Projects!

Proposal due one week from Thursday (as part of Dynamics Homework)

Projects ... Project:

1. Structure:

- (i) Choose time-dependent phenomenon of interest.
- (ii) Model it with a nonlinear dynamical system.
- (iii) Build simulator for system.
- (iv) Add visualization of behavior and state space structures.
- (v) Add quantitative analyses.
- (vi) Turn into an interactive exploration tool with GUI.
- (vii) Use Python's object-oriented design.
- 2. Selected in consultation with us.
- 3. Project report (including code demonstrations), presented to class at the 1 & 3 June class meetings.
- 5. Written report and running code with documentation due 5 PM 8 June.
- 4. Website on the project with the report, code, and documentation is preferred.
- 6. Submitted by email to TA.

Projects ...

Possible topics:

Low-dimensional dynamical systems:

Mechanical systems: Double pendulum Chaotic water wheel Catastrophe machine Chemical oscillators: Belousov-Zhabotinsky (stirred) reaction **Electronic circuits:** van der Pol's original triode oscillator Chua circuit Driven Zener diode Biological population/ecological dynamics **Evolutionary dynamics:** Dynamics of genetic algorithms Neurobiology: Driven integrate-and-fire neuron Heart arrhythmia

Projects: Nonlinear Physics, Physics 150/250 (Spring 2010); Jim Crutchfield

Tuesday, April 27, 2010

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Projects ... Possible topics ...

Effect of external noise on:

Chaotic behavior

This or that kind of bifurcation

Routes to chaos

Lyapunov characteristic exponents

Probability densities:

Time evolution of densities for maps or ODEs

Approximate invariant distributions Effect of finite-precision arithmetic on chaos Quantitative analysis of ODEs:

Lyapunov characteristic exponent spectrum

Measure fractal dimension

Transform-based analysis of chaos:

Fourier analysis

Wavelet analysis

Chaotic encryption

Sound generation from chaotic system Visualization:

Stable & unstable manifolds

Basins of attraction

Catastrophes

Branched manifolds

Projects ... Possible topics ...

Spatial systems:

Cellular automata Map lattices: Logistic lattice Tent lattice Chemical pattern formation: Belousov-Zhabotinsky (non-stirred) Biological morphogenesis: Turing patterns Traffic flow Neurobiology: Neural spike propagation: Fitzhugh-Nagumo Video feedback (see articles on JPC website)

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Projects ...
Possible topics ...
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Two examples from previous years: (See Research Project link on course website.)

Multiagent dynamical systems: Kristin Lui Agent's play Rock-Scissors-Paper against each other Play strategy evolves according to past wins

Traffic flow: Nicholas Linesch Cellular automaton model: spatial dynamical system Cars accelerate into open space and stop Red cars move horizontally Blue cars move vertically Traffic jams: Depend on density of cars