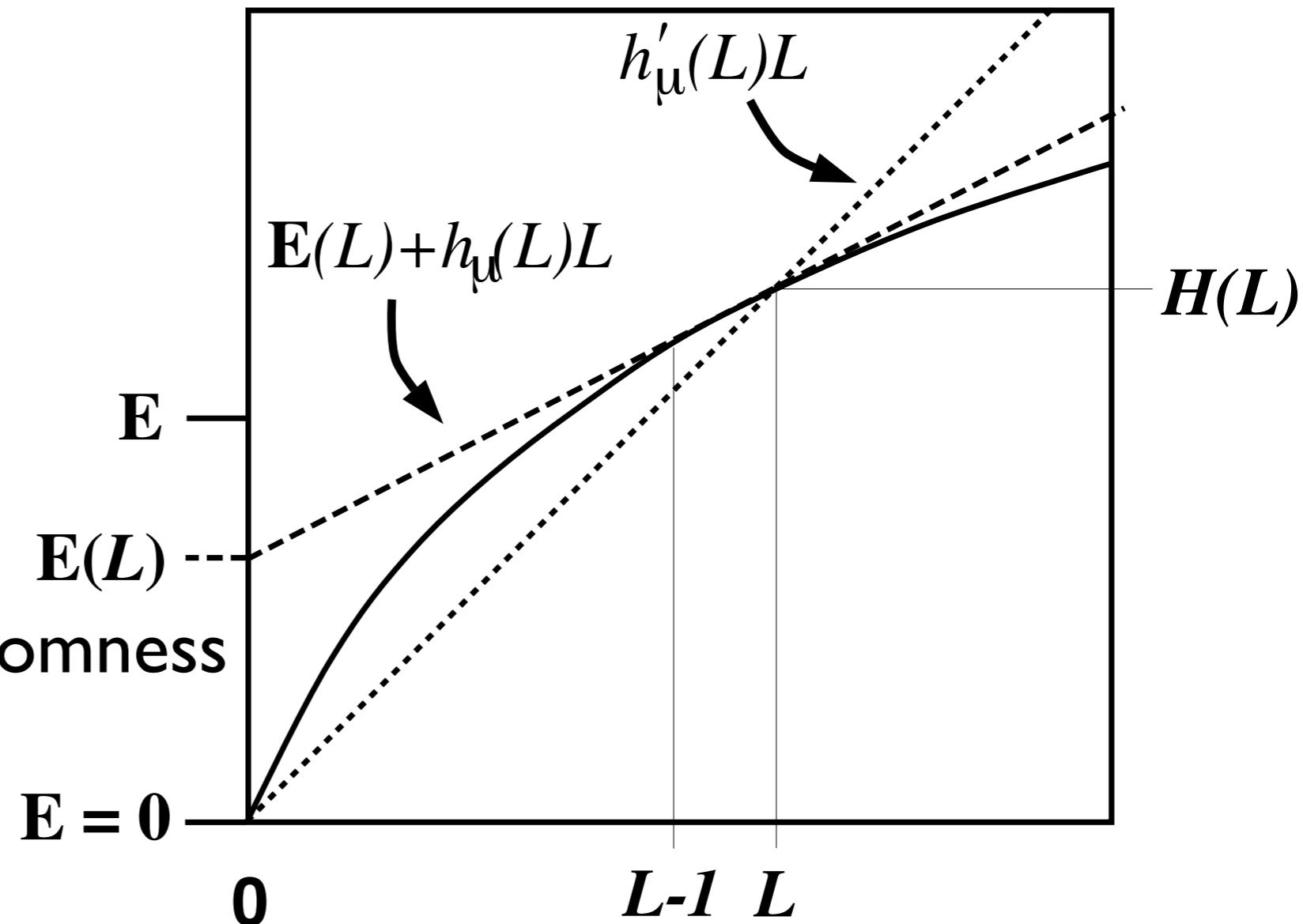
Ignore process's memory

By assuming

$$E = 0$$

Over-estimate true randomness

$$h_\mu' > h_\mu$$



Lesson:

Structure (E & T) converted to apparent randomness ( $h_\mu$ ).

