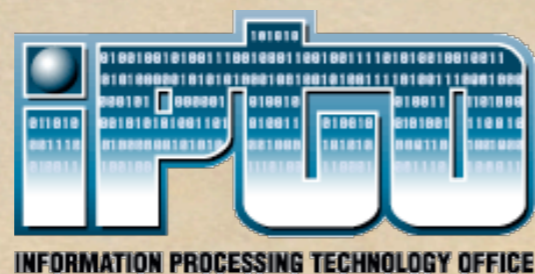


# Embodiments of Computation in Cognitive Systems



James P. Crutchfield  
[www.santafe.edu/~chaos](http://www.santafe.edu/~chaos)  
[www.santafe.edu/~dynlearn](http://www.santafe.edu/~dynlearn)

Santa Fe Institute  
24 October 2003  
IPTO Visit



# Complexity

## Modern Life:

Ever more technological  
Ever more interconnected  
Ever more diverse

## Symptoms:

Increased size and sophistication of systems and processes  
Increased interdependence and contingency (globalization, just-in-time)  
Increased social & psychological stress, due to lack of knowledge & control

## Consequences:

Difficult or impossible to manage and diagnose  
Vulnerable to destabilization and catastrophic loss

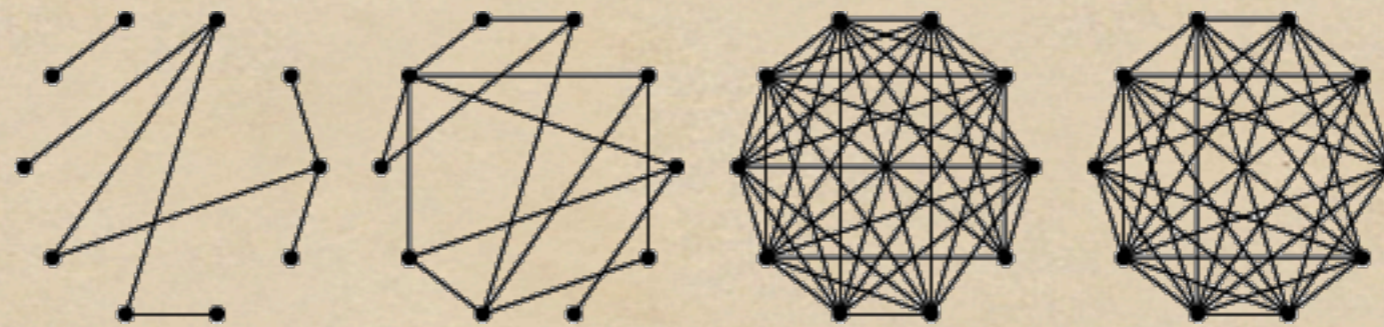
Systems are more complex,  
but in what sense?

Two definitions

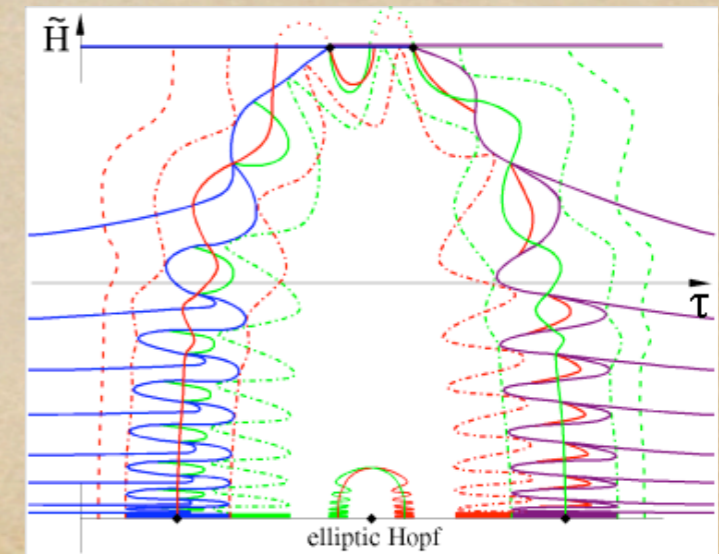
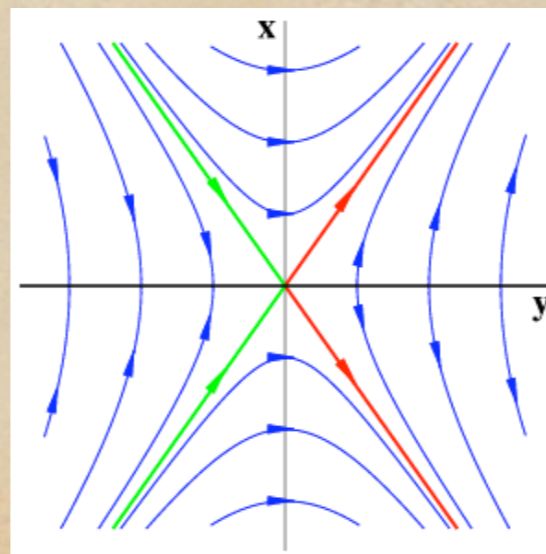
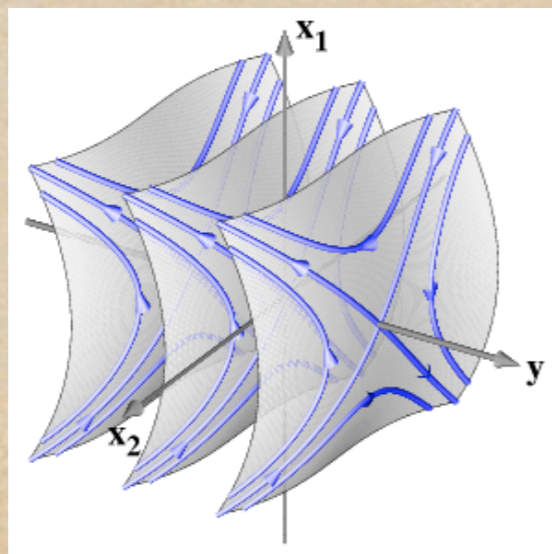
- ◆ Complication
- ◆ Structure