# Memory in Processes ...

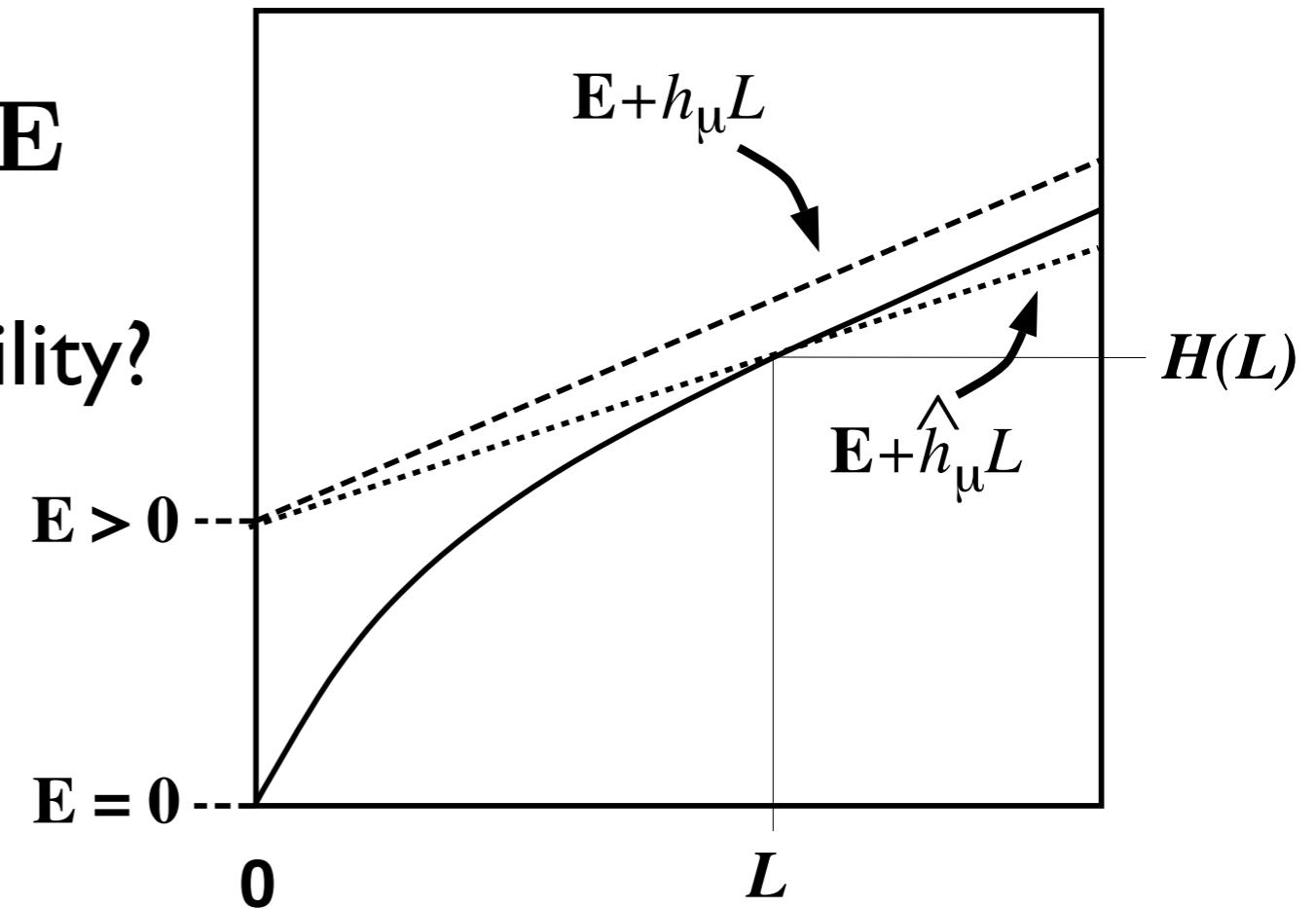
## Predictability and Instantaneous Synchronization:

Instant Sync:

Assume you know memory  $E$

Your estimate  $\widehat{h}_\mu$  of unpredictability?

$$\widehat{h}_\mu < h_\mu$$



Lesson:

Assumed synchronization converted to false predictability.