# Complication

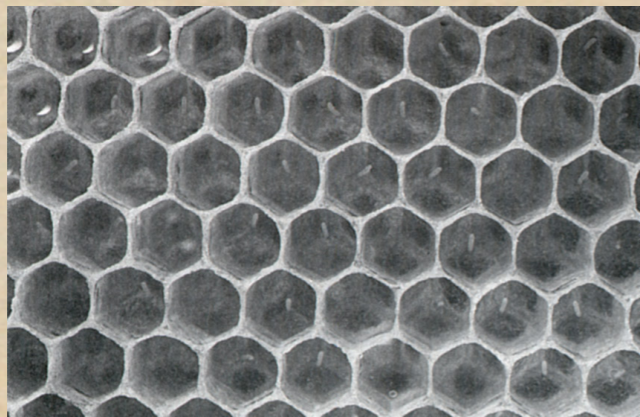
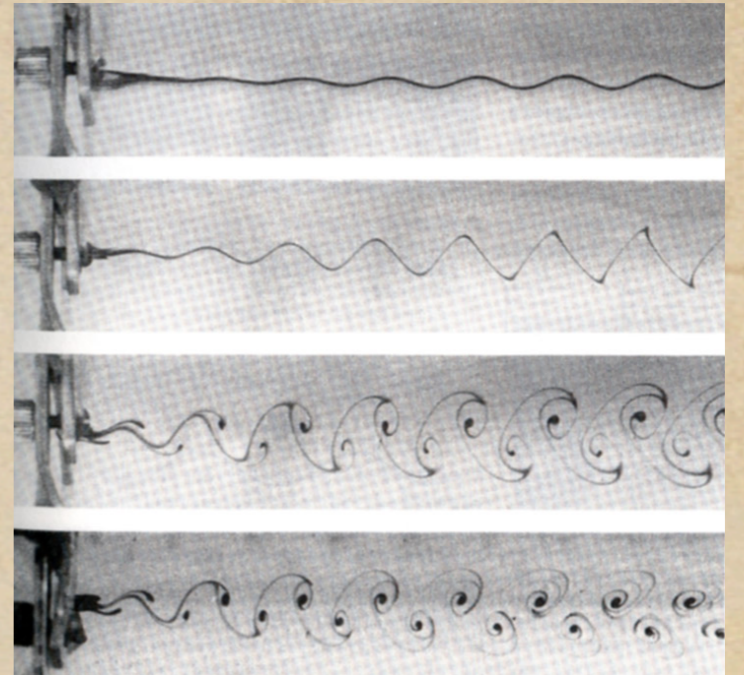
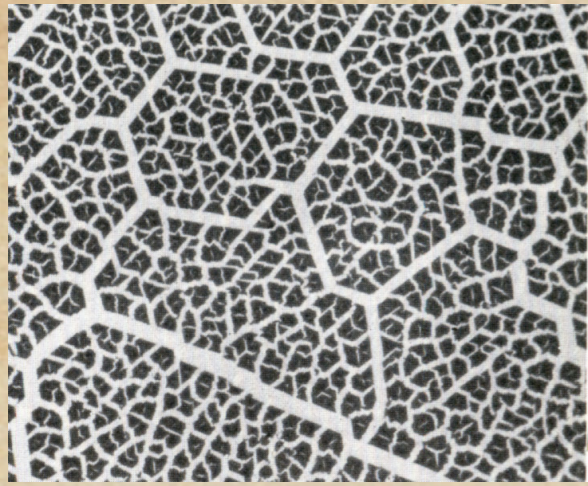
in Connectivity: Random Graphs



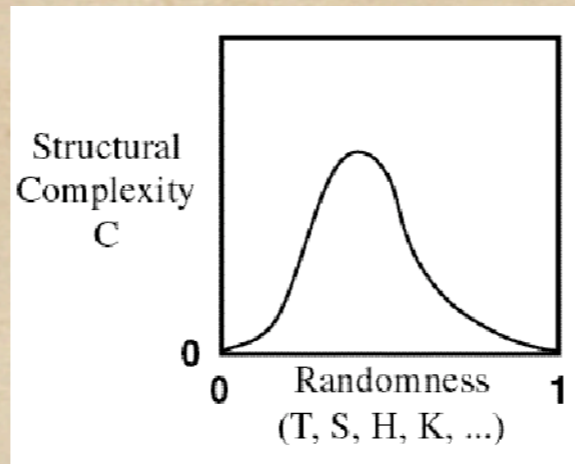
in Time: Intrinsic unpredictability (chaos)



# Structure



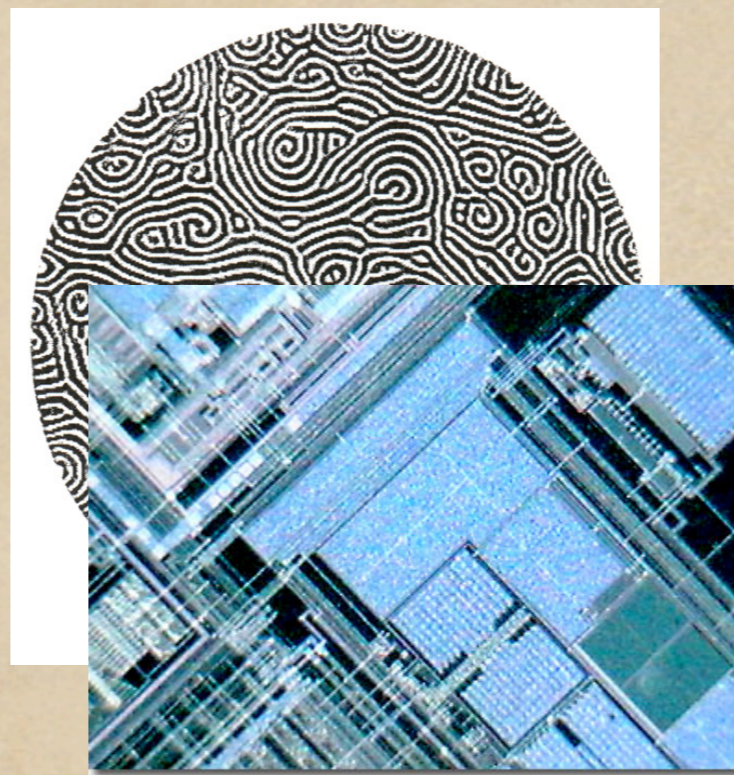
# Complication versus Structure



Boredom



Delight



Confusion



Variatio Delectat

# DARPA Agent-Based Computing (TASK)

- ◆ Dynamics of Learning
  - ◆ Online Causal Inference Algorithms
  - ◆ Tabula Rasa Learning
  - ◆ Pattern Discovery
- ◆ Emergence of Distributed Adaptation
  - ◆ Causal Synchrony
  - ◆ Measures of Coordination
  - ◆ Individual versus Collective Adaptation
  - ◆ Large-Scale MAS Dynamical Systems

# What is an Cognitive Agent?

## Some Open Questions

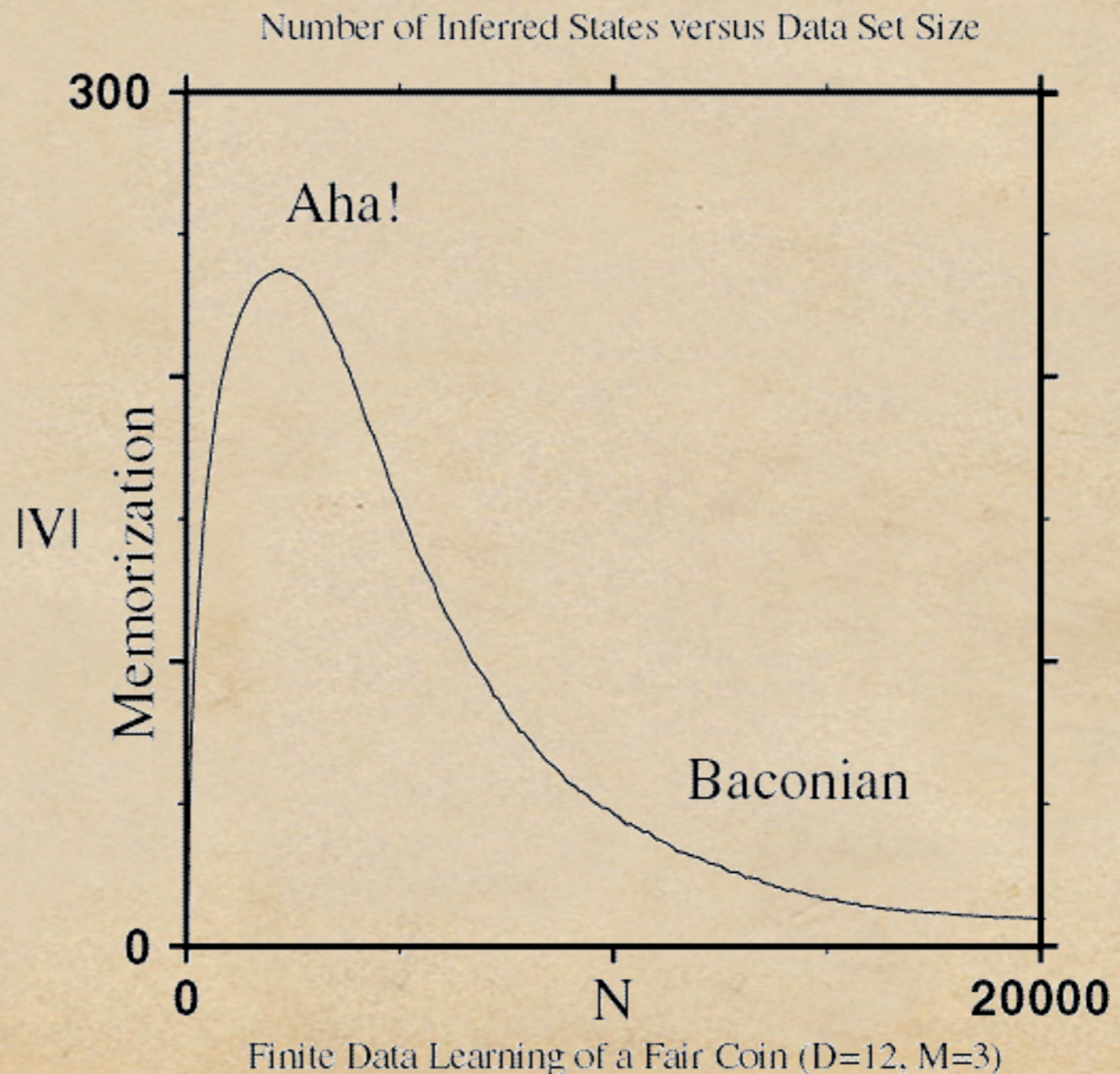
### Cognitive Information Processing

- ◆ Dynamical systems view of learning as a process whose behavior is predictive model building
- ◆ Define and measure agent "cognitive" abilities
- ◆ Development math'ly analyzable and simulatable models
- ◆ What state-space structures are responsible for cognition? E.g., Basins = robust memories; bifurcations = adaptation; models = attractor-basin portrait in subspace; ...



# Dynamics of Learning: Learning Curves—The Aha! Effect

- ◆ Adapting to complex environments
- ◆ Learning paradigm
- ◆ Three phases
  - ◆ Rote memorization
  - ◆ Aha!
  - ◆ Refinement



# What are Networks?

To say a *system* is a network calls attention to  
its **architecture**

Study of networks is a study of structure & organization

What's old:

Time-worn problem of "pattern"

What's new:

Mathematics: dynamics, complexity, ...

Tools: simulation, visualization, automated experiment

Openness to re-think current approaches

# SFI Network Dynamics Program

([discuss.santafe.edu/dynamics](http://discuss.santafe.edu/dynamics))

Funded by Intel, an SFI Business Network Member

## Theory Agenda:

- ◆ Network structure: mean path, clustering, degree distribution, betweenness
- ◆ Dynamics **on** networks: synchronization, emergence of patterns
- ◆ Dynamics **of** networks: preferential attachment, scale-free networks
- ◆ Self-adapting networks

## Applications:

Ecology: food webs, allometric scaling

Internet and web: structure, dynamics, and growth

Social systems: scientific collaboration networks

Neural networks: intrinsic computation versus architecture

Epidemiology: spread of disease

...

# Understandability of Large-Scale Cognitive Systems

- ◆ Stability & robustness
- ◆ Control
- ◆ Pattern discovery
- ◆ Right-sized?
- ◆ Right architected?
- ◆ Right dynamics?

# What's needed?

- ◆ Modeling and Phenomenology
- ◆ Design Methods
- ◆ Failure Diagnosis (Robustness)
- ◆ Theory of Cognitive Information Processing ---  
Intrinsic Computation:

- ◆ How much historical information is stored?
- ◆ In which architecture is it stored?
- ◆ How is it used to produce future behavior?

Action Item:

Workshops (e.g. JPCs at SFI)

- ◆ Evolutionary Dynamics (October 1998)
- ◆ Network Dynamics (August 2000)
- ◆ Collective Cognition (January 2002)
- ◆ TASK PI Meetings (4/2001, 10/2002)
- ◆ Pattern Discovery (2004)
- ◆ Dynamics of Learning (2004)
- ◆ ...

# Action Items: Novel Cognition at SFI

- ◆ Dynamical Embodiments of Computation in Cognitive Processes (JPC proposal)
  - ◆ Collective Cognition
  - ◆ Theory Group in Learning
- ◆ Novel Computation (SFI group proposal)
  - ◆ Biological Computation
  - ◆ Quantum Computation
  - ◆ Network Computation