# Memory in Processes ...

Assumed Synchronization Implies Reduced Apparent Memory:

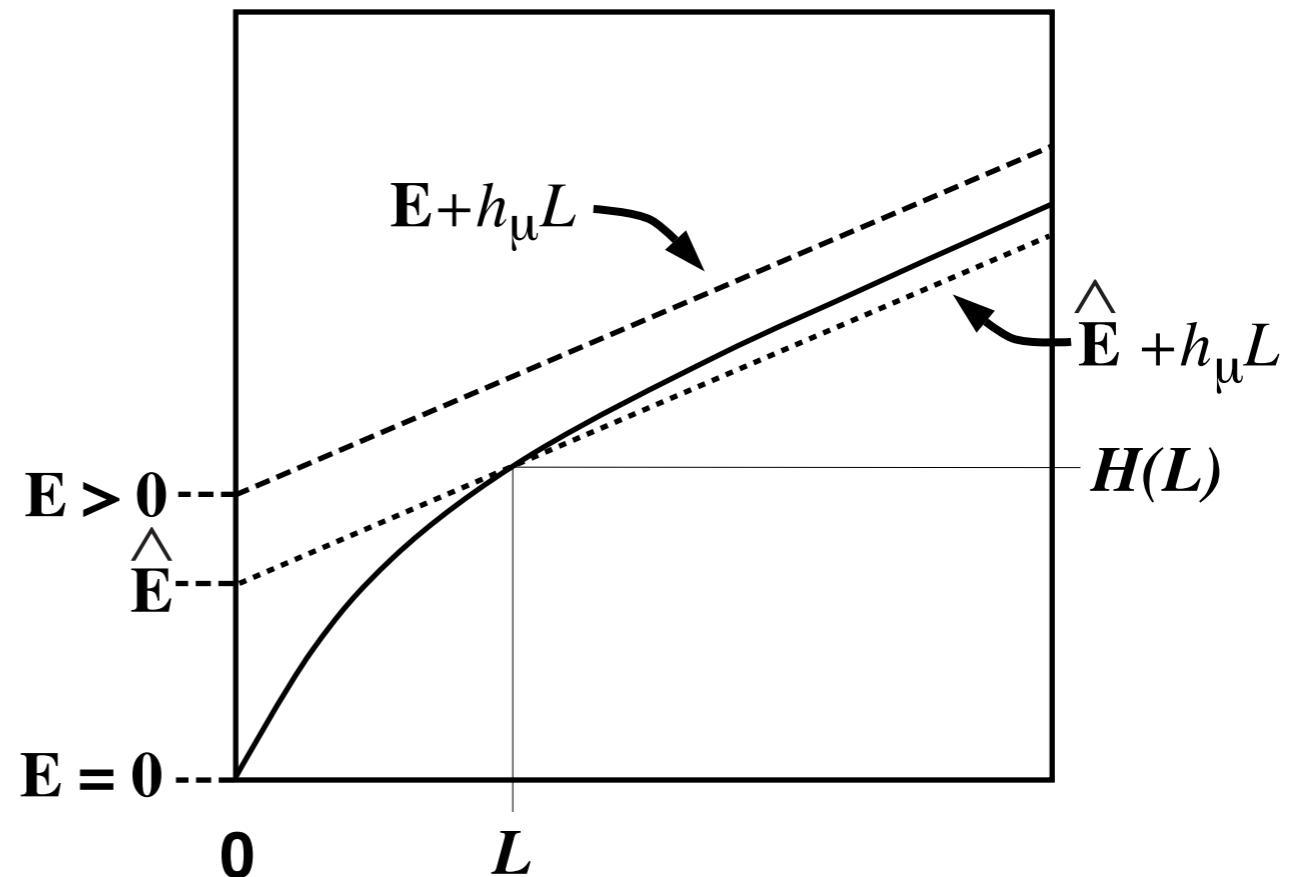
Assume you're sync'd:

$$H(L) = \mathbf{E} + h_\mu L$$

$$h_\mu(L) = h_\mu$$

Estimate of memory?

$$\hat{\mathbf{E}} < \mathbf{E}$$



Lesson:

The world appears less structured.

# Memory in Processes ...

## Calculus of the Entropy Hierarchy:

Via Discrete-Time Derivatives and Integrals

Level	Gain (Derivative)	Information (Integral)
0	Block Entropy $H(L)$	Transient Information $T = \sum_{L=0}^{\infty} [E + h_{\mu}L - H(L)]$
1	Entropy Rate Loss $h_{\mu}(L) = \Delta H(L)$	Excess Entropy $E = \sum_{L=1}^{\infty} [h_{\mu}(L) - h_{\mu}]$
2	Predictability Gain $\Delta^2 H(L)$	Total Predictability (Redundancy) $G = -\mathcal{R}$
...	...	...

Memory in Processes ...

Reading for next lecture:

*Yeung and Anatomy in CMech Reader.